

Anomaly Detection for SOME/IP using Complex Event Processing

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TUM Uhrenturm

Motivation

Changes in automotive and the aerospace domain

- More convenience at lower costs in the automotive and the aerospace domain lead to usage of *common* protocols, e.g. TCP/IP suite.
- New protocols used upon IP are designed and implemented.
- They offer a large *attack surface*, and cars and airplanes are valuable targets.
- The rapid development of such protocols accompany various *security related challenges*.
- The correct behavior of all components depends on the correctness of the implementation.

We propose a system for:

- offline-testing new protocol implementations in a convenient way and
- live detection of attacks in a running system.

Some-IP

Scalable Service-Oriented Middleware for IP

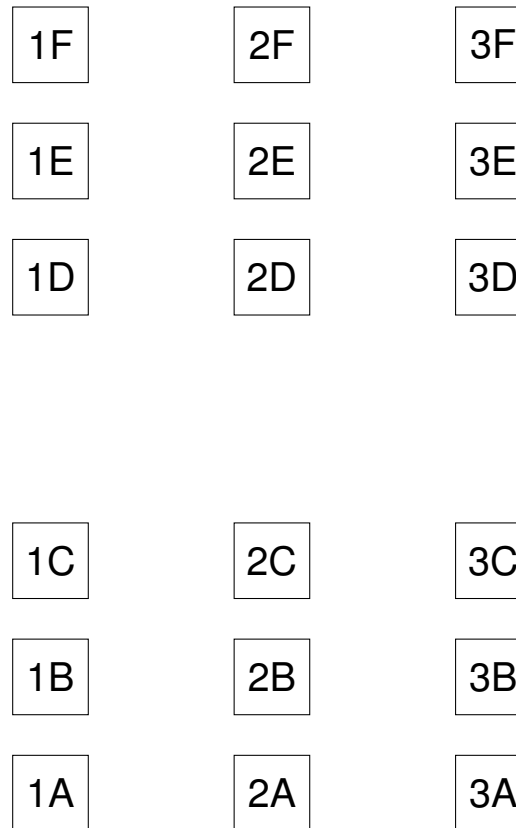
- Standardized by AUTOSAR project
- Remote procedure calls (RPC) on top of the TCP/IP protocol stack
- No built-in security measures

Possible misuse cases or *attacks*:

- Malformed packets
- Protocol violations
- System- or use case specific violations
- Timing issues

