



Network Security

Cryptographic Hash Functions Add-on

Benjamin's slides are authoritative



- ❑ Common practice in data communications: *error detection code*, to identify random errors introduced during transmission
 - Examples: Parity, Bit-Interleaved Parity, Cyclic Redundancy Check (CRC)
- ➔ Underlying idea of these codes: add redundancy to a message for being able to *detect*, or even *correct* transmission errors
- ➔ The error detection/correction code of choice and its parameters: trade-off between
 - Computational overhead
 - Increase of message length
 - Probability/characteristics of errors on the transmission medium



- ❑ Essential security goal: *Data integrity*
 - ➔ We received message m . Has m been modified by an attacker?

- ❑ It is a different (and much harder!) problem to determine if m has been *modified on purpose!*
- ❑ Consequently, we need to add a code that fulfills some additional properties which should make it *computationally infeasible* for an attacker to tamper with messages

- ❑ Outline
 1. Cryptographic Hash Functions
 2. Message Integrity and Authenticity based on Crypto. Hash Functions



- ❑ **Cryptographic Hash Function**



- Definition: A function h is called a **hash function** if
 - *Compression*: h maps an input x of arbitrary finite bit length to an output $h(x)$ of fixed bit length n :
$$h: \{0,1\}^* \rightarrow \{0,1\}^n$$
 - *Ease of computation*: Given h and x it is *easy* to compute $h(x)$

- Definition: A function h is called a **one-way function** if
 - h is a *hash function*
 - for essentially all pre-specified outputs y , it is *computationally infeasible* to find an x such that $h(x) = y$

- Example: given a large prime number p and a primitive root g in Z_p^*
Let $h(x) = g^x \text{ mod } p$
Then h is a one-way function



- Definition: A function H is called a **cryptographic hash function** if
 1. H is a *one-way function*
Also called *1st pre-image resistance*:
For essentially all pre-specified outputs y , it is *computationally infeasible* to find an x such that $H(x) = y$
 2. *2nd pre-image resistance*:
Given x it is *computationally infeasible* to find any second input x' with $x \neq x'$ such that $H(x) = H(x')$
Note: This property is very important for digital signatures.
 3. *Collision resistance*:
It is *computationally infeasible* to find any pair (x, x') with $x \neq x'$ such that $H(x) = H(x')$
 4. *Sometimes: Random oracle property*:
It is computationally infeasible to distinguish $H(m)$ from random n -bit value



- ❑ In networking there are codes for error detection.
- ❑ Cyclic redundancy checks (CRC)
 - CRC is commonly used in networking environments
 - CRC is based on binary polynomial division with Input / CRC divisor (divisor depends on CRC variant).
 - The remainder of the division is the resulting error detection code.
 - CRC is a fast compression function.
- ❑ Why not use CRC?
 - CRC is not a cryptographic hash function
 - CRC does not provide 2^{nd} pre-image resistance and collision resistance
 - CRC is additive
 - If $x' = x \oplus \Delta$, then $\text{CRC}(x') = \text{CRC}(x) \oplus \text{CRC}(\Delta)$
 - CRC is useful for protecting against noisy channels
 - But not against intentional manipulation



- ❑ **MAC and other applications**



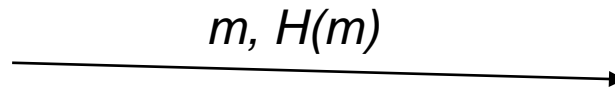
Case:
No attacker



Alice (A)



Bob (B)



ok

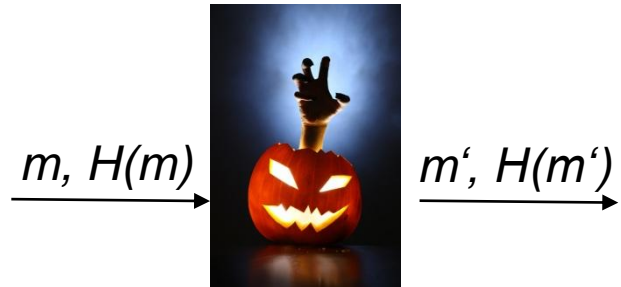
Case:
With attacker



Alice (A)



Bob (B)



ok

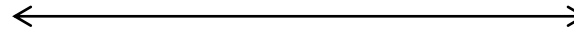
- ❑ Applying a hash function is not sufficient to secure a message.
- ❑ $H(m)$ needs to be protected.



Case:
No attacker



Alice (A)



share symmetric key K



Bob (B)



ok

Case:
With attacker



Alice (A)

$m, MAC_K(m)$



$m', MAC_K(m)$



Bob (B)

not ok

- Since the secret key k is unknown to the attacker, the attacker cannot compute $MAC_K(m')$



