

# DeepTMA: Predicting Effective Contention Models for Network Calculus using Graph Neural Networks

**Fabien Geyer<sup>1,2</sup> and Steffen Bondorf<sup>3</sup>**

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<sup>1</sup>Chair of Network Architectures and Services  
Technical University of Munich (TUM)

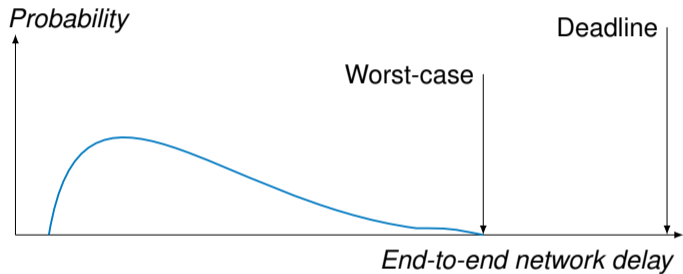
<sup>2</sup>Airbus Central R&T  
Munich

<sup>3</sup>Dept. of Information Security and Communication Technology  
Norwegian University of Science and Technology (NTNU)

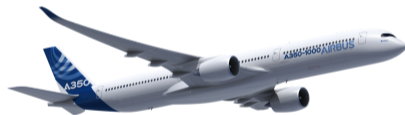


# Motivation

## Worst-Case End-to-End Performance Analysis

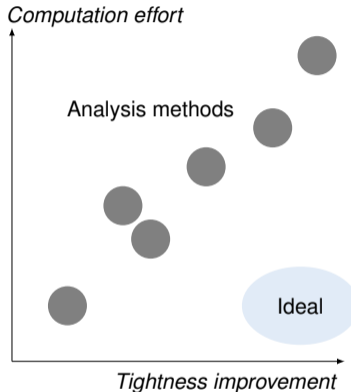
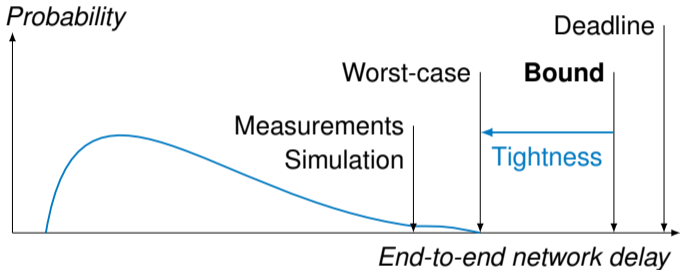


- Important for critical applications
- Need formal proof on network delay



## Motivation

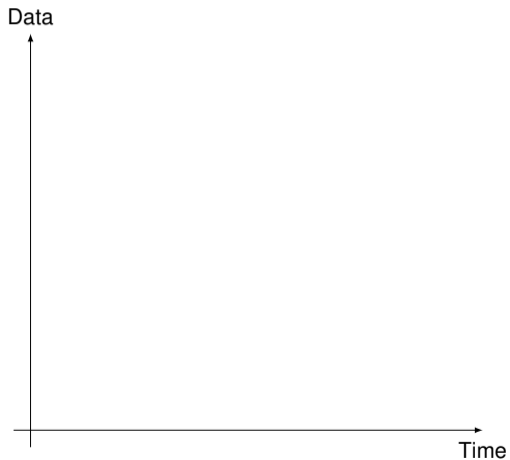
### Worst-Case End-to-End Performance Analysis



- Trade-off between computational effort and tightness
- **This talk: network analysis method with good tightness and fast execution**

# Motivation

## Network Calculus – Basics

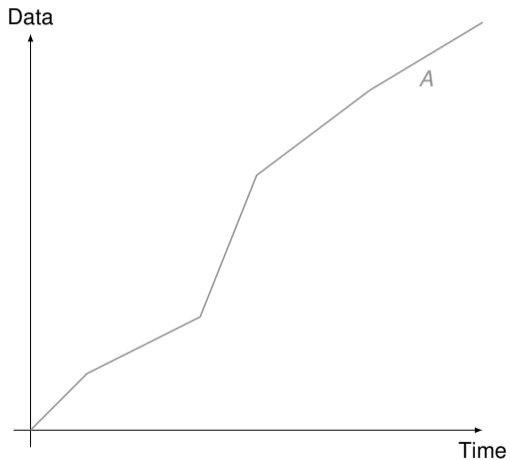


**Basis:** Cumulative arrivals and services [Cruz, 1991a]



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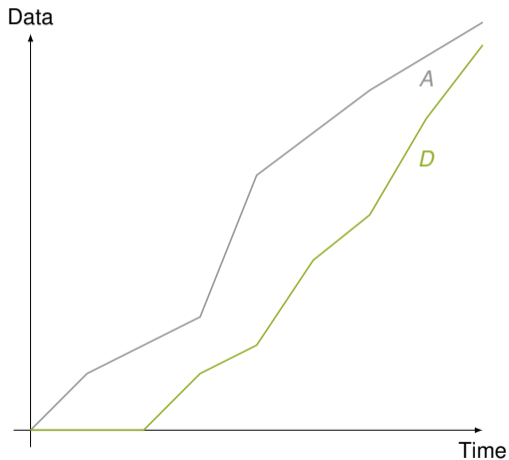


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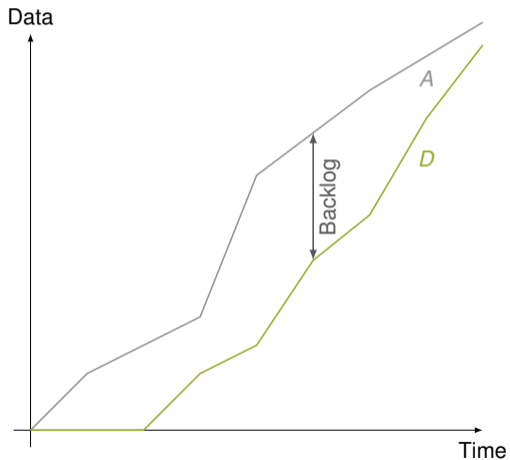