Use-Case: Cabin Data Network

Simplified Airbus Mock-Up



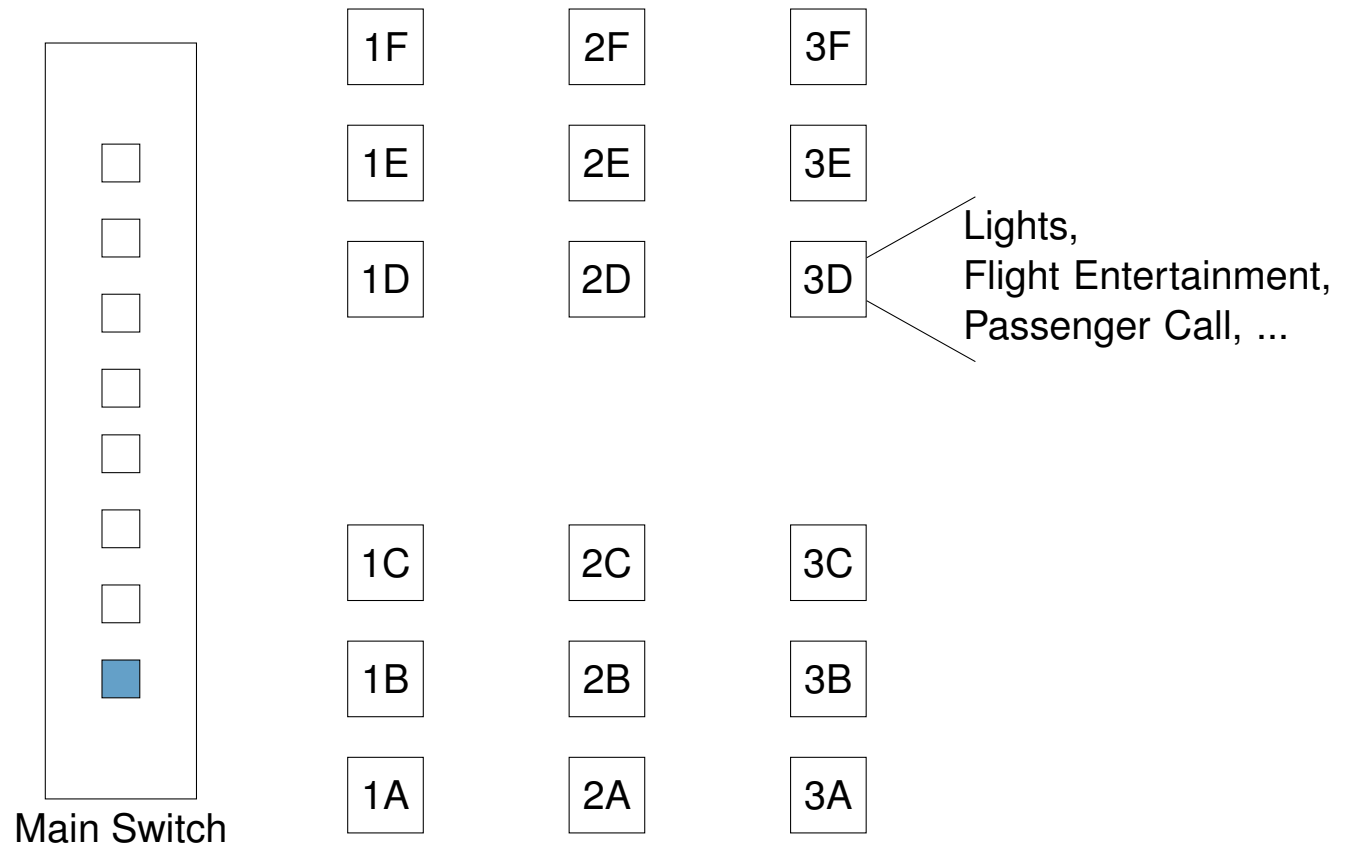
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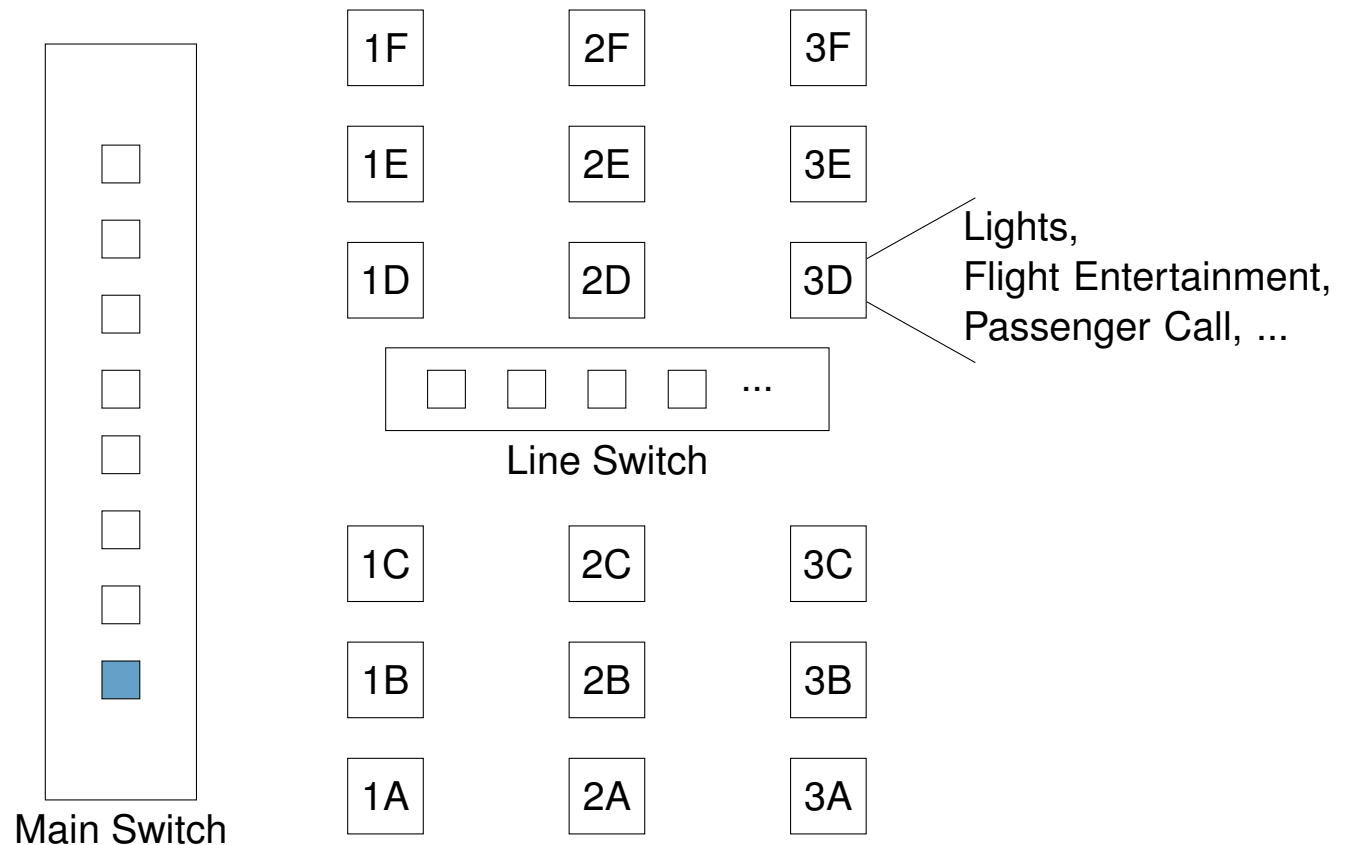