- For illustrative purposes, consider the following MAC definition:
 - Input: message $m = (x_1, x_2, \dots, x_n)$ with x_i being 128-bit values, and key K
 - Compute $\Delta(m) := x_1 \oplus x_2 \oplus \dots \oplus x_n$ with \oplus denoting XOR
 - Output: $MAC_K(m) := Enc_K(\Delta(m))$ with $Enc_K(x)$ denoting AES encryption
- The key length is 128 bit and the MAC length is 128 bit, so we would expect an effort of about 2^{127} operations to break the MAC (being able to forge messages).
- Unfortunately the MAC definition is insecure:
 - Attacker Eve wants to forge messages. Eve does not know K
 - Alice and Bob exchange a message $(m, MAC_K(m))$, Eve eavesdrops it
 - Eve can construct a message m' that yields the same MAC:
 - Let y_1, y_2, \dots, y_{n-1} be arbitrary 128-bit values
 - Define $y_n := y_1 \oplus y_2 \oplus \dots \oplus y_{n-1} \oplus \Delta(m)$
 - This y_n allows to construct the new message $m' := (y_1, y_2, \dots, y_n)$
 - Therefore, $MAC_K(m') = Enc(\Delta(m')) = Enc_k(y_1 \oplus y_2 \oplus \dots \oplus y_{n-1} \oplus y_n)$
 $= Enc_k(y_1 \oplus y_2 \oplus \dots \oplus y_{n-1} \oplus y_1 \oplus y_2 \oplus \dots \oplus y_{n-1} \oplus \Delta(m))$
 $= Enc_k(\Delta(m))$
 $= MAC_k(m)$
 - Therefore, $MAC_K(m)$ is a valid MAC for m'
 - When Bob receives $(m', MAC_K(m))$ from Eve, he will accept it as being originated

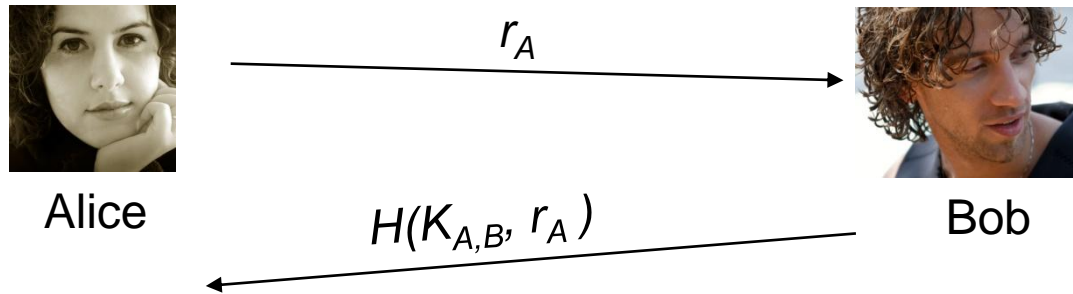


- ❑ Pseudo-random number generation
 - The output of a cryptographic hash function is assumed to be uniformly distributed
 - Although this property has not been proven in a mathematical sense for common cryptographic hash functions, such as MD5, SHA-1, it is often used
 - Start with random seed, then hash
 - $b_0 = \text{seed}$
 - $b_{i+1} = H(b_i \mid \text{seed})$

- ❑ Encryption
 - Remember: Output Feedback Mode (OFB) – encryption performed by generating a pseudo random stream, and performing XOR with plain text
 - Generate a key stream as follow:
 - $k_0 = H(K_{A,B} \mid IV)$
 - $k_{i+1} = H(K_{A,B} \mid k_i)$
 - The plain text is XORed with the key stream to obtain the cipher text.



- Authentication with a *challenge-response* mechanism





- Authentication with a *challenge-response* mechanism
 - Alice → Bob: random number “ r_A ”
 - Bob → Alice: “ $H(K_{A,B}, r_A)$ ”
 - Based on the assumption that only Alice and Bob know the shared secret $K_{A,B}$, Alice can conclude that an attacker would not be able to compute $H(K_{A,B}, r_A)$, and therefore that the response is actually from Bob
 - Mutual authentication can be achieved by a 2nd exchange in opposite direction
 - This authentication is based on a well-established authentication method called „*challenge-response*“
 - This type of authentication is used, e.g., by HTTP digest authentication
 - It avoids transmitting the transport of the shared key (e.g. password) in clear text
 - Another type of a challenge-response would be, e.g., if Bob signs the challenge “ r_A ” with his private key
 - Note that this kind of authentication does not include negotiation of a session key.
 - Protocols for key negotiation will be discussed in subsequent chapters.



- ❑ Cryptographic hash values can also be used for error detection, but they are generally computationally more expensive than simple error detection codes such as CRC



- ❑ **Common Structures of Hash Functions**
 - ❑ **Merkle-Damgård construction**
 - ❑ **SHA-1**
 - ❑ **SHA-3 and Skein**



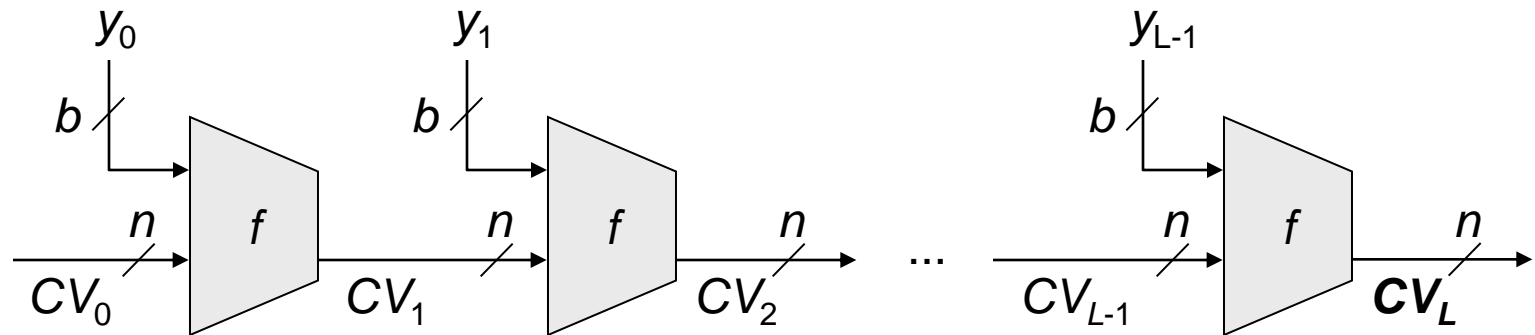
- ❑ Cryptographic Hash Functions:
 - Message Digest 5 (MD5): **Considered broken.**
 - Invented by R. Rivest, Successor to MD4. **Considered broken.**
 - Secure Hash Algorithm 1 (SHA-1): **Considered broken.**
 - Old NIST standard.
 - Invented by the National Security Agency (NSA). Inspired by MD4.
 - Secure Hash Algorithm 3 (SHA-3):
 - Current NIST standard (since October 2012).
 - Keccak algorithm by G. Bertoni, J. Daemen, M. Peeters und G. Van Assche.

