

# Verifying Security Policies using Host Attributes

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Distributed Objects, Components and Systems

Cornelius Diekmann<sup>1</sup> Stephan-A. Posselt<sup>1</sup>  
Heiko Niedermayer<sup>1</sup> Holger Kinkelinc<sup>1</sup> Oliver Hanka<sup>2</sup>  
Georg Carle<sup>1</sup>

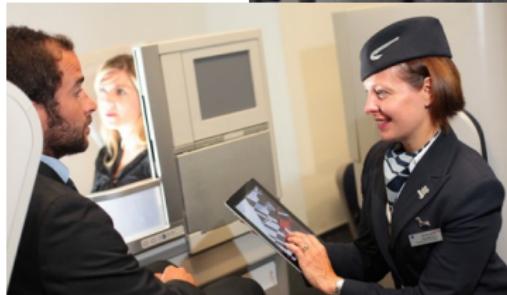
<sup>1</sup>Technische Universität München

<sup>2</sup>Airbus Group Innovations

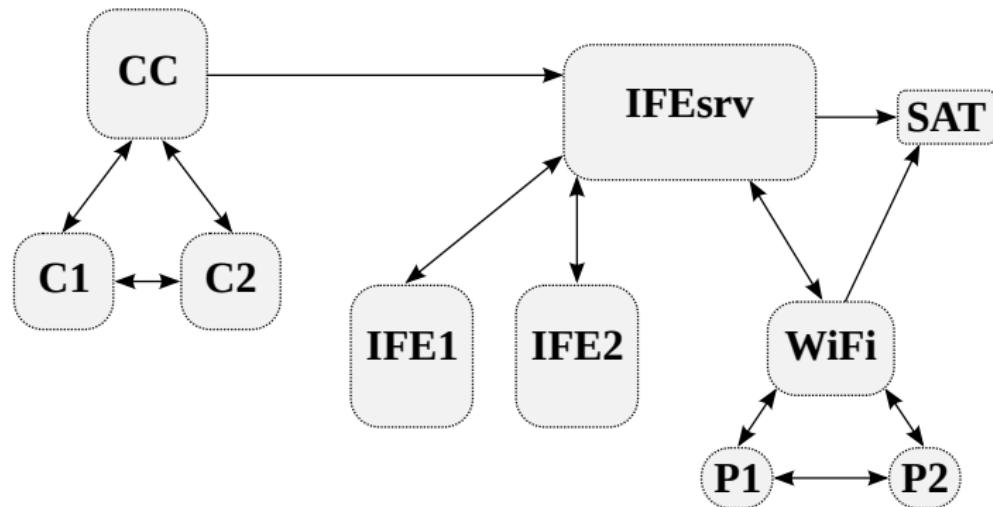
## Example: Aircraft Cabin Data Network



google image search

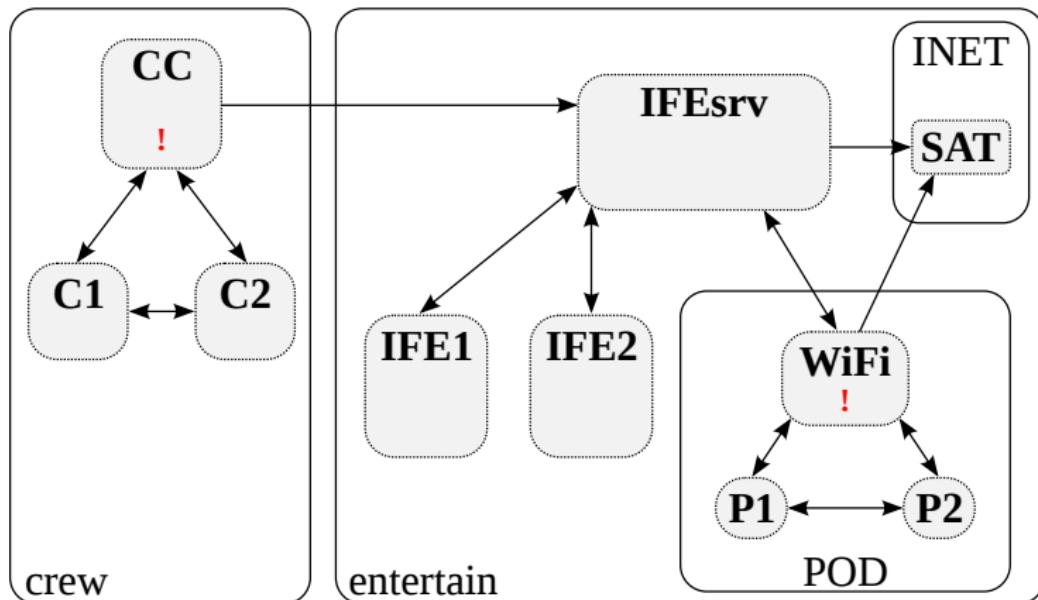
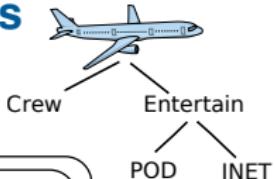