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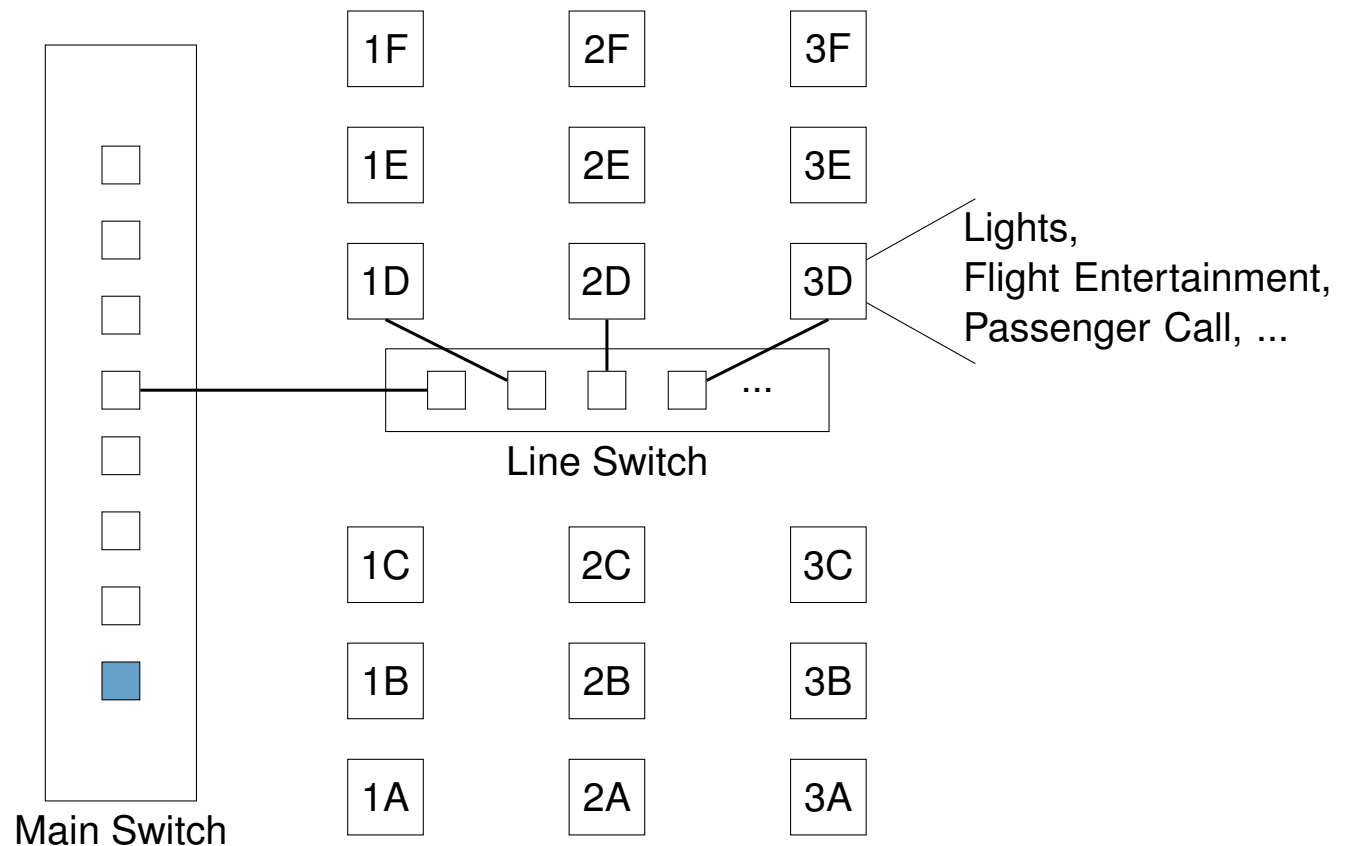
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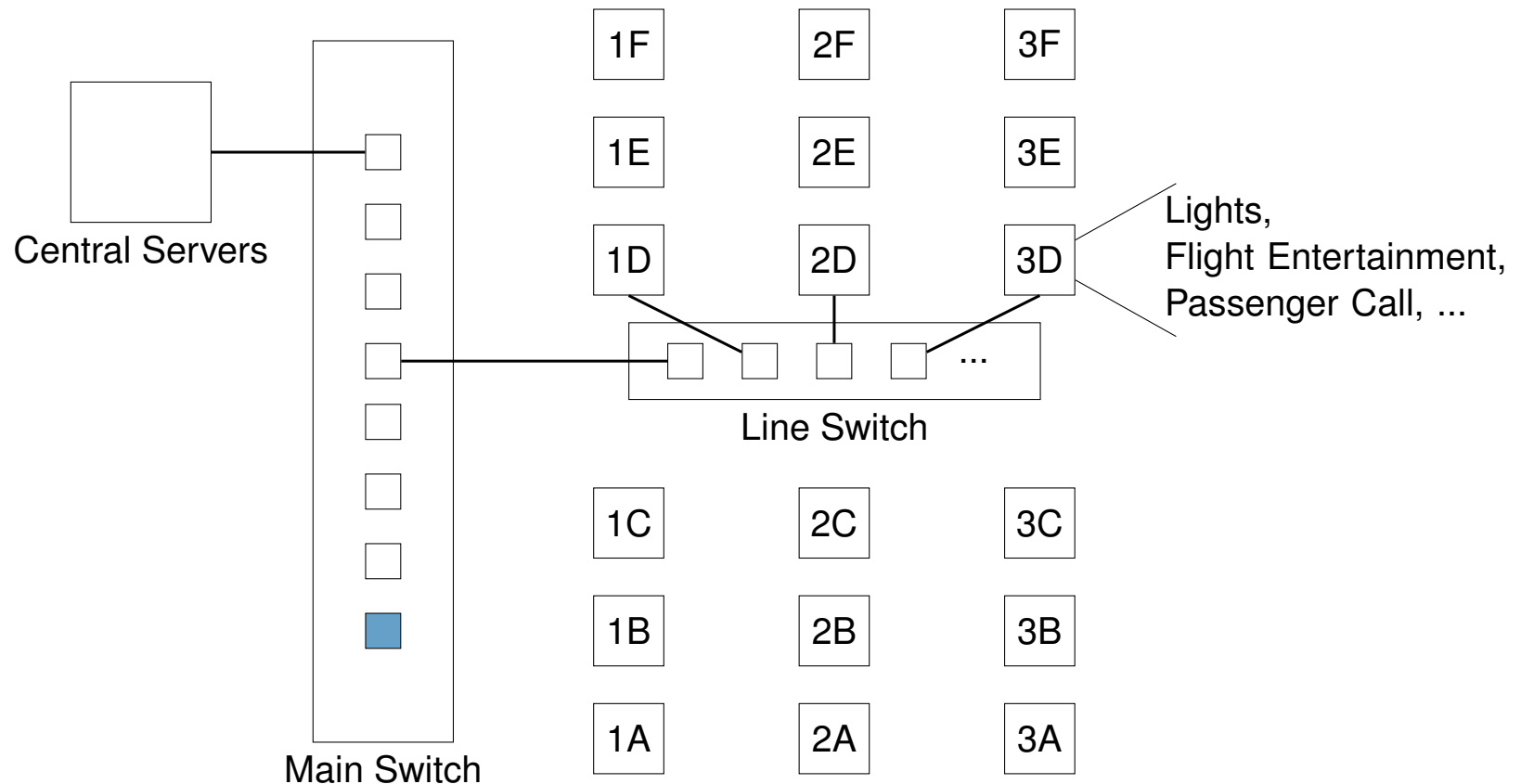