- ❑ Message Authentication Codes:
 - MACs constructed from cryptographic hash functions:
 - Example HMAC, RFC 2104, details later
 - CBC-MAC, CMAC
 - Uses blockcipher in Cipher Block Chaining mode (Encryption: XOR plain text with cipher text of previous block, then encrypt)
 - CMAC better than pure CBC-MAC, details later



Merkle-Damgård construction (1)

- Like many of today's block ciphers follow the general structure of a Feistel network, cryptographic hash functions such as SHA-1 follow the **Merkle-Damgård construction**:
 - Let y be an arbitrary message. Usually, the length of the message is appended to the message and padded to a multiple of some block size b . Let $(y_0, y_1, \dots, y_{L-1})$ denote the resulting message consisting of L blocks of size b
 - The general structure is as depicted below:



- CV is a *chaining value*, with $CV_0 := IV$ and $H(y) := CV_L$
- f is a specific compression function which compresses $(n + b)$ bit to n bit



- The hash function H according to Merkle-Damgård construction can be summarized as follows:

$$CV_0 = IV \quad = \text{initial n-bit value}$$

$$CV_i = f(CV_{i-1}, y_{i-1}) \quad 1 \leq i \leq L$$

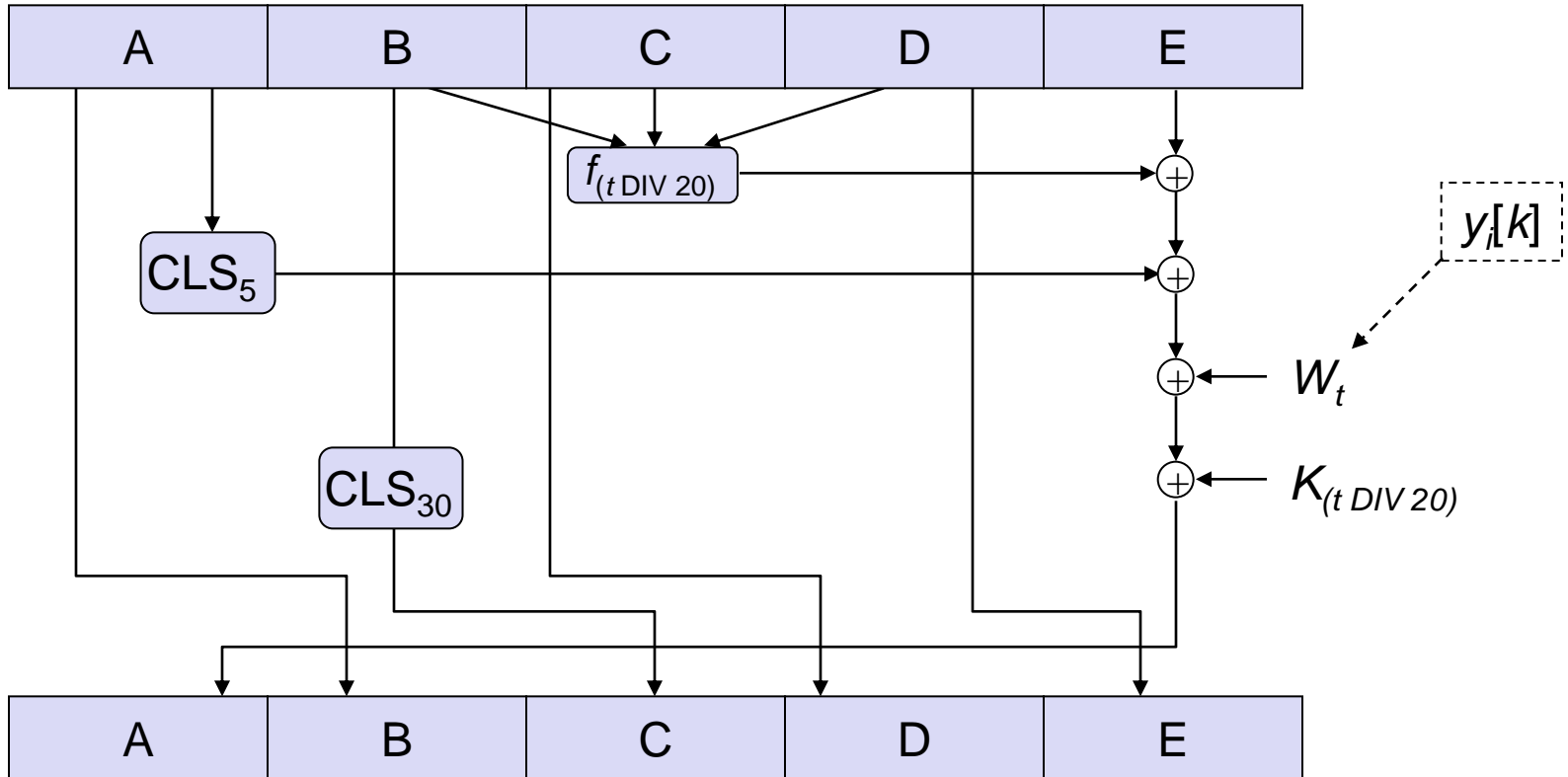
$$H(y) = CV_L$$

- Security proofs by the authors [Mer89a] have shown shown that if the compression function f is collision resistant, then the resulting iterated hash function H is also collision resistant.
- However, the construction has undesirable properties like length extension attacks. The Merkle-Damgård construction can be strengthened:
 - by adding a block with the length of the message (length padding).
 - by using a wide pipe construction where the hash output has less bits than the intermediate chaining values CV_i with $i < L$.
 - Hash shorter than state good as less info leaked to attacker (e.g. against length extension). However, less search space for other attacks like brute force.



The Secure Hash Algorithm SHA-1 (1)

- Also SHA-1 follows the common structure as described above:
 - SHA-1 works on 512-bit blocks and produces a 160-bit hash value
 - Initialization
 - The data is padded, a length field is added and the resulting message is processed as blocks of length 512 bit
 - The chaining value is structured as five 32-bit registers A, B, C, D, E
 - Initialization: $A = 0x\ 67\ 45\ 23\ 01$ $B = 0x\ EF\ CD\ AB\ 89$
 $C = 0x\ 98\ BA\ DC\ FE$ $D = 0x\ 10\ 32\ 54\ 76$
 $E = 0x\ C3\ D2\ E1\ F0$
 - The values are stored in big-endian format
 - Each block y_i of the message is processed together with CV_i in a module realizing the compression function f in four rounds of 20 steps each.
 - The rounds have a similar structure but each round uses a different primitive logical function f_1, f_2, f_3, f_4
 - Each step makes use of a fixed additive constant K_t , which remains unchanged during one round
 - The text block y_i which consists of 16 32-bits words is „stretched“ with a recurrent linear function in order to make 80 32-bits out of it, which are required for the 80 steps:
 - $t \in \{0, \dots, 15\} \Rightarrow W_t := y_i[t]$
 - $t \in \{16, \dots, 79\} \Rightarrow W_t := CLS_1(W_{t-16} \oplus W_{t-14} \oplus W_{t-8} \oplus W_{t-3})$



- After step 79 each register A, B, C, D, E is added modulo 2^{32} with the value of the corresponding register before step 0 to compute CV_{i+1}

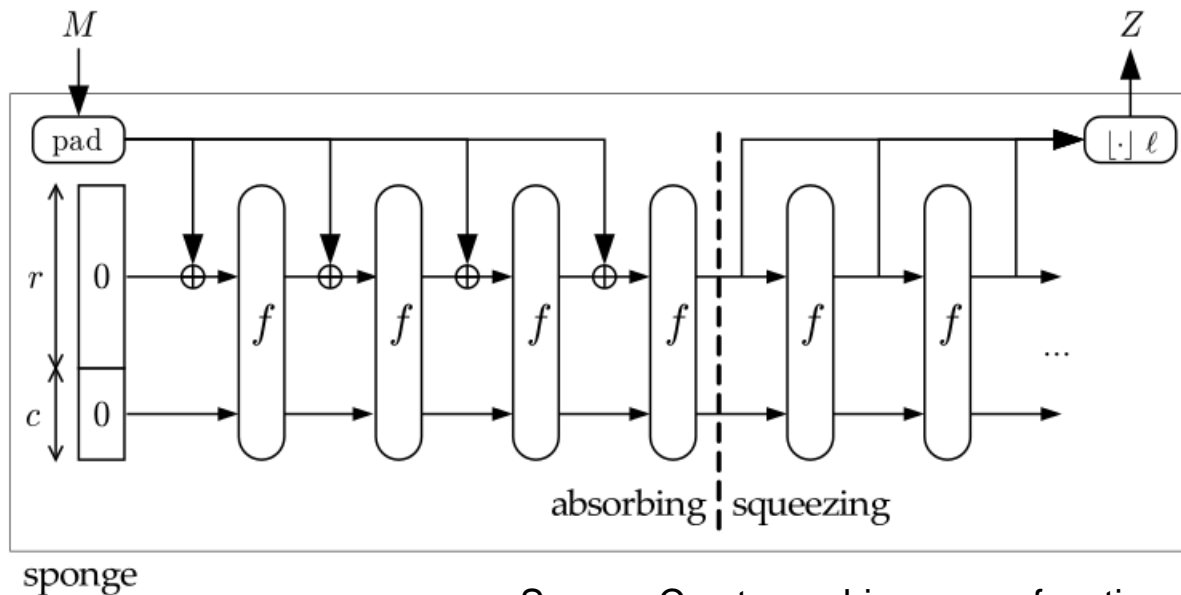


- ❑ The SHA-1 value over a message is the content of the chaining value CV after processing the final message block
- ❑ Security of SHA-1:
 - As SHA-1 produces a hash value of length 160 bit, it offers better security than MD5 with its 128 bits.
 - In February 2005, 3 Chinese Scientists published a paper where they break SHA-1 collision resistance within 2^{69} steps, which is much less than expected from a cryptographic hash function with an output of 160 bits (2^{80}).
 - Meanwhile down to 2^{52} steps (EuroCrypt 2009 Rump Session).
 - Up to now, no attacks on the pre-image resistance of SHA-1 have been published.