## Example: Aircraft Cabin Data Network – Policy

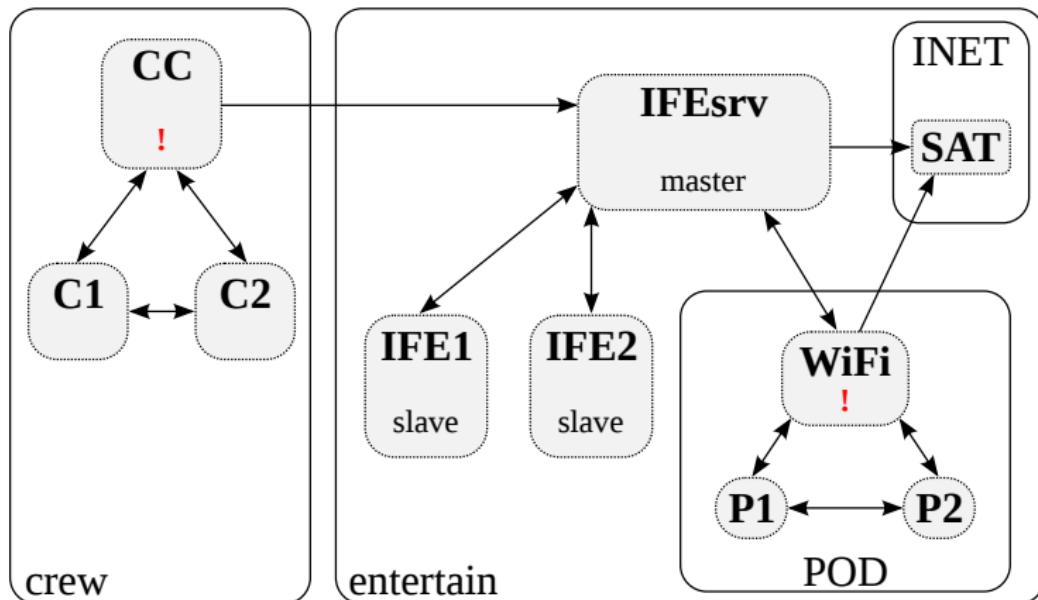
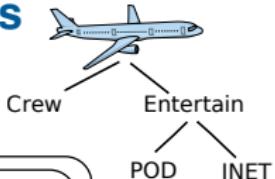


Policy  $\equiv$  Access Control Matrix  $\equiv$  Network Connectivity Structure