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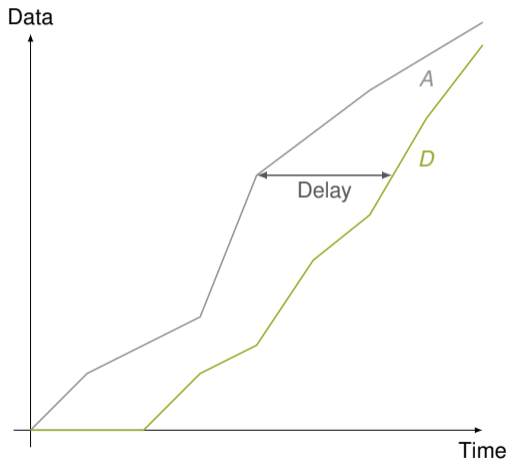


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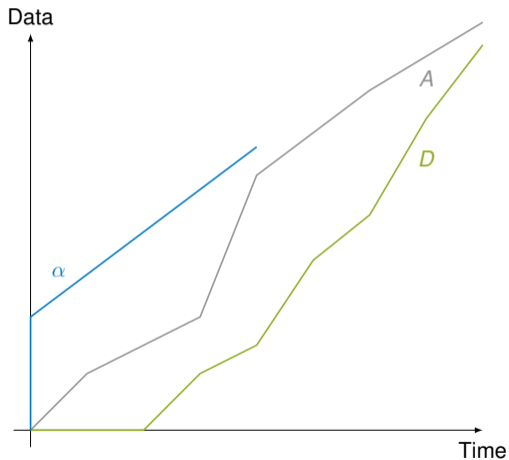
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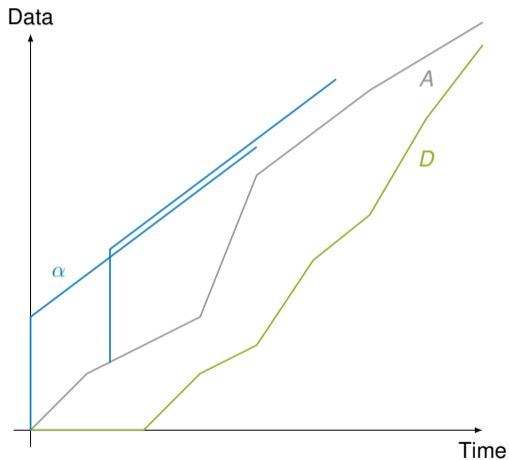
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**Arrival curve**  $\alpha$ :  $A(t) - A(t - s) \leq \alpha(s), \forall t \leq s$

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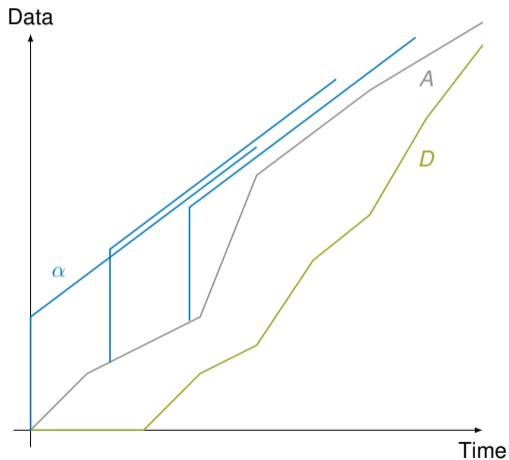
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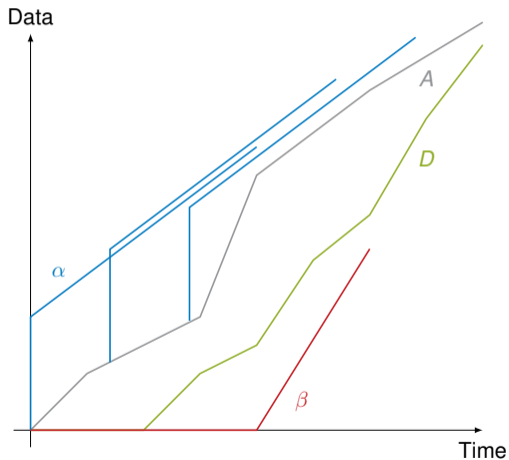
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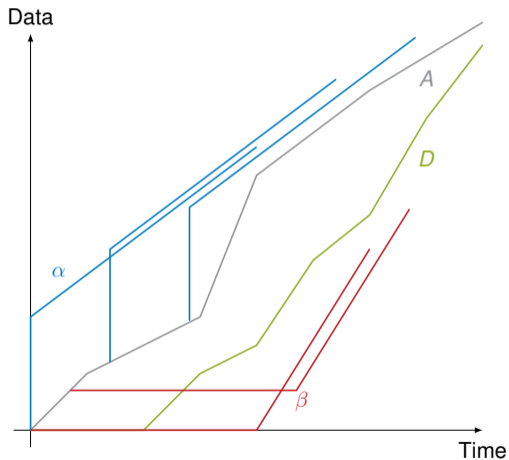


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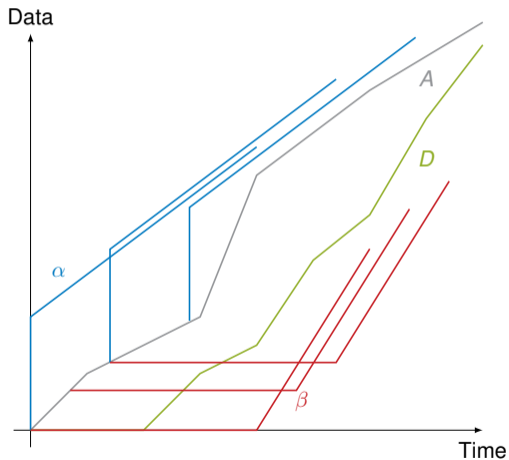