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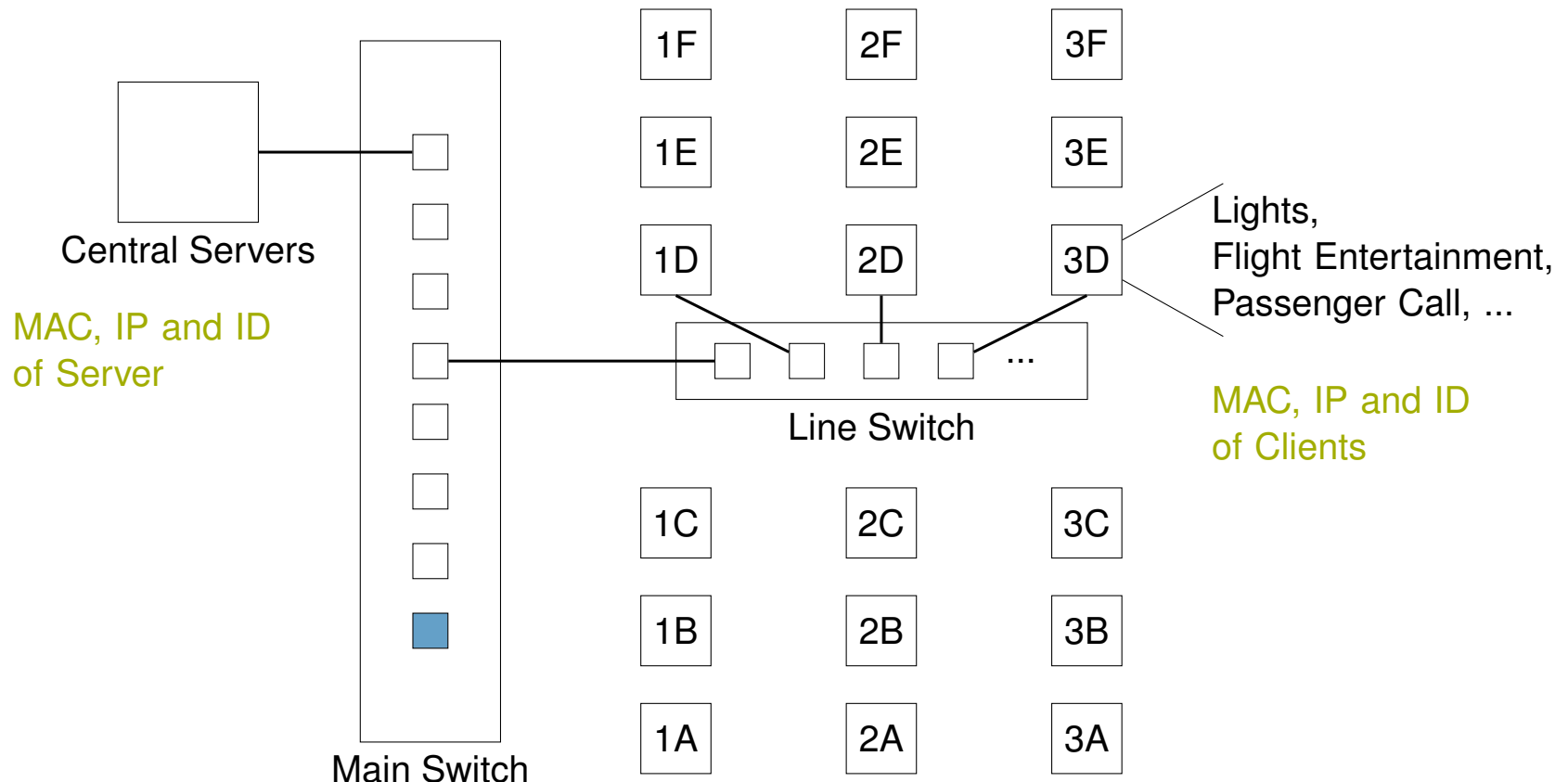
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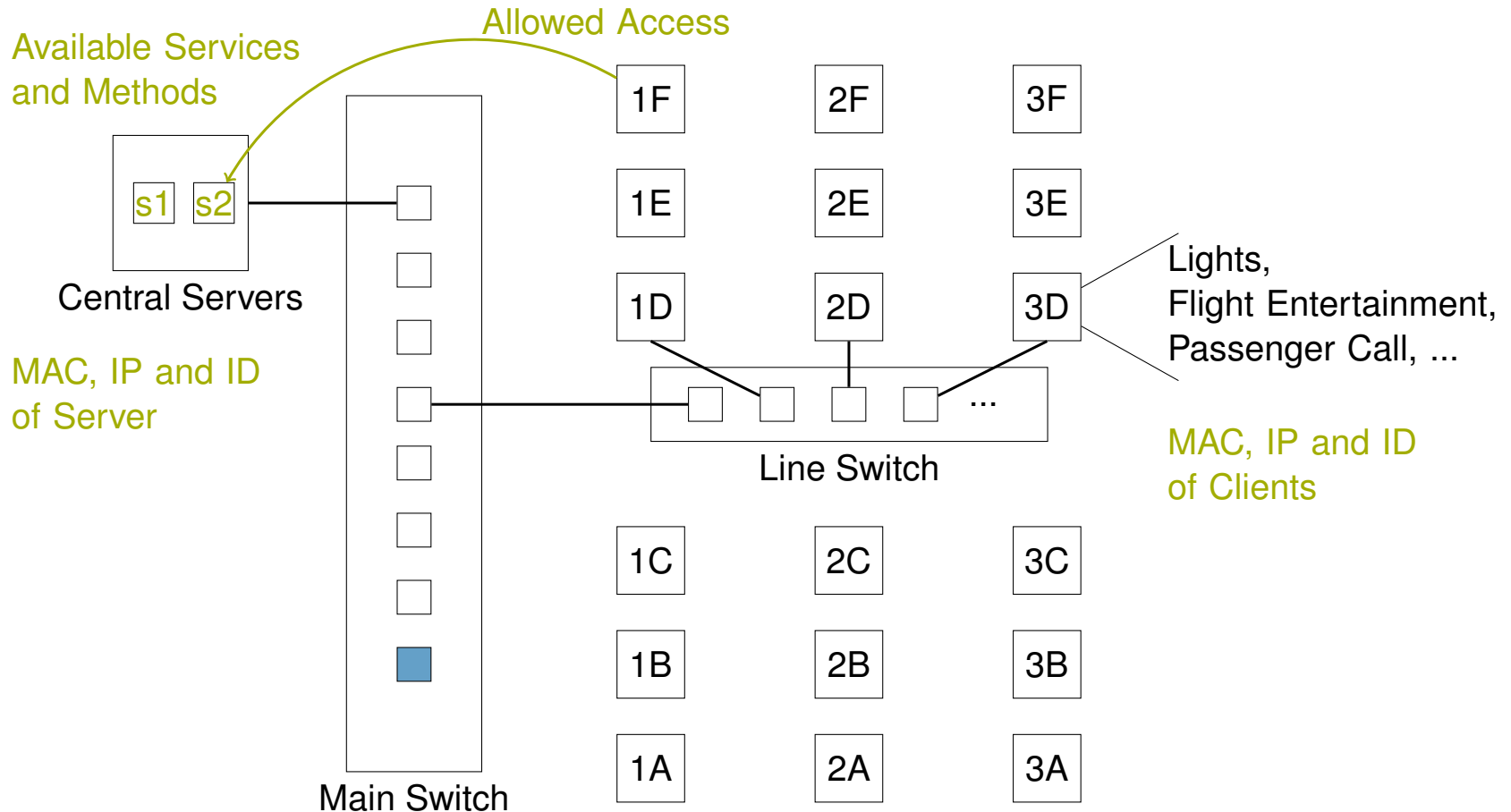
Use-Case: Cabin Data Network