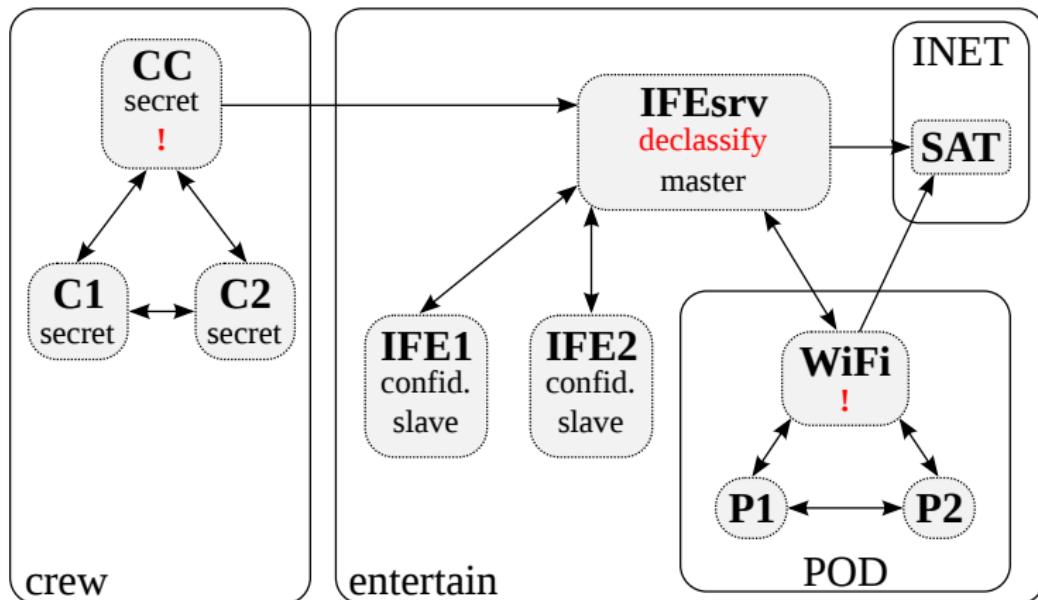
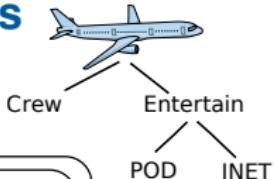
## Example: Security Invariants as Host Attributes



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## Big Picture: Verification

- ▶ Demo

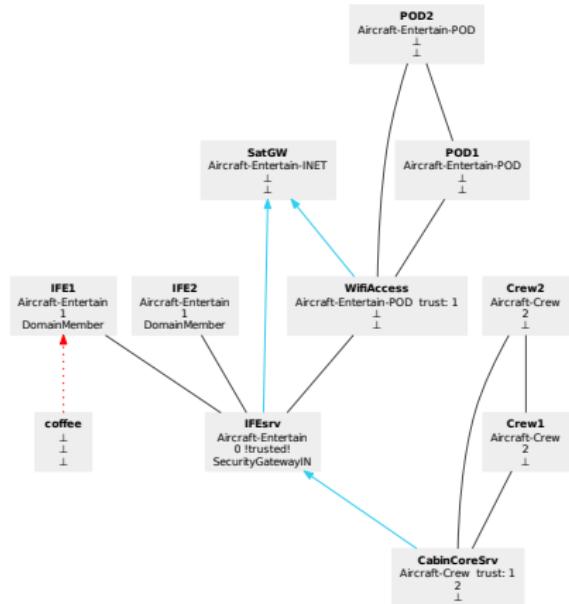
```
lemma "all_security_requirements_fulfilled security_invariants policy" by eval
```