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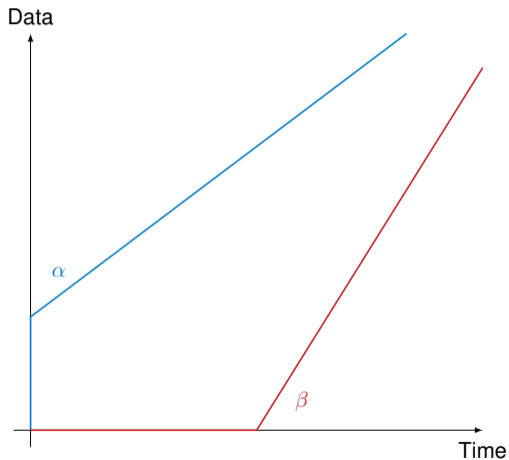


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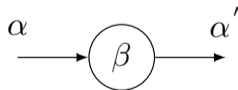


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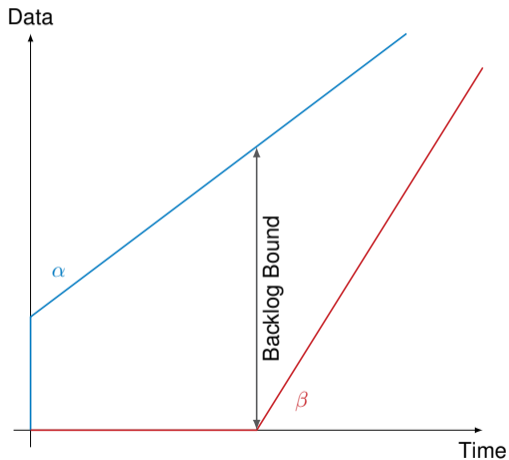
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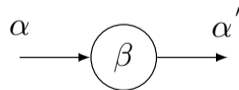


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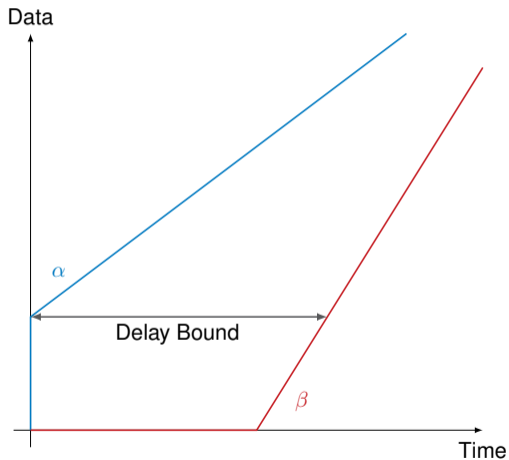
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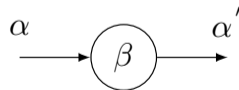


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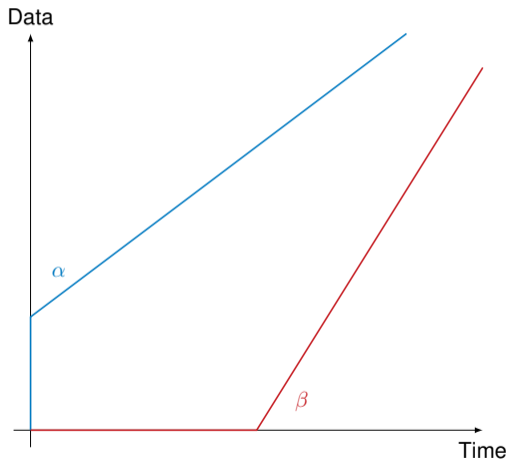
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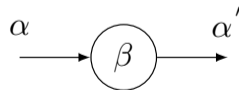


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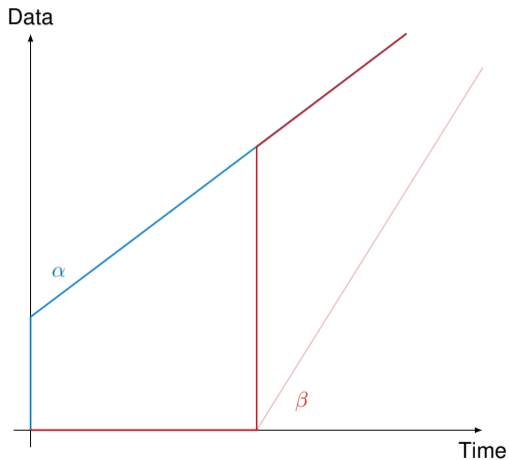
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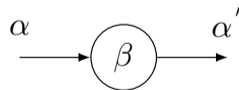


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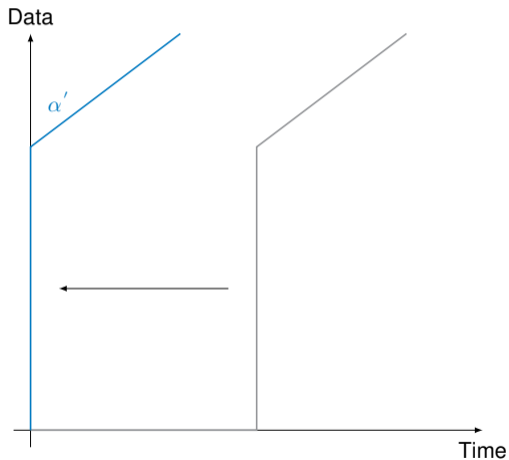
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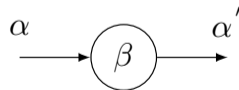


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# MODELING AND ANALYSIS OF NETWORK INFRASTRUCTURE IN CYBER-PHYSICAL SYSTEMS

LIANG CHENG (LEHIGH UNIVERSITY, BETHLEHEM, USA)

STEFFEN BONDORF (NTNU TRONDHEIM, NORWAY)

ACM SIGCOMM 2019 TUTORIALS

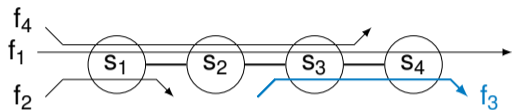
2019-08-23

BEIJING, CHINA

# Motivation

## Network Calculus – Network Analysis

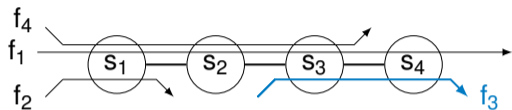
How to compute end-to-end performance?