- ❑ MD5 is considered broken and SHA-1 is under heavy attack.
- ❑ Performance of SHA-1 worse than performance of up-to-date symmetric ciphers like AES or Twofish.
- ➔ NIST started a competition for a new hash function standard that will be called SHA-3 in 2007.

- ❑ NIST SHA-3 competition
 - Requirement: fast and secure!
 - Round1: 51 candidates accepted, 13 rejected. (December 2008)
 - Round2: 14 candidates survived. (July 2009)
 - Round3 (final): 5 candidates (BLAKE, Grostl, JH, Keccak, Skein) (December 2010)
 - **Winner (October 2012): Keccak**



Source: Cryptographic sponge functions [CSF],
January 2011, <http://sponge.noekeon.org/> by Keccak
authors

□ SHA-3 (Keccak)

- Follows the sponge construction
- M is padded to a multiple of the block length r
- $r=0, c=0$
- For each block i , compute $f(r+m_i | c_i)$ (= Absorbing phase)
- In squeezing phase concatenate the r_i until output length reached.



- ❑ The function f follows a block cipher-like concept.
- ❑ Internal state:
 - 3d state space, 5x5 64-bit words (400 Bits)
- ❑ 256 Bit and 512 Bit blocks, 24 rounds with each 5 subrounds
- ❑ Round operations include
 - Parity in columns of the state space
 - Bitwise rotation in words
 - Permutation of words
 - A non-linear bitwise combination operation
 - XOR with round constant
- ❑ Authenticated Encryption and Tree Hash support proposed, not standardized.



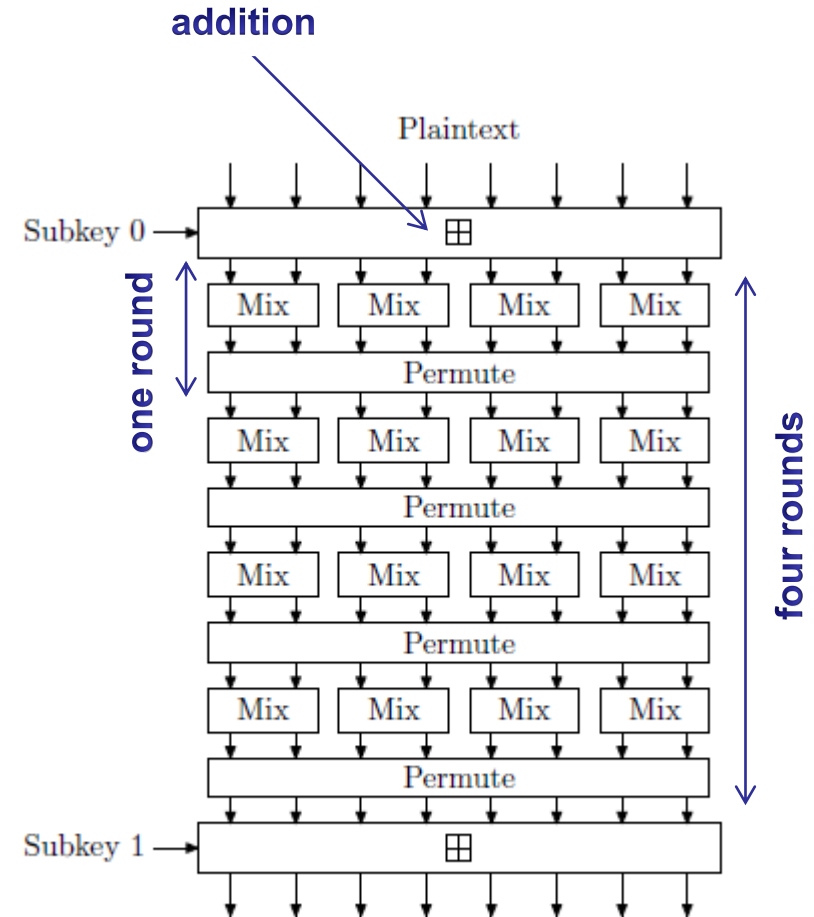
- ❑ In addition to SHA-3 finalist Skein might also get wide support in libraries and protocols due to its prominent authors .
- ❑ Variants Skein-n / Skein-n-m
 - n = size of internal state (relates to the strength of the hash function)
 - $n = 512$ (default), $n = 1024$ (conservative), $n = 256$ (low memory)
 - m = size of hash output
- ❑ Concept
 - Build hash function out of tweakable block cipher
 - Uses block cipher Threefish
 - 512, 1024, 256 bits key length and block length (depending on variant)
 - Unique Block Iteration (UBI) as chaining mode
 - Variable input and fixed (configurable) output size
 - Optional Argument System
 - Key, Configuration, Personalization, Public Key, Key Derivation Identifier, Nonce, Message, Output
 - Support for Tree Hashing
 - Option to process large plaintexts on parallel CPUs / machines in a tree rather than linear processing (cannot be parallelized)



- Tweak in Skein
 - Overall size = 128 bits
 - 96 bits counter for message length
 - Incremented for each block
 - 6 bits type information
 - Bit indicates padding
 - Bit indicates first block
 - Bit indicates last block
 - Makes hash result for a plaintext subsequence position-dependent
 - E.g. harder to insert blocks that do not change chaining value to next block
 - E.g. harder to extend message and compute new MAC
 - Etc.