System Information known Before-Hand



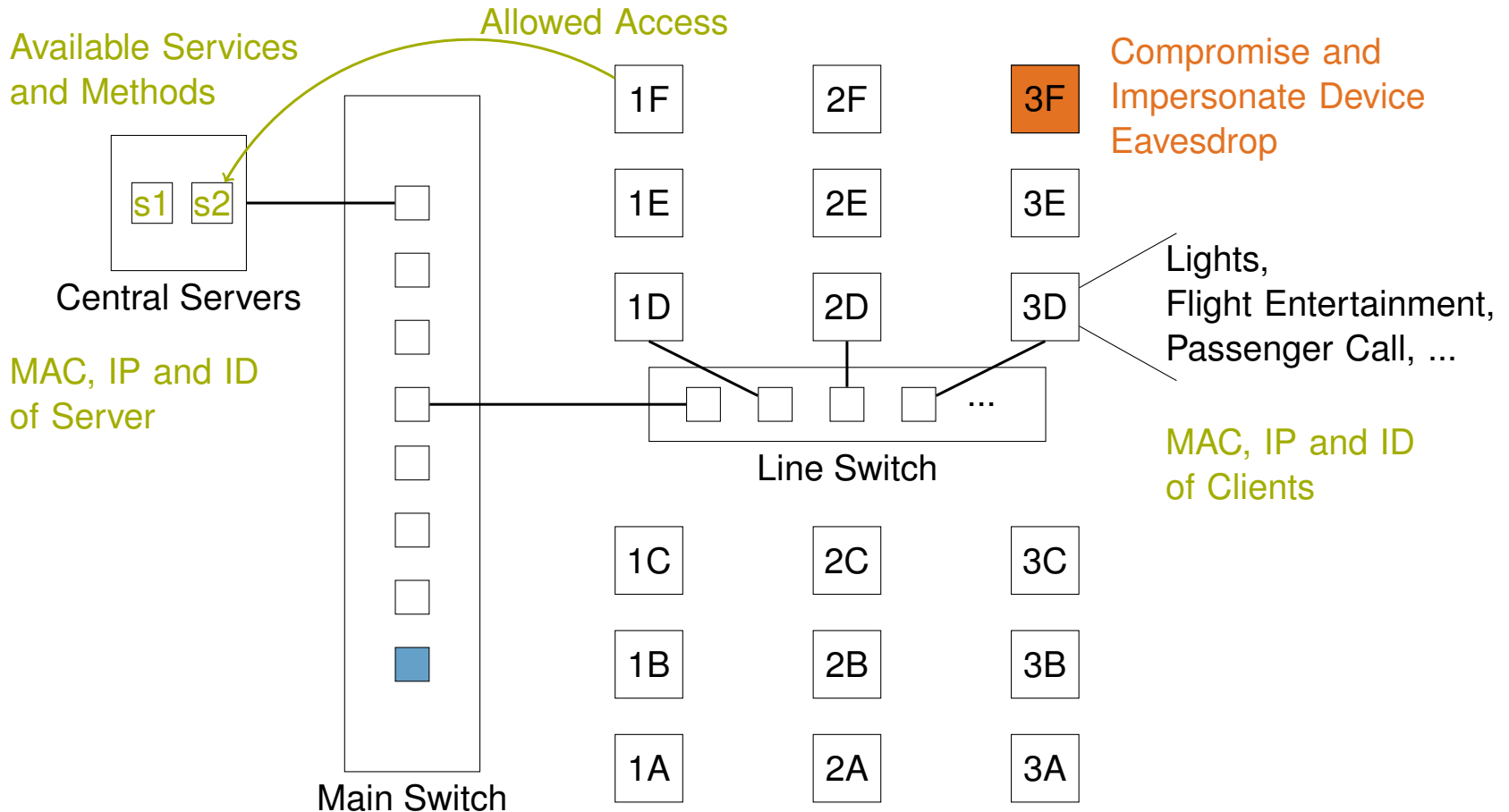
Use-Case: Cabin Data Network

System Information known Before-Hand



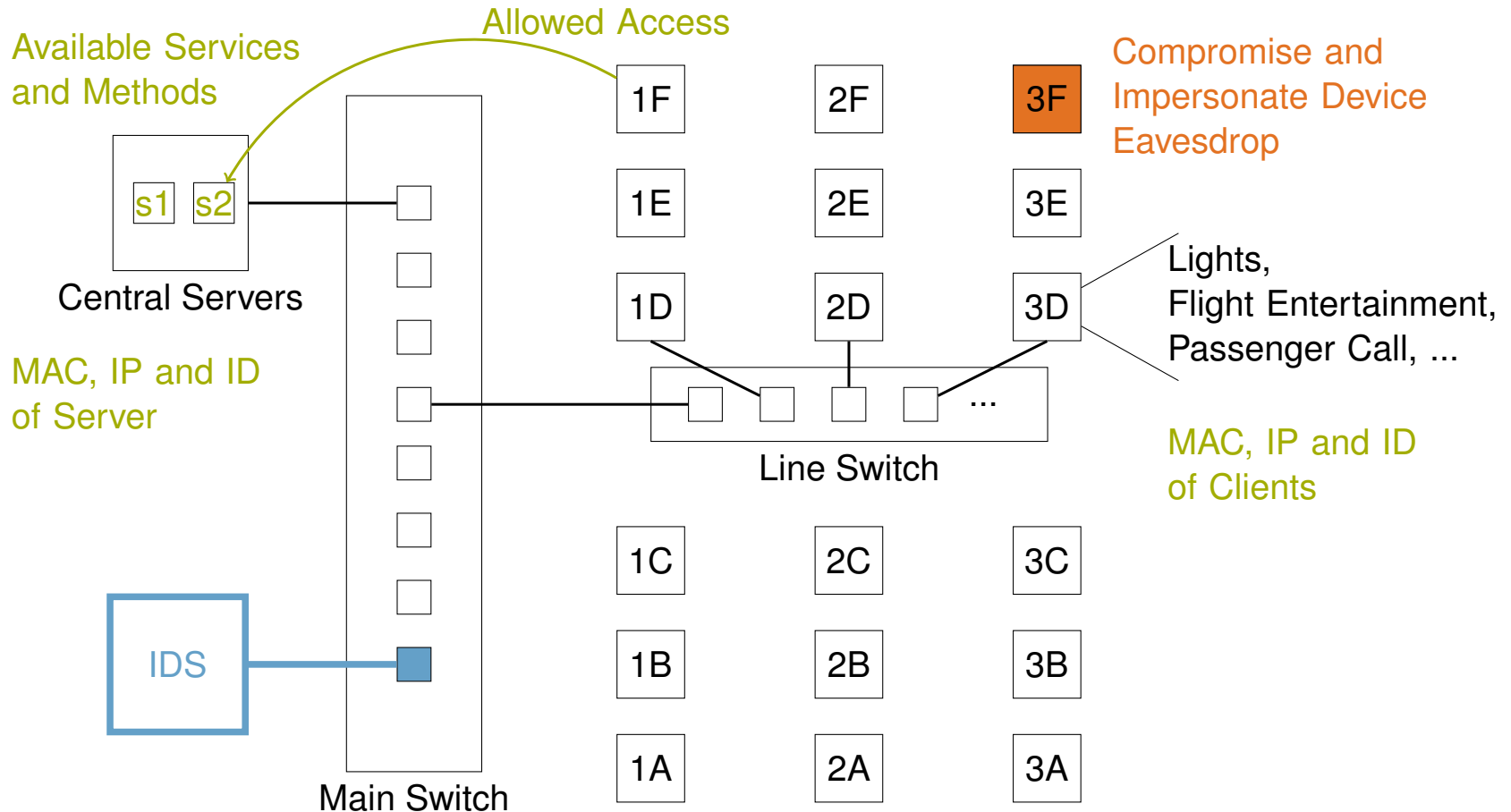
Use-Case: Cabin Data Network

Attacker Model



Use-Case: Cabin Data Network

Proposed System Placement

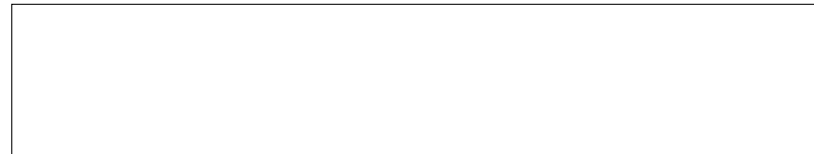


Esper: A Complex Event Processing Engine

Basic Event Flow

R1: Event is red.
R2: Two events are red.

Event Window (size : 5)



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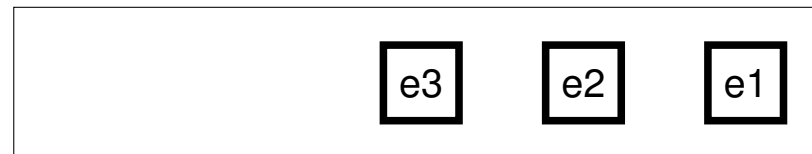
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Basic Event Flow

R1: Event is red.

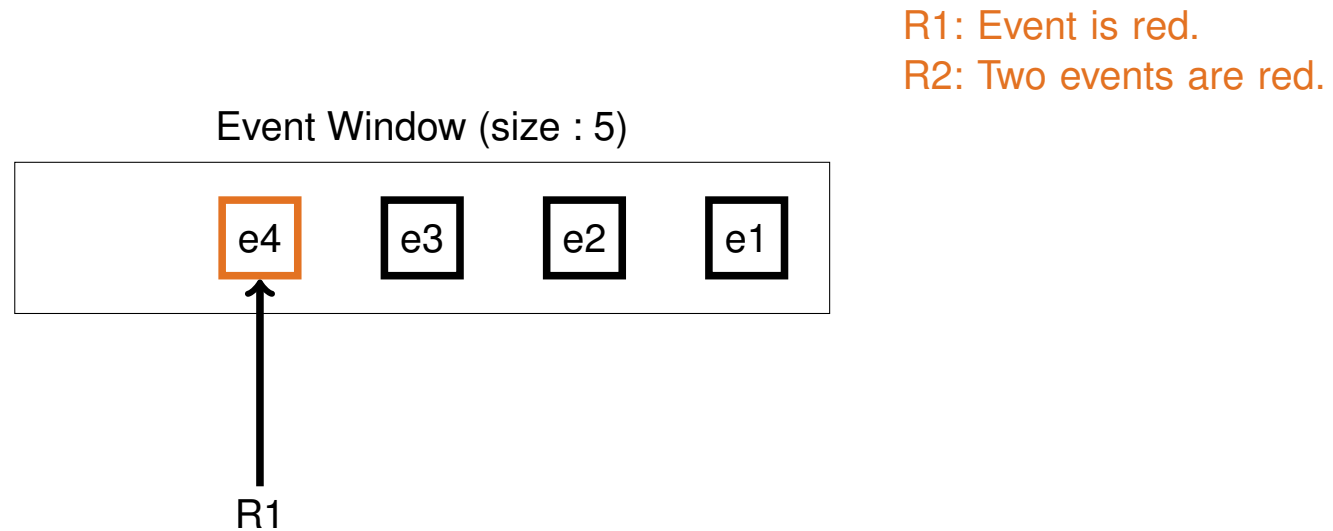
R2: Two events are red.

Event Window (size : 5)



Esper: A Complex Event Processing Engine

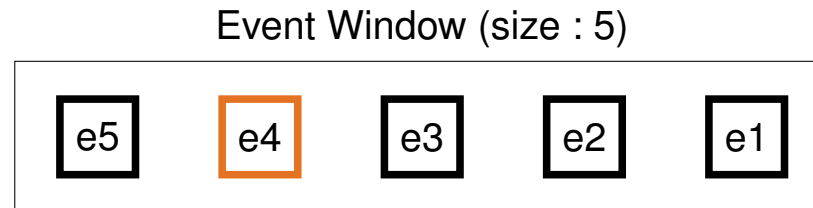
Basic Event Flow



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Basic Event Flow

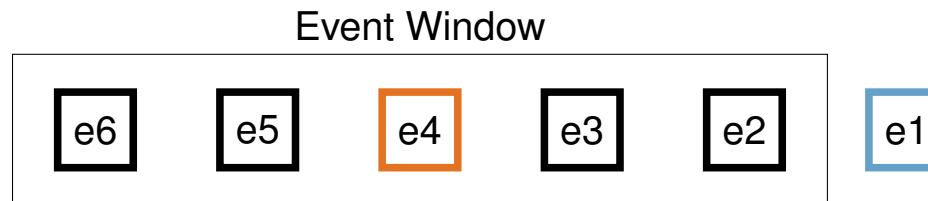
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Esper: A Complex Event Processing Engine

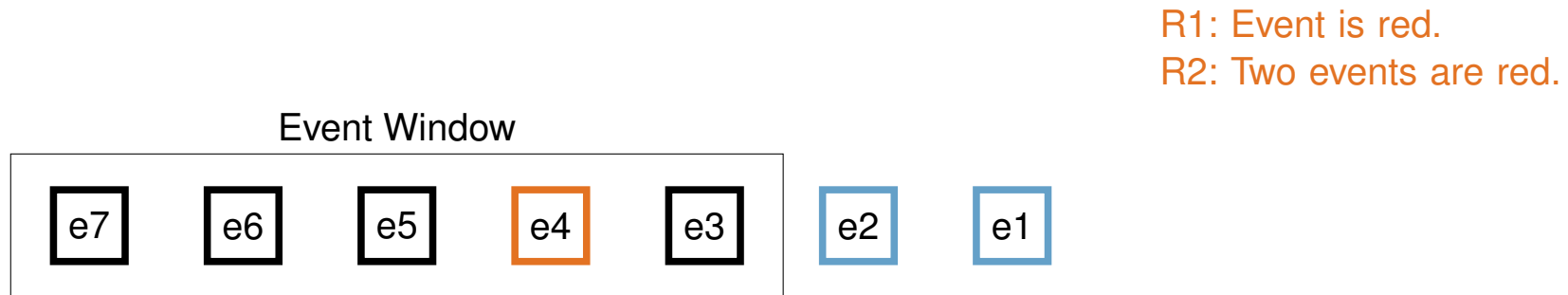
Basic Event Flow

R1: Event is red.
R2: Two events are red.