## Motivation

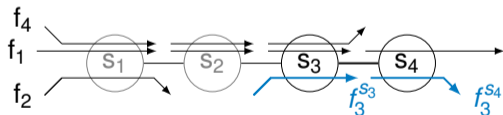
### Network Calculus – Network Analysis

How to compute end-to-end performance?



### TFA – Total Flow Analysis [Cruz, 1991b]

Step 1: Compute delay at each server on the path

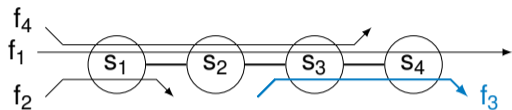


Step 2: Sum delays

## Motivation

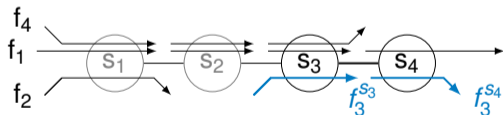
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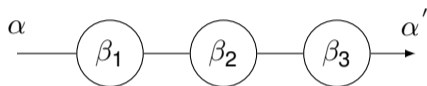
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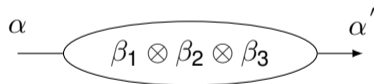


Step 2: Sum delays

**Server concatenation** [Le Boudec and Thiran, 2001]



(min, +) algebra gives us:



→ Pay Bursts Only Once principle



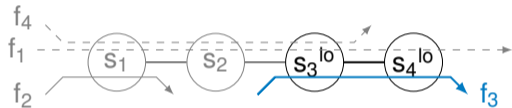
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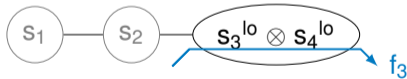
#### SFA – Separate Flow Analysis

[Le Boudec and Thiran, 2001]

Step 1: Compute per-server residual service



Step 2: Concatenate the servers



Step 3: Compute delay over concatenated server

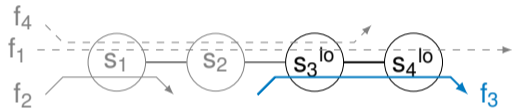
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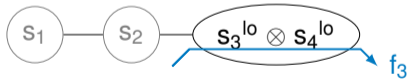
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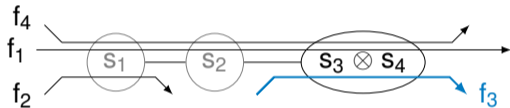


Step 3: Compute delay over concatenated server

#### PMOO – Pay Multiplexing Only Once

[Schmitt et al., 2008b]

Step 1: Concatenate the servers



Step 2: Compute residual service



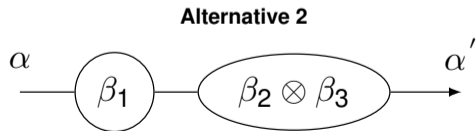
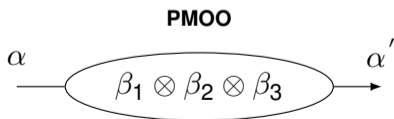
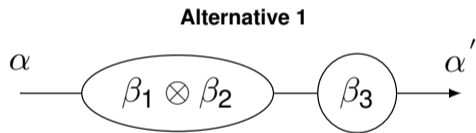
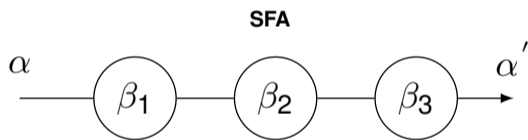
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# Motivation

## Network Calculus – TMA

**TMA** – Tandem Matching Analysis [Bondorf et al., 2017]

- Main concept: apply concatenation only for some servers
- Exhaustive search to find which concatenations will result in the tightest end-to-end delay  $\rightarrow \mathcal{O}(2^{n-1})$

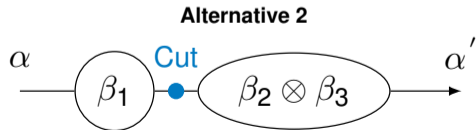
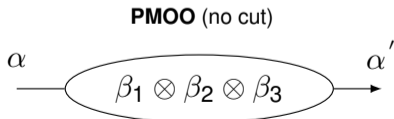
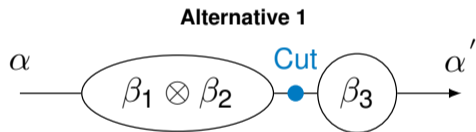
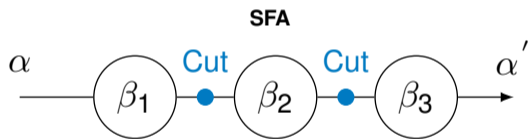


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## Network Calculus – TMA

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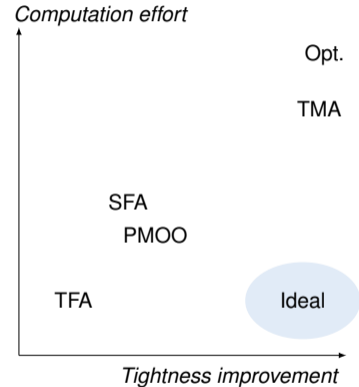
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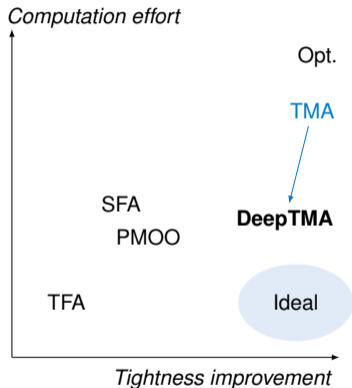
**Question:** Can we avoid TMA's exhaustive search?