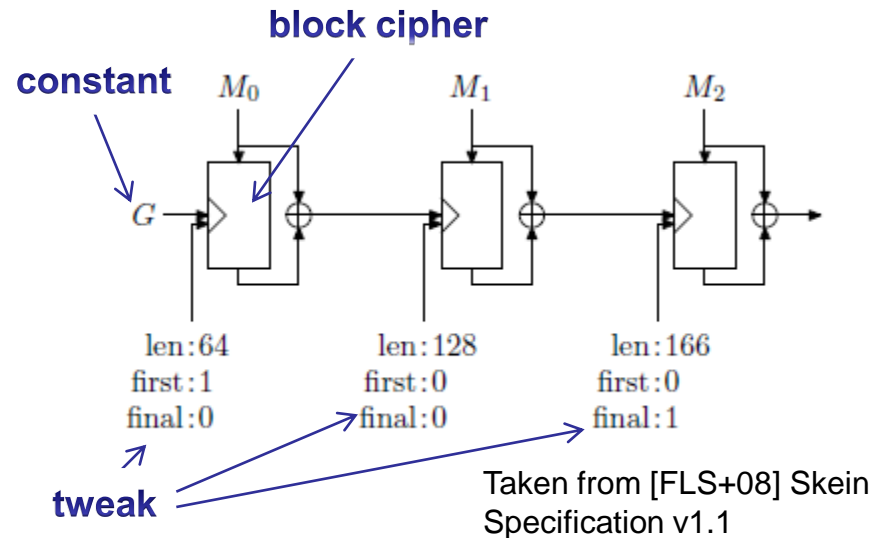
- ❑ Block size 256, 512, or 1024 bits
- ❑ Key size = block size
- ❑ Tweak size = 128 bits
- ❑ All operations on 64 bit words
- ❑ Mix operation uses
 - XOR, addition (mod 2^{64}), constant rotation (round and word-specific)
- ❑ 72 rounds (80 rounds for 1024 bit version)
- ❑ Subkeys
 - Are round-specific and derived from key (4, 8, or 16 words) and tweak (128 bits = 2 words)



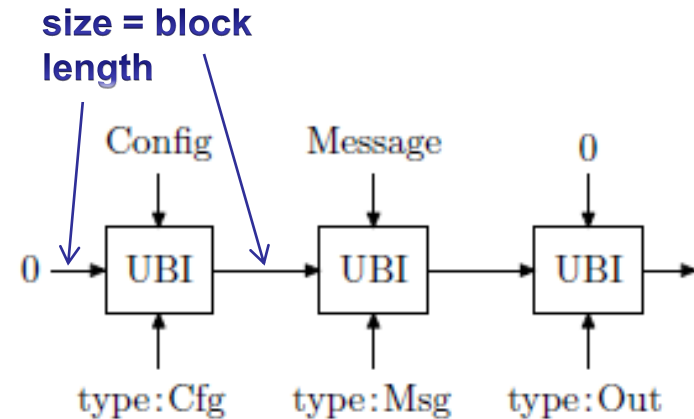
Taken from [FLS+08] Skein Specification v1.1
<http://www.skein-hash.info/sites/default/files/skein1.1.pdf>



- Unique Block Iteration (UBI)
 - Block cipher
 - Input: Message Blocks
 - Key: Tweak and chaining value
 - Chaining Value
 - XOR of output and input of block cipher
 - Tweak
 - „Counts bytes until now“ (len field)
 - Indicates first block / finalblock



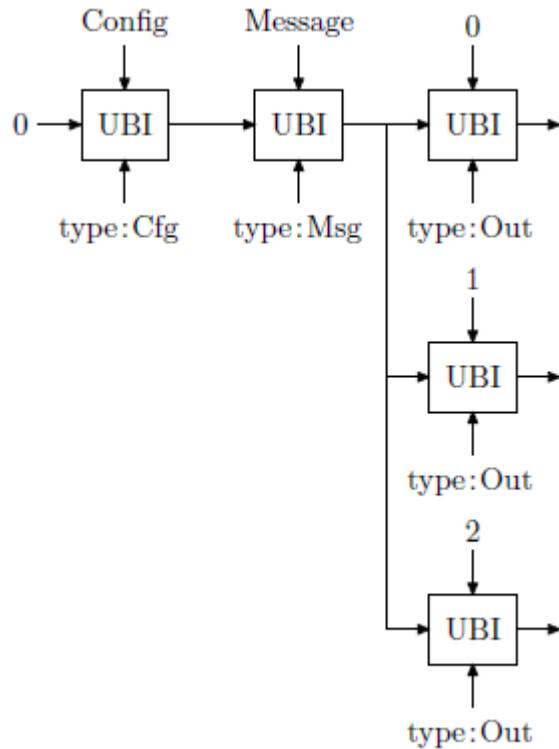
- UBI in Skein
 - type field
 - Config
 - 32 byte configuration string containing fields like output length
 - Message
 - Plaintext
 - Out
 - Generates final output, input is 0.



