Chair of Network Architectures and Services Department of Informatics Technical University of Munich

Writing Network Drivers in Rust

Motivation

More and more drivers are moving from the kernel to the user space, for example, DPDK (https://dpdk.org) moves NIC drivers to the user space to increase performance. However, these new drivers are usually still written in C. Notable exceptions are Snabb (https://snabb.org) with a driver in Lua and pfq (https://pfq.io) featuring Haskell for parts of the network stack (but a C driver). Network drivers are relatively simple: we have written a simple user space network driver for Intel 10 Gbit/s in 1000 lines of C code: https://github.com/emmericp/ixy.



Thesis

M.Sc.

IDP, Guided

Research

Research questions are: Why not write network drivers in Rust? Are there advantages over other languages? Are there disadvantages?

Thesis

B.Sc.

Your task is to write a driver for the Intel 82599ES NIC from scratch in Rust. Avoid using a FFI or calls to C functions where possible and keep the code in idiomatic Rust.

- Look at our 82599ES implementation in ixy (https://github.com/emmericp/ixy)
- Implement a driver for the Intel 82599ES in idiomatic Rust
- Compare its performance with our C implementation
- Draw conclusions: should all drivers be written in Rust?

Your Task

Contact



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