Opt.: [Schmitt et al., 2008a][Bouillard et al., 2010]

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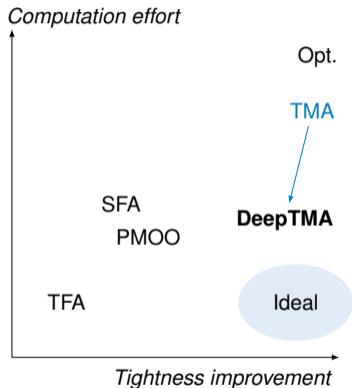
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→ **DeepTMA:**

- **Main idea: use fast heuristic for predicting best cuts**
- Even if the heuristic is wrong, the bounds are still valid

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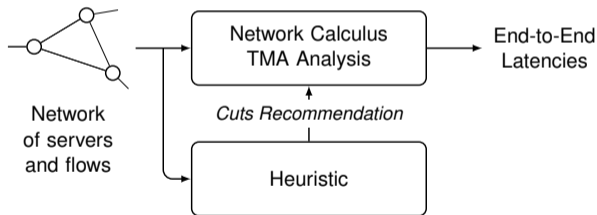


Figure 1: Approach

# Outline

Heuristic based on Graph Neural Networks

Numerical evaluation

Conclusion



# Heuristic based on Graph Neural Networks

## Introduction

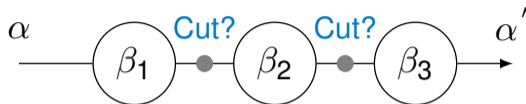
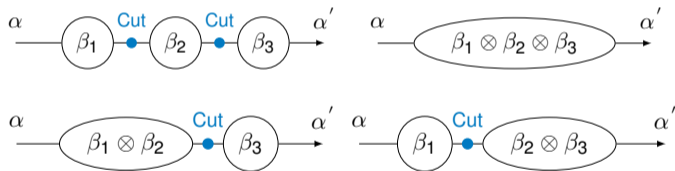


Figure 2: Classification problem

## Heuristic

- Use Graph Neural Network
- Classification problem for cuts



# Heuristic based on Graph Neural Networks

## Introduction

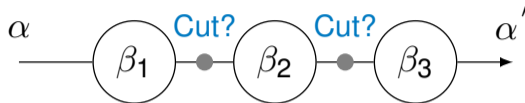


Figure 2: Classification problem

## Heuristic

- Use Graph Neural Network
- Classification problem for cuts

## Graph formulation

- Nodes: flows, servers, cuts
- Edges: relationships between elements
- Prediction if cut is applied or not

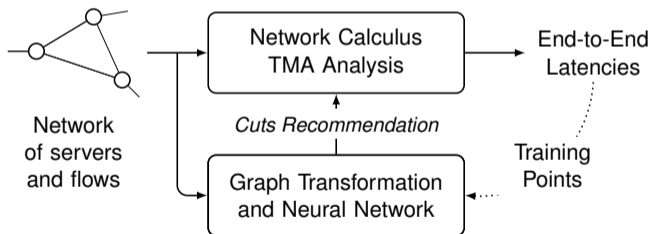
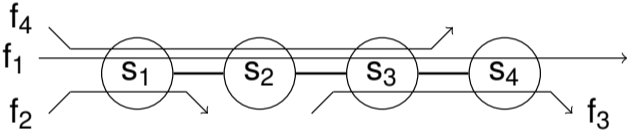


Figure 3: Approach

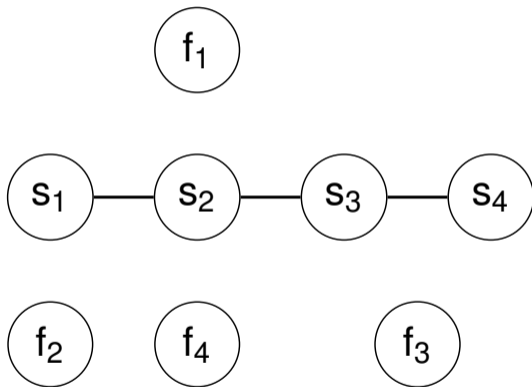
# Heuristic based on Graph Neural Networks

Problem formulation as graph



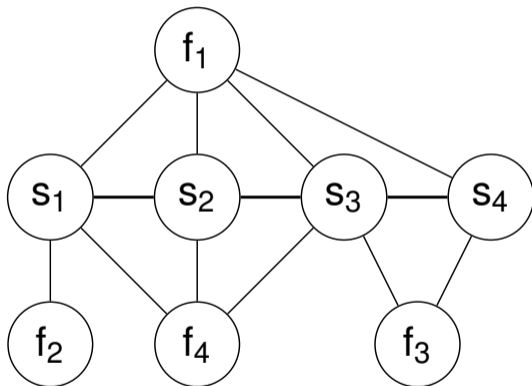
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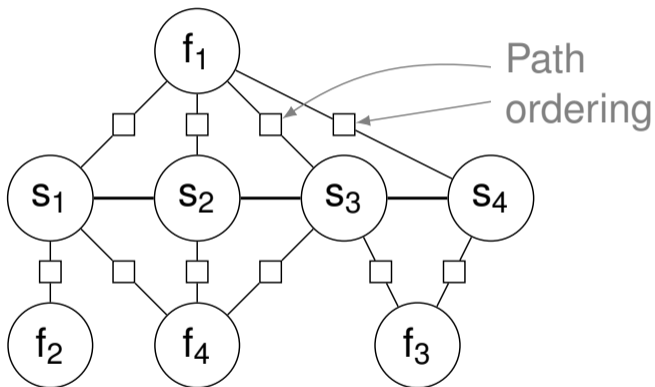
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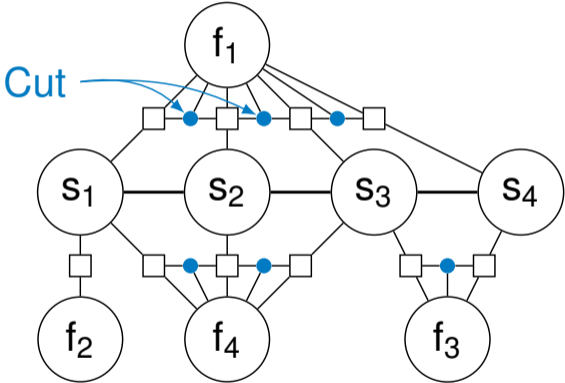
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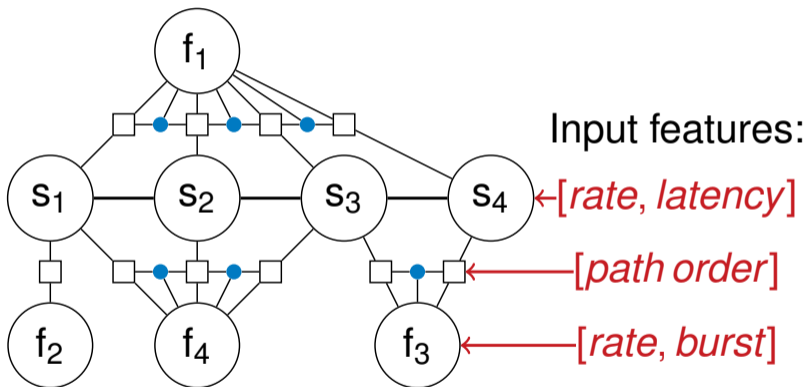
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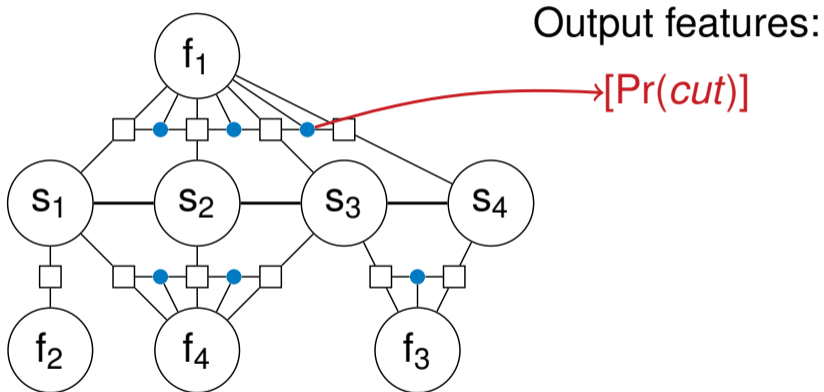
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## Heuristic based on Graph Neural Networks