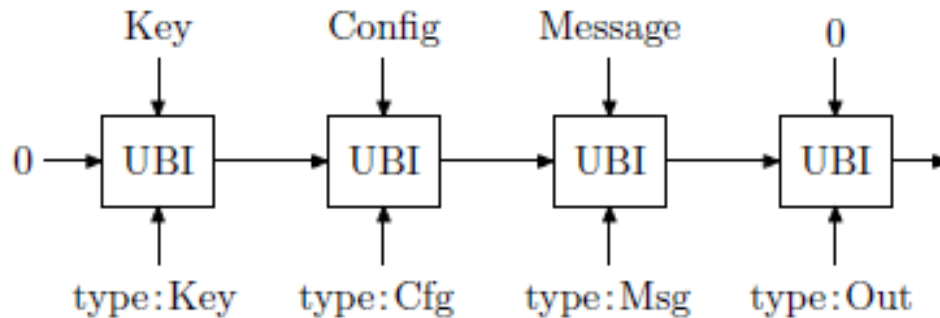
Taken from [FLS+08] Skein Specification v1.1
<http://www.skein-hash.info/sites/default/files/skein1.1.pdf>



- Increase the output size by applying a counter mode for the output computation



Taken from [FLS+08] Skein
Specification v1.1



Taken from [FLS+08] Skein Specification v1.1

□ MAC usage

- Skein can be used with HMAC and similar functions, requires two hashes
- Faster option: use Skein with optional argument „key“
 - The key input are processed by an UBI block with the key as input, 0 as constant / initial chaining value and the tweak type information „Key“
 - This does not suffer the same weaknesses mentioned before like adding a key to the plaintext as in some weaker MAC constructions like $H(k,m,k)$.



- ❑ **Constructing MACs**
 - ❑ **HMAC**
 - ❑ **CBC-MACs**
 - ❑ **CMAC**



- Reasons for constructing MACs from cryptographic hash functions :
 - Cryptographic hash functions generally execute faster than symmetric block ciphers (Note: with AES this isn't much of a problem today)
 - There are no export restrictions to cryptographic hash functions
- Basic idea: “mix” a secret key K with the input and compute a hash value
- The assumption that an attacker needs to know K to produce a valid MAC nevertheless raises some cryptographic concern:
 - The construction $H(K | m)$ is not secure
 - The construction $H(m, K)$ is not secure
 - The construction $H(K, p, m, K)$ with p denoting an additional padding field does not offer sufficient security



- ❑ The construction $H(K \parallel m \parallel K)$, called prefix-suffix mode, has been used for a while.
 - See for example [RFC 1828]
 - It has been also used in earlier implementations of the Secure Socket Layer (SSL) protocol (until SSL 3.0)
 - However, it is now considered vulnerable to attack by the cryptographic community.

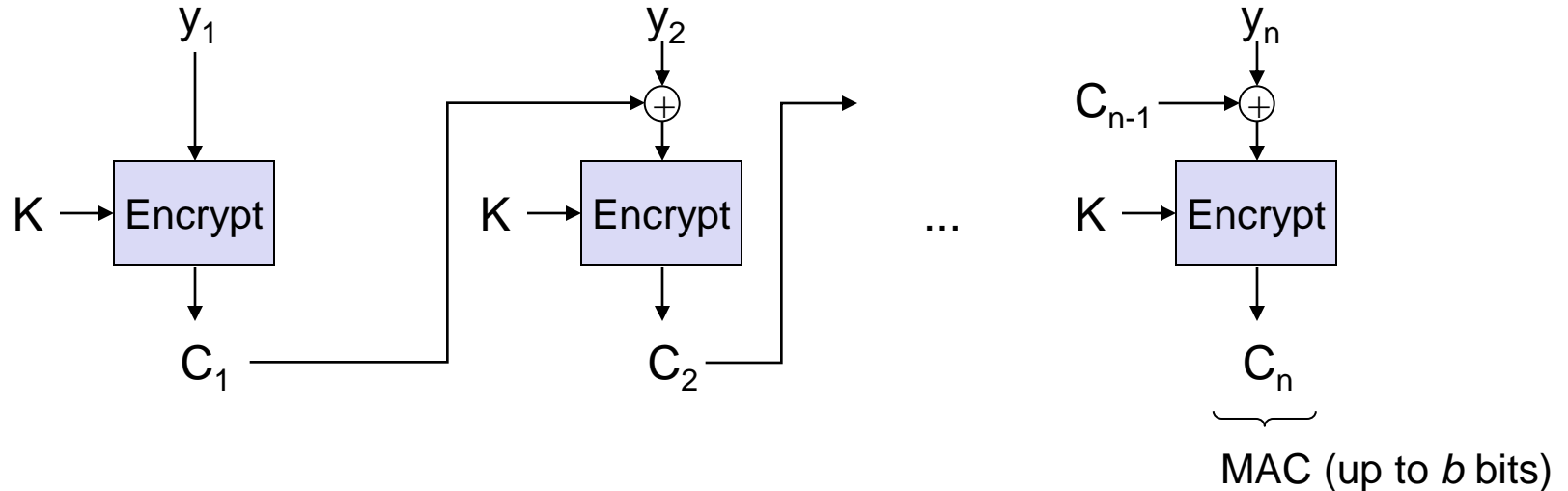
- ❑ The most used construction is **HMAC**:

$$H(K \oplus opad \parallel H(K \oplus ipad \parallel m))$$

- The length of the key K is first extended to the block length required for the input of the hash function H by appending zero bytes.
- Then it is xor'ed respectively with two constants $opad$ and $ipad$
- The hash function is applied twice in a nested way.
- Currently no attacks have been discovered on this MAC function. (see note 9.67 in [Men97a])
- It is standardized in RFC 2104 [Kra97a] and is called **HMAC**



- A CBC-MAC is computed by encrypting a message in CBC Mode and taking the last ciphertext block or a part of it as the MAC:



- This MAC needs not to be signed any further, as it has already been produced using a shared secret K .
- This scheme works with any block cipher (AES, Twofish, 3DES, ...)
- It is used, e.g., for IEEE 802.11 (WLAN) WPA2, many modes in SSL / IPsec use some CBC-MAC construction.