- ▶ Formal verification
- ▶ Executable, no need for hand-crafted proofs

# Big Picture: Debugging

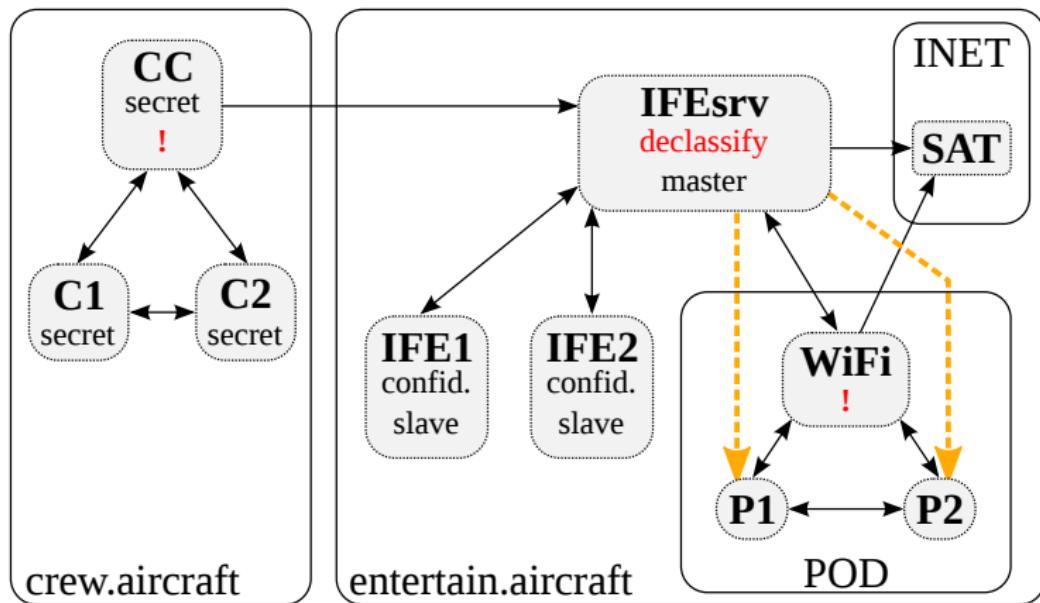
- ▶ Demo
- ▶ add coffee machine,  
connect it to IFE1

```
[invalid] inv1 : ...
[invalid] inv2 : ...
[valid] inv3 : ...
```



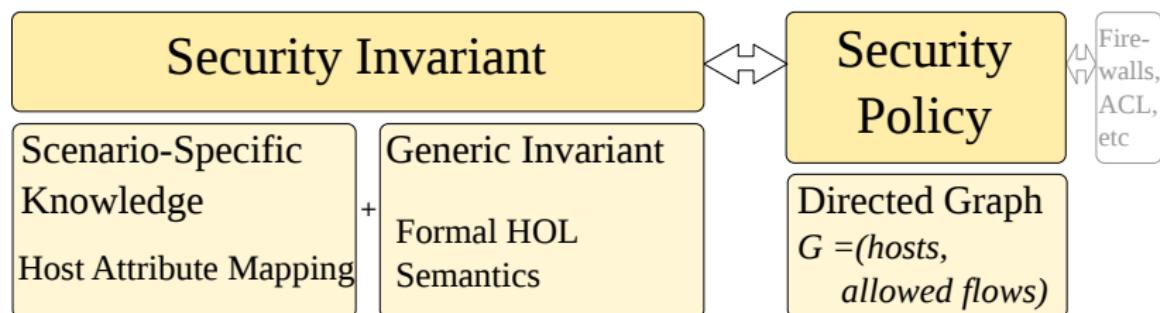
# Big Picture: Invariant Feedback

## ► Demo



## This Talk

- ▶ policy  $\models$  security invariants
- ▶ security invariants  $\implies$  policy
- ▶ It's all about the security invariants!



## Definitions

- ▶ Policy  $G = (V, E)$ 
  - ▶ directed graph
  - ▶  $\mathcal{G} = (\mathcal{V} \text{ set}) \times ((\mathcal{V} \times \mathcal{V}) \text{ set})$
- ▶ Host mapping  $P: \mathcal{V} \Rightarrow \Psi$ 
  - ▶ total function
  - ▶ maps a host to an attribute

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- ▶ Host mapping  $P: \mathcal{V} \Rightarrow \Psi$ 
  - ▶ total function
  - ▶ maps a host to an attribute
- ▶ Security invariant template  $m: m(\mathcal{G}, (\mathcal{V} \Rightarrow \Psi))$ 
  - ▶ Predicate (total, Boolean-valued function)
  - ▶ first argument: security policy
  - ▶ second argument: host attribute mapping
  - ▶  $m(G, P) \longleftrightarrow G$  fulfills the invariant specified by  $m$  and  $P$