Problem formulation as graph



# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Introduction

**Graph Neural Networks** [Scarselli et al., 2009] and related architectures are able to process general graphs and predict feature of nodes  $\mathbf{o}_v$

### Principle

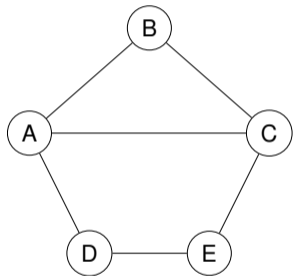
- Each node has a *hidden* vector  $\mathbf{h}_v \in \mathbb{R}^k$
- ... computed according to the vector of its neighbors
- ... and are propagated through the graph

### Algorithm

- Initialize  $\mathbf{h}_v^{(0)}$  according to features of nodes
- for  $t = 1, \dots, T$  do
  - $\mathbf{a}_v^{(t)} = \text{AGGREGATE} \left( \left\{ \mathbf{h}_u^{(t-1)} \mid u \in \text{Nbr}(v) \right\} \right)$
  - $\mathbf{h}_v^{(t)} = \text{COMBINE} \left( \mathbf{h}_v^{(t-1)}, \mathbf{a}_v^{(t)} \right)$
- return *READOUT*  $(\mathbf{h}_v^{(T)})$

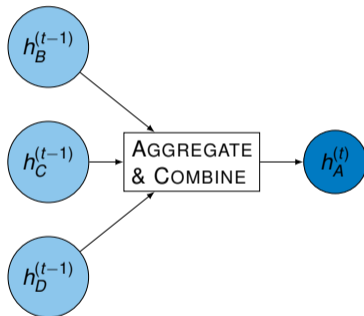
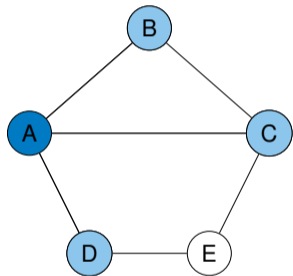
# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Illustration



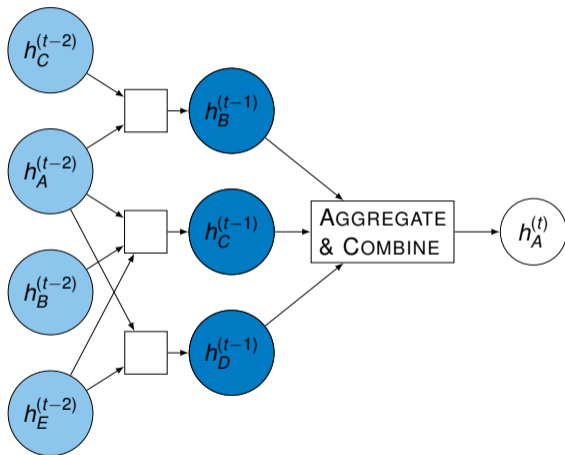
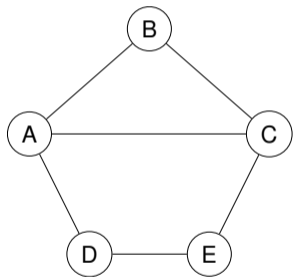
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## Graph Neural Networks – Illustration



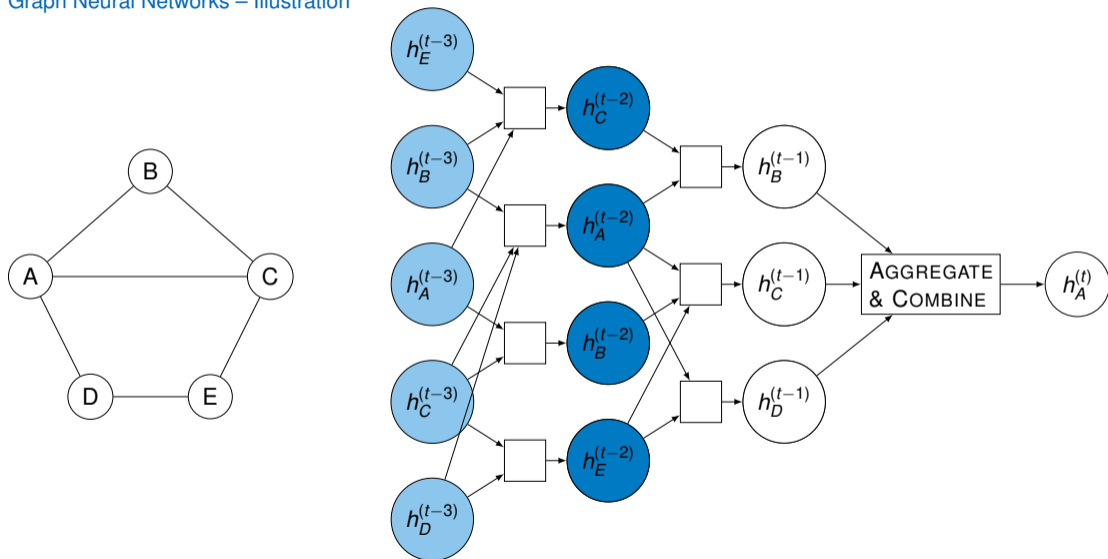
# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Illustration