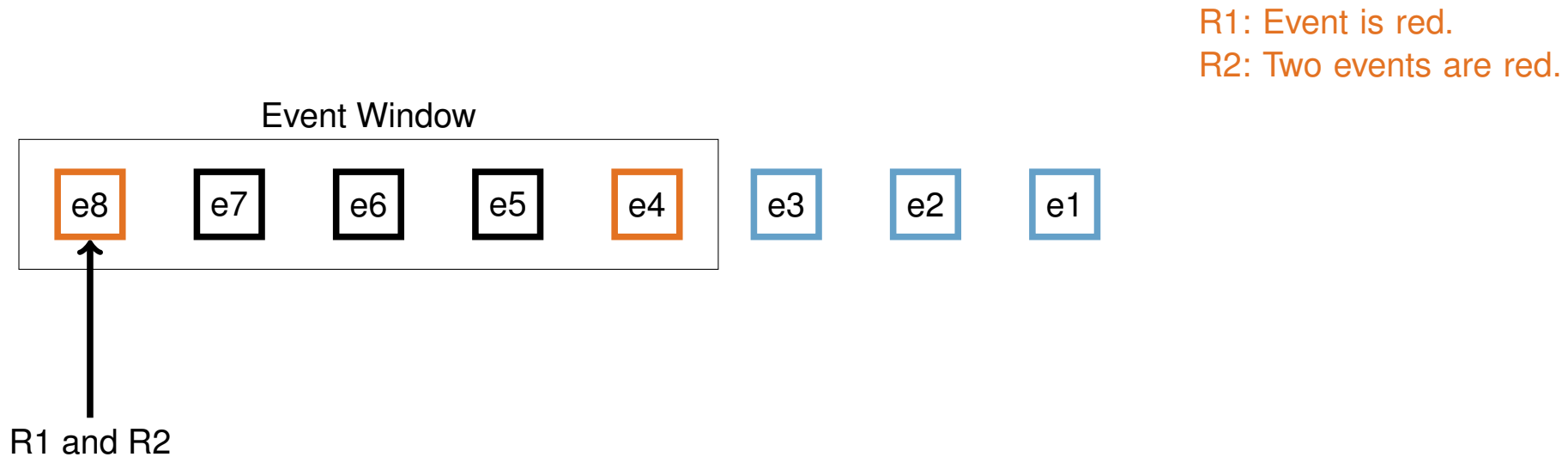
Esper: A Complex Event Processing Engine

Basic Event Flow



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Basic Event Flow



EPL

Event Processing Language

Check for Timing Constraints:

```
1  SELECT * FROM SomeIPPacket(clientID = id, methodID = x, serviceID = y).win:length
   (1) as s1
2  WHERE NOT EXISTS
3  (SELECT * FROM SomeIPPacket(clientID = id, methodID = x, serviceID = y).win:
   length(2) as s2
4  WHERE s2.timestamp < s1.timestamp -  $\delta$ )
```

EPL

Event Processing Language

Check for correct error behavior (no error is sent on a previous error):

```
1  SELECT * FROM SomeIPPacket(type = ERROR).win:length(1) s1
2  WHERE NOT EXISTS
3    (SELECT * FROM SomeIPPacket(type = REQUEST OR type = NOTIFICATION OR .type =
4      REQUEST_NO_RETURN).win:length(100) s2
5      WHERE s1.serviceID = s2.serviceID
6      AND s1.methodID = s2.methodID
7      AND s1.requestID = s2.requestID
8      AND s1.srcIP = s2.dstIP
9      AND s1.dstIP = s2.srcIP
10     AND s1.srcMAC = s2.dstMAC
11     AND s1.dstMAC = s2.srcMAC
12     AND s1.srcPort = s2.dstPort
13     AND s1.dstPort = s2.srcPort
14     AND s1.timestamp > s2.timestamp
15     AND s2.timestamp < s1.timestamp +  $\delta$ )
```


Results

Implemented and Tested Rules

- Correct Error Behavior
 - No error is sent on another error
 - No error is sent on event type NOTIFICATION
- Check for missing messages
 - No response is missing
 - No request is missing
- Disturbed Timing (given times for notification intervals)
- Malformed packets (wrong interface)
- No spoofed Client ID

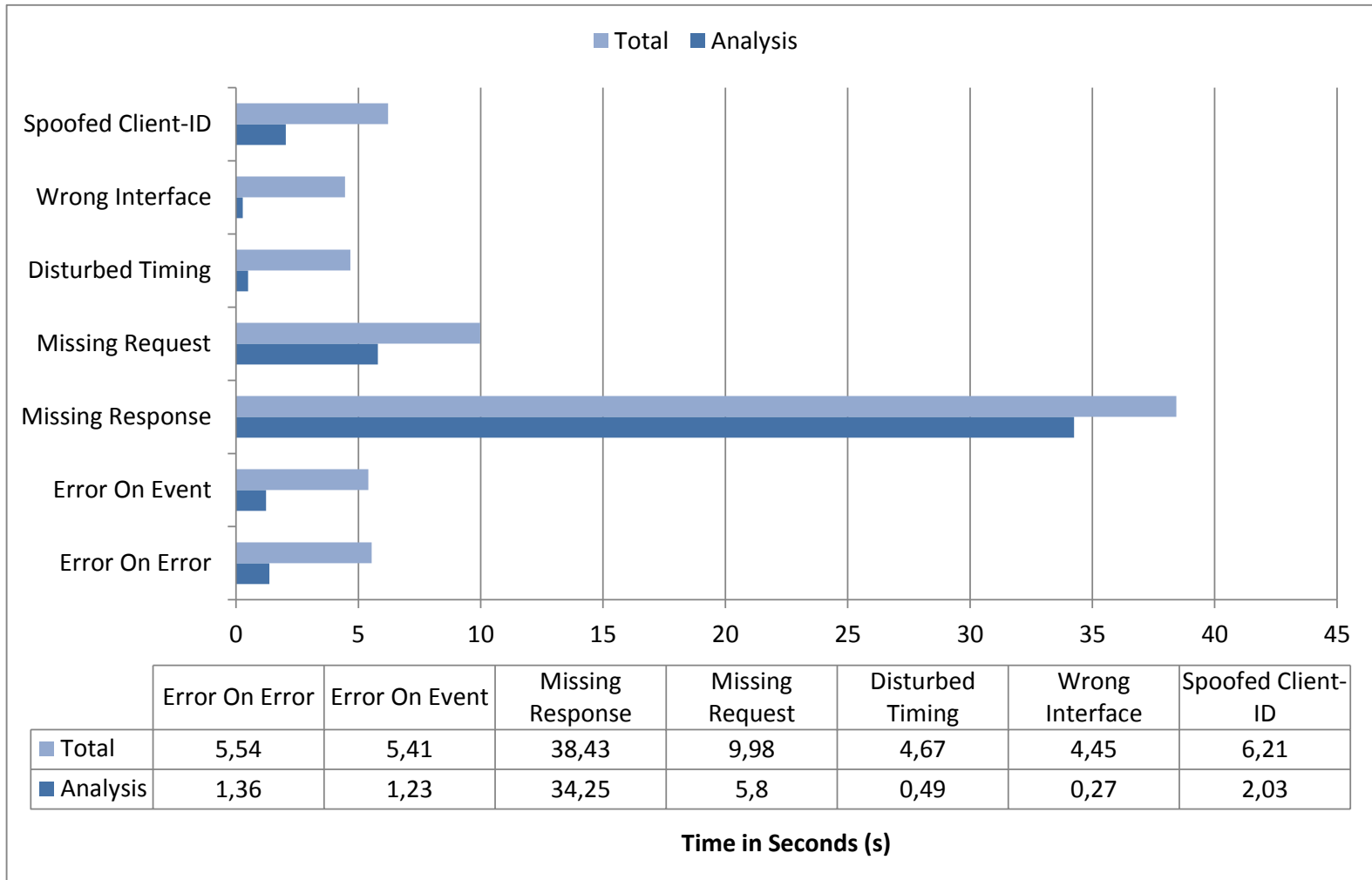
Results

Time Comparison in Seconds - Single Rules

For evaluation, we generated a libpcap dump file containing 12.000 attacks, with a size of 122.4MB and containing around 1.49 million packets. The pure deserialization time is 4.18 seconds.