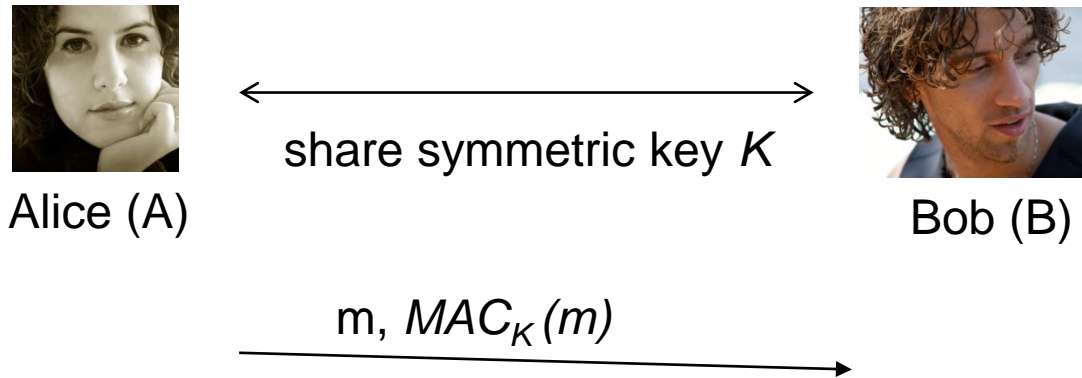
- CBC-MAC security
 - CBC-MAC must NOT be used with the same key as for the encryption
 - In particular, if CBC mode is used for encryption, and CBC-MAC for integrity with the same key, the MAC will be equal to the last cipher text block
 - If the length of a message is unknown or no other protection exists, CBC-MAC can be prone to length extension attacks. CMAC resolves the issue.
- CBC-MAC performance
 - Older symmetric block ciphers (such as DES) require more computing effort than dedicated cryptographic hash functions, e.g. MD5, SHA-1 therefore, these schemes are considered to be slower.
 - However, newer symmetric block ciphers (AES) is faster than conventional cryptographic hash functions.
 - Therefore, AES-CBC-MAC is becoming popular.



- CMAC is a modification of CBC-MAC
 - Compute keys k_1 and k_2 from shared key k .
 - Within the CBC processing
 - XOR complete blocks before encryption with k_1
 - XOR incomplete blocks before encryption with k_2
 - k is used for the block encryption
 - Output is the last encrypted block or the l most significant bits of the last block.
 - AES-CMAC is standardized by IETF as RFC 4493 and its truncated form in RFC 4494.
- XCBC-MAC (e.g. found in TLS) is a predecessor of CMAC where k_1 and k_2 are input to algorithm and not derived from k .



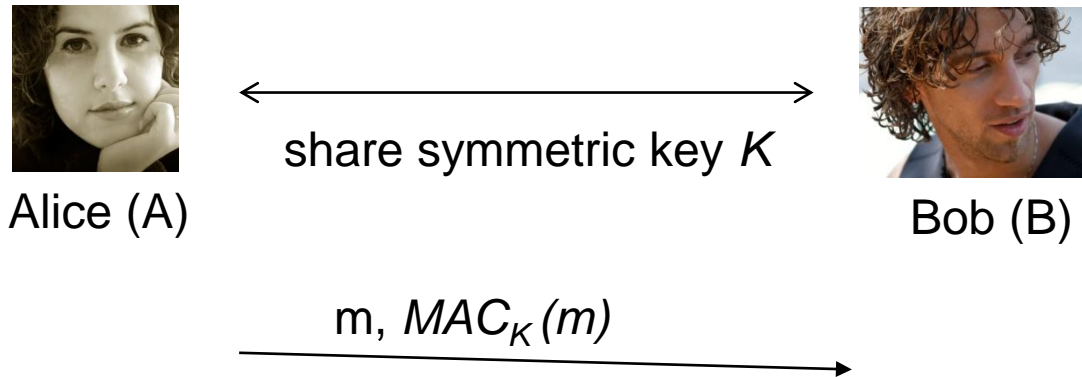
- ❑ **Integrity Check and Digital Signature**



- Alice protects her message m with a MAC function
- Alice has to send m and the MAC value to Bob.

Examples for potential MAC constructions:

- HMAC $H(K \oplus opad \parallel H(K \oplus ipad \parallel m))$
- CBC-MAC / CMAC
- $Enc_K(h(m)) \leftarrow \text{NO!!}$



- Alice „signs“ her data m with the Message Authentication Code.
- Bob can verify the MAC code by using the shared key.
 - He reads Alice's $MAC_K(m)$
 - He can check if his $MAC_K(m)$ matches the one Alice signed.
 - Only Alice and Bob who know K can do this.

Take home message: for integrity checks the receiver needs to know m and a modification check value that it can compare.

- Think about it: Why is $Enc_K(m)$ usually not sufficient?



(Beyond the scope of examination)

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