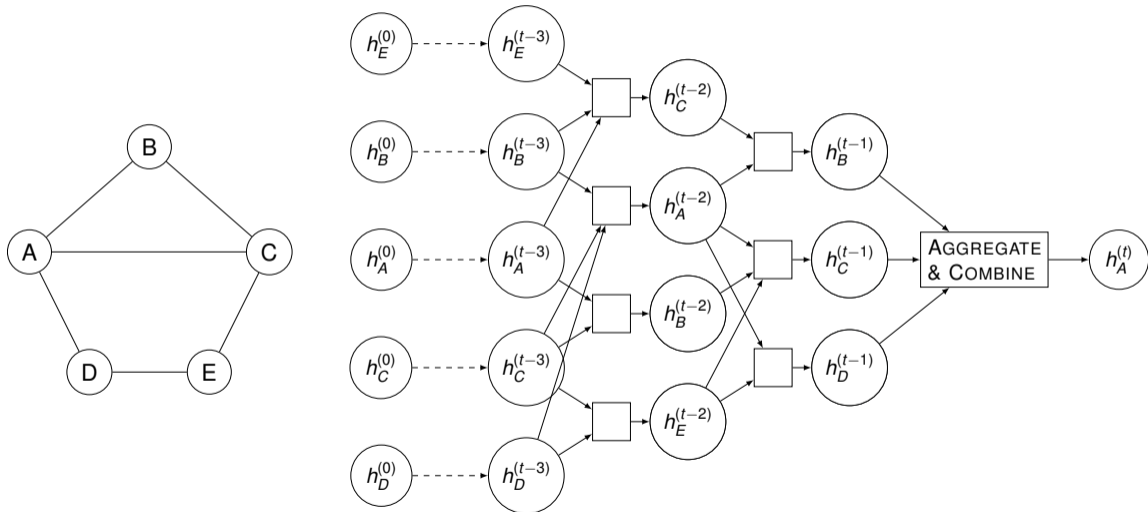
# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Illustration



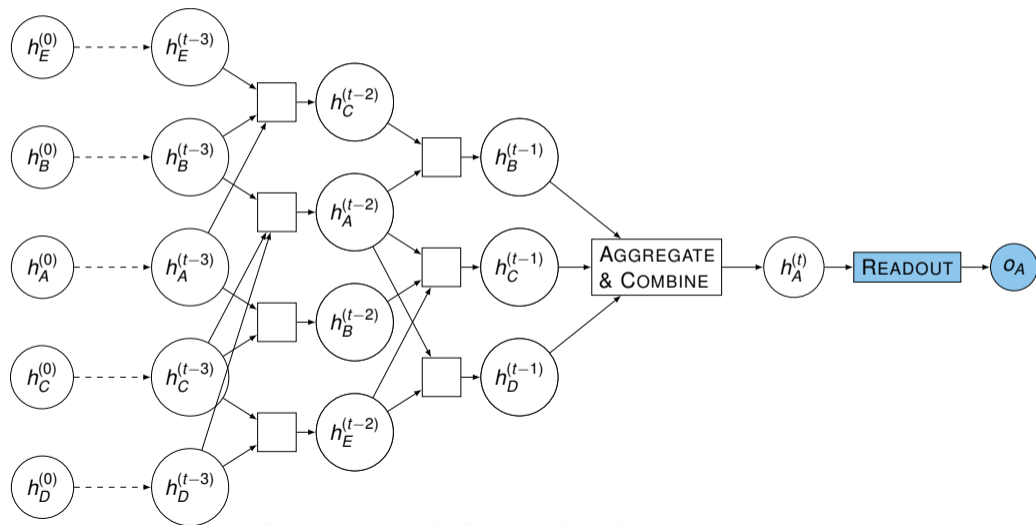
# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Illustration



# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Illustration





# Heuristic based on Graph Neural Networks

## Graph Neural Networks – Implementation

### Implementation (simplified)

- Initialize  $\mathbf{h}_v^{(0)}$  according to features of nodes
- for  $t = 1, \dots, T$  do
  - *AGGREGATE*  $\rightarrow \mathbf{a}_v^{(t)} = \sum_{u \in \text{Nbr}(v)} \mathbf{h}_u^{(t-1)}$
  - *COMBINE*  $\rightarrow \mathbf{h}_v^{(t)} = \text{Neural Network}(\mathbf{h}_v^{(t-1)}, \mathbf{a}_v^{(t)})$
- *READOUT*  $\rightarrow$  return *Neural Network* ( $\mathbf{h}_v^{(T)}$ )

### Training

- Using standard gradient descent techniques

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## Graph Neural Networks – Implementation

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### Different approaches

- **Gated-Graph Neural Network**
- Graph Convolution Network
- Graph Attention Networks
- Graph Spatial-Temporal Networks
- ...