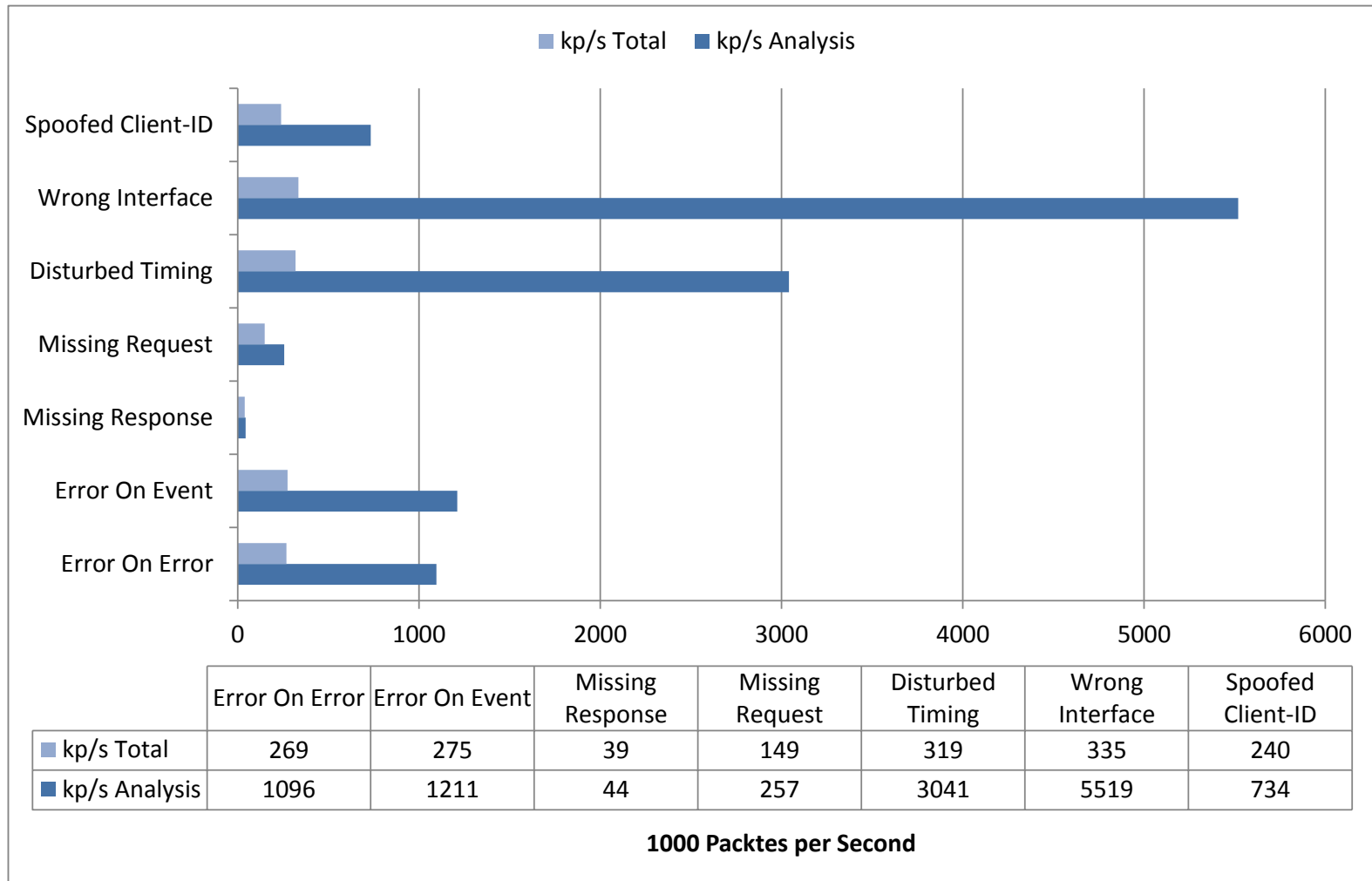
Results

Time Comparison in Seconds - Single Rules



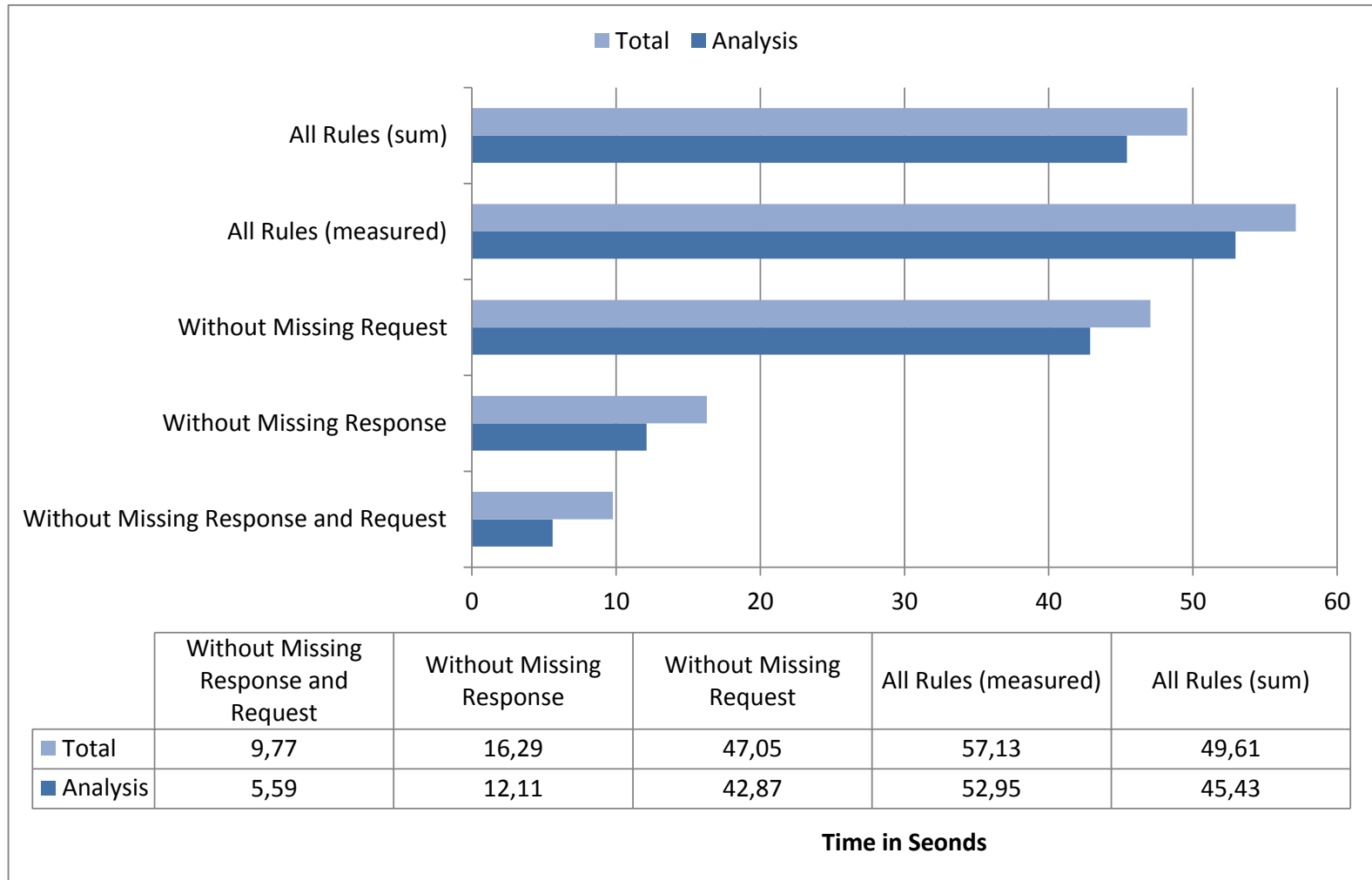
Results

Time Comparison in 1000 Packets per Second - Single Rules



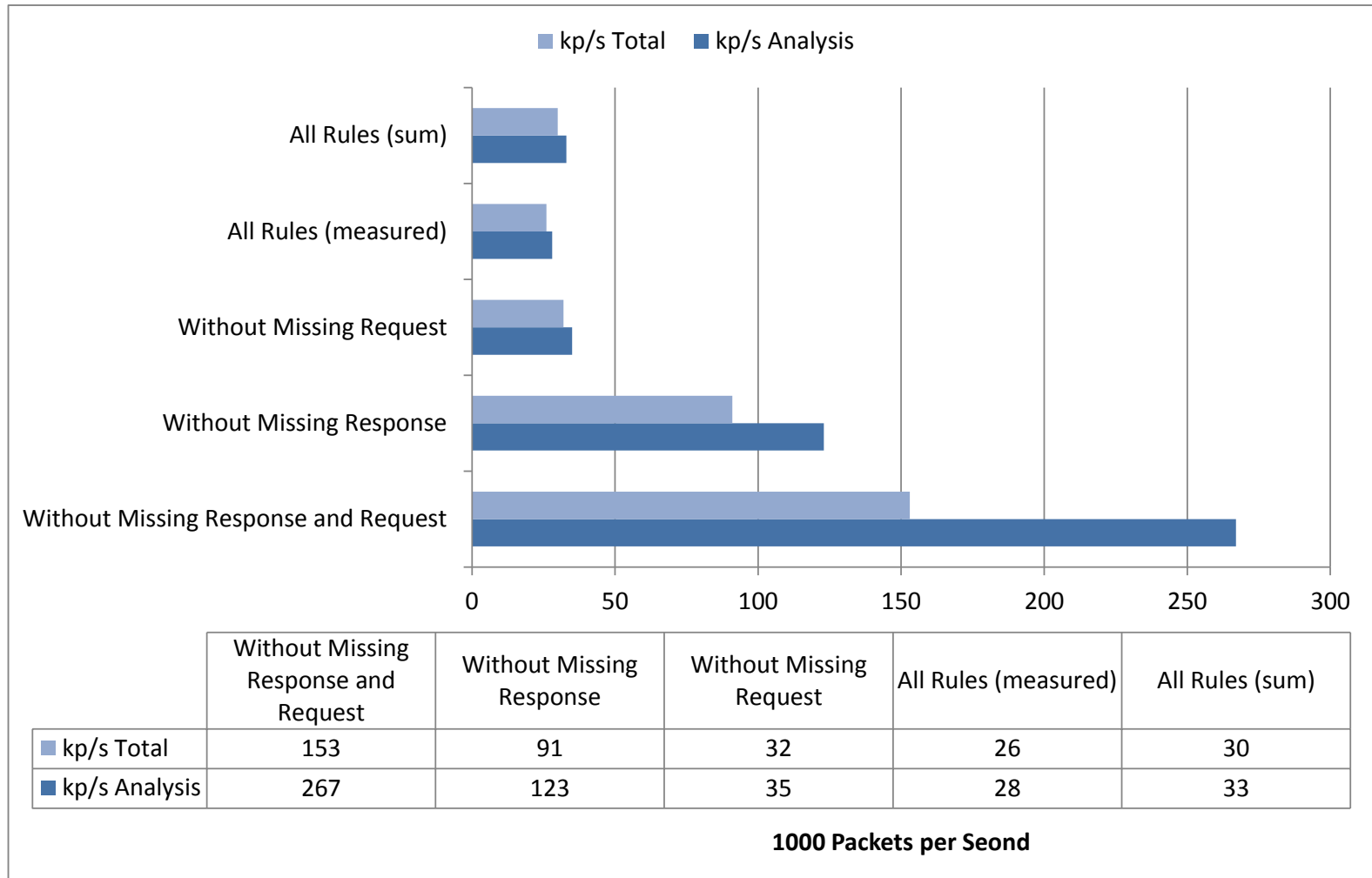
Results

Time Comparison in Second - Multiple Rules



Results

Time Comparison in 1000 Packets per Second - Multiple Rules



Conclusion

- Identified possible attacks on SOME/IP
- Demonstrated that the simple, SQL-like language EPL can be used to express non-trivial checks on a stream of network packets
- Showed that the system is usable for testing implementations for rapid prototyping.
- Showed that the implemented system can only run a sub-set of rules for the aircraft cabin network at line rate

Questions?

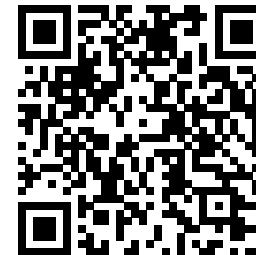
Nadine Herold <herold@net.in.tum.de>

Source Code Available:

[https://github.com/Egomania/
SOME-IP_Generator](https://github.com/Egomania/SOME-IP_Generator)



[https://github.com/Egomania/
SOME-IP_Analyzer](https://github.com/Egomania/SOME-IP_Analyzer)



Feedback, experiences and improvements are welcome!

Acknowledgments: This work has been supported by the German Federal Ministry of Education and Research (BMBF) under support code 16KIS0145, project SURF.

Back-Up

Malformed Packets

```
1  SELECT * FROM SomeIPPacket.win:length(1)
2  WHERE interfaceVersion != INTERFACE
```

Check of changed Client ID/IP assignment

```
1  ON SomeIPPacket s MERGE clientMappingIP cm
2  WHERE (s.srcIP in (select client_ip from clientMappingIP)
3  AND (s.srcIP in (clientIPs))
4  AND (s.srcIP = cm.client_ip AND s.clientID != cm.client_id))
5  WHEN MATCHED THEN
6  UPDATE SET cm.client_id = setClientID(s)
7  WHEN NOT MATCHED
8  AND s.srcIP not in (select client_ip from clientMappingIP)
9  AND s.srcIP in (clientIPs) THEN
10 INSERT into clientMappingIP select s.srcIP as client_ip , s.clientID as
    client_id
```

Check for correct error behavior

```
1  SELECT * FROM SomeIPPacket(type = ERROR).win:length(1) s1
2  WHERE NOT EXISTS
3    (SELECT * FROM SomeIPPacket(type = REQUEST OR type = NOTIFICATION OR .type =
4      REQUEST_NO_RETURN).win:length(100) s2
5      WHERE s1.serviceID = s2.serviceID
6      AND s1.methodID = s2.methodID
7      AND s1.requestID = s2.requestID
8      AND s1.srcIP = s2.dstIP
9      AND s1.dstIP = s2.srcIP
10     AND s1.srcMAC = s2.dstMAC
11     AND s1.dstMAC = s2.srcMAC
12     AND s1.srcPort = s2.dstPort
13     AND s1.dstPort = s2.srcPort
14     AND s1.timestamp > s2.timestamp
15     AND s2.timestamp < s1.timestamp +  $\delta$ )
```

Check for missing request

```

1  SELECT * FROM SomeIPPacket(type = RESPONSE).win:length(1) s1
2  WHERE NOT EXISTS (
3    SELECT * FROM SomeIPPacket(type = REQUEST).win:length(100) s2
4    WHERE (s1 corresponds to s2)
5    AND s1.timestamp > s2.timestamp
6    AND s2.timestamp < s1.timestamp +  $\delta$ )
7  OR
8    ((SELECT count(*) from SomeIPPacket(type = REQUEST).win:length(50) s2
9     WHERE (s1 corresponds to s2)
10    AND s1.timestamp > s2.timestamp
11    AND s2.timestamp < s1.timestamp +  $\delta$ )
12   =
13   (SELECT count(*) from SomeIPPacket(type = ERROR or type = RESPONSE).win:length
14    (50) s2
15    WHERE (s1 equals s2)
16    AND s1.timestamp > s2.timestamp
17    AND s2.timestamp < s1.timestamp +  $\delta$ 
18    AND s2.timestamp > minValue )))

```

Check for missing request (Helper Query)

```
1  ON SomeIPPacket (type = RESPONSE) as s1
2  SET minValue = (
3    SELECT min(s.timestamp) FROM SomeIPPacket(type = REQUEST).win:length(100) s
4    WHERE (s1 equals s2)
5    AND s1.timestamp > s.timestamp
6    AND s.timestamp < s1.timestamp +  $\delta$ 
```

Check for Missing Response

```
1  SELECT * FROM
2    SomeIPPacket.win:length(1) s1,
3    SomeIPPacket.win:length(1) s2,
4    SomeIPPacket(type = REQUEST).win:length(100) s3
5  WHERE s1.timestamp > s2.timestamp
6     AND s3.timestamp < (s1.timestamp -  $\delta$ )
7     AND s3.timestamp > (s2.timestamp -  $\delta$ )
8     AND NOT EXISTS
9       (SELECT * FROM SomeIPPacket(type = RESPONSE OR type = ERROR).win:length(50) s4
10      WHERE (s3 corresponds to s4)
11      AND s3.timestamp < s4.timestamp)
```