$\rightarrow$  Hot area of research in the ML community

# Numerical evaluation

## Dataset generation

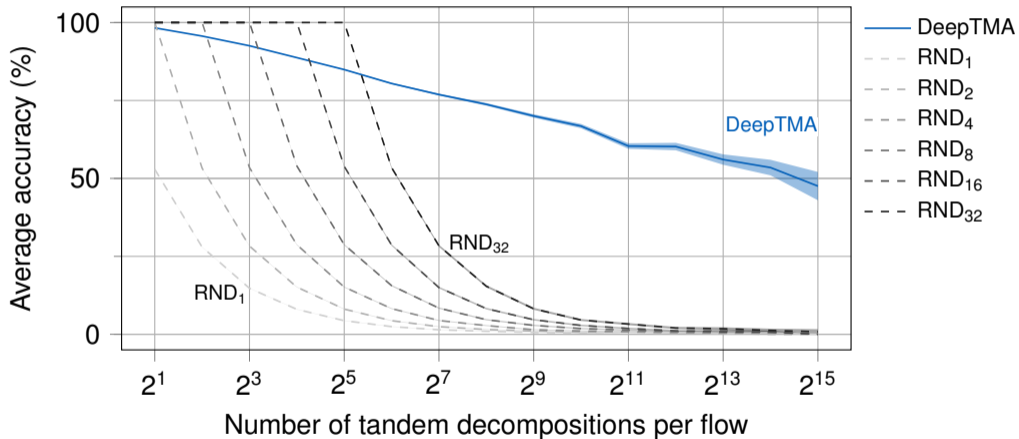
- Generation of 100 000 networks with tandem or tree topology
- Random generation of curve parameters for servers and flows
- Evaluation of each network using DiscoDNC and extract intermediary results of TMA
- Dataset available online: <https://github.com/fabgeyer/dataset-infocom2019>

<b>Parameter</b>	<b>Min</b>	<b>Max</b>	<b>Mean</b>	<b>Median</b>
# of servers	2	41	14.2	12.0
# of flows	1	63	23.0	18.0
# of flows per server	1	44	5.8	4.6
# of tandem combinations	2	113 100	596.2	134.0
# of tandem combination per flow	2	32 768	25.9	4.0
# of nodes in analyzed graph	6	717	159.0	127.0

Table 1: Statistics about the generated dataset.

## Numerical evaluation

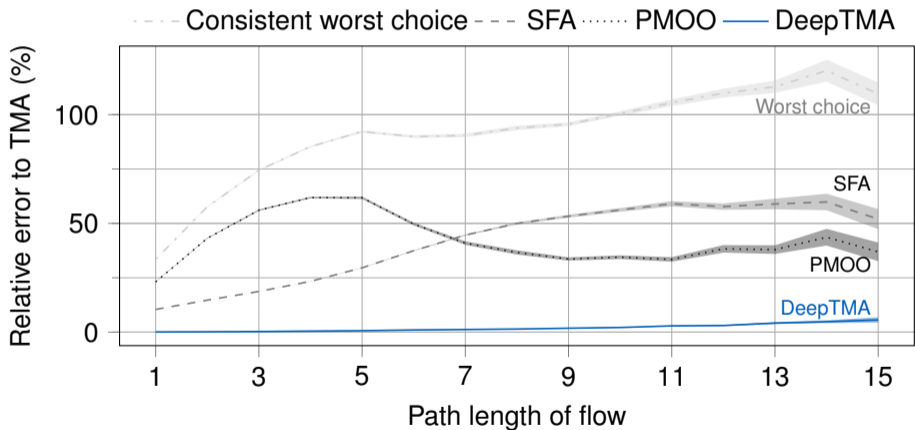
### Prediction accuracy



## Numerical evaluation

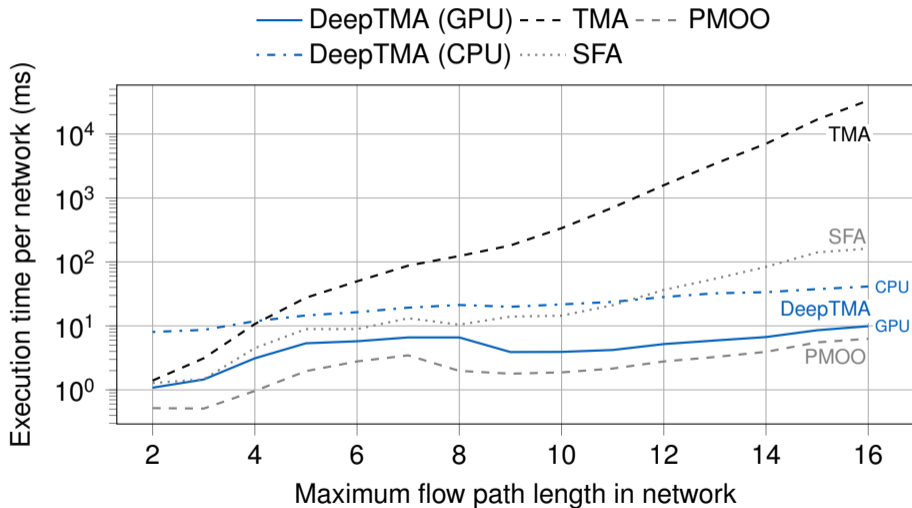
### Tightness

The impact of these failures to predict the optimal decomposition only results in a relative error below 6%



## Numerical evaluation

### Runtime



# Numerical evaluation

## Additional results

Three other simpler heuristics defined in the paper

- Random Choice of Tandem Decomposition
- Path Length of Flows up to Location of Interference
- Hop Count Heuristic

## Results

- DeepTMA better than random-based heuristics

## Conclusion

## Contributions

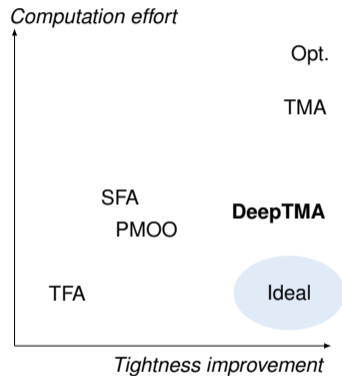
- **Framework combining network calculus and graph-based deep learning**
- **New NC analysis with fast execution times and good tightness**
- Dataset: <https://github.com/fabgeyer/dataset-infocom2019>

## Future work

- Evaluation on more complex networks and curves
- Predictions for other NC analyses

## Final thoughts

→ Graph Neural Networks are a promising paradigm for computer networks





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