## Example

- ▶ Label-based information flow security: Bell LaPadula model
  - ▶ *Security clearances*, i. e. host attributes  
 $\Psi = \{unclassified, confidential, secret, topsecret\}$
  - ▶ Invariant template, i. e. no read-up and no write-down:  
 $m((V, E), P) \equiv \forall(s, r) \in E. P(s) \leq P(r)$
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- 

- ▶ Scenario-specific knowledge
  - ▶  $P(db_1) = confidential$
  - ▶ all other hosts are *unclassified*
- ▶  $P = (\lambda h. \text{if } h = db_1 \text{ then } confidential \text{ else } unclassified)$
- ▶  $m(G, P) \longleftrightarrow db_1$  does not leak confidential information
  - ▶ there is no non-reflexive outgoing edge from  $db_1$

## Security Invariants cont.

- ▶ Security strategy
  - ▶ Information Flow Strategy (IFS)
    - ▶ confidentiality
  - ▶ Access Control Strategy (ACS)
    - ▶ integrity, controlled access
  - ▶  $m$  must be either IFS or ACS
- ▶ Monotonicity
  - ▶ Prohibiting more does not harm security
  - ▶  $m((V, E), P)$  and  $E' \subseteq E$  then  $m((V, E'), P)$
- ▶ Composition
  - ▶ Composability and modularity enabled by design
  - ▶  $m_1(G, P_1) \wedge \dots \wedge m_k(G, P_k)$

## Offending Flows

- ▶ If a security invariant is violated     $\neg m(G, P)$
- ▶ Flows  $F \subseteq E$  responsible for the violation
- ▶  $\text{set\_offending\_flows}(G, P)$  is the set of all such minimal  $F$

## Offending Flows

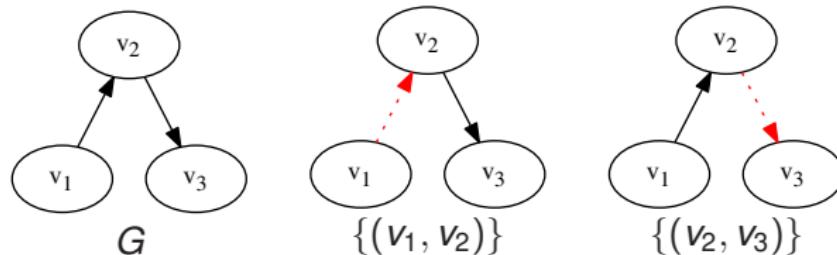
- ▶ If a security invariant is violated  $\neg m(G, P)$
- ▶ Flows  $F \subseteq E$  responsible for the violation
- ▶  $\text{set\_offending\_flows}(G, P)$  is the set of all such minimal  $F$
- ▶ i.e. the set of all minimal sets which violate  $m$

$$\begin{aligned}\text{set\_offending\_flows}(G, P) = \\ \left\{ F \subseteq E \mid \neg m(G, P) \wedge m((V, E \setminus F), P) \wedge \right. \\ \left. \forall (s, r) \in F. \neg m((V, (E \setminus F) \cup \{(s, r)\}), P) \right\}\end{aligned}$$

## Offending Flows

- ▶ If a security invariant is violated  $\neg m(G, P)$
- ▶ Flows  $F \subseteq E$  responsible for the violation
- ▶  $\text{set\_offending\_flows}(G, P)$  is the set of all such minimal  $F$

- ▶ Example:  $m$  is that  $v_1$  must not access  $v_3$  transitively



- ▶  $\text{set\_offending\_flows}(G, P) = \{\{(v_1, v_2)\}, \{(v_2, v_3)\}\}$

## Example: Offending Flows for the Bell LaPadula Model

- ▶ Recall:  $m((V, E), P) \equiv \forall (s, r) \in E. P(s) \leq P(r)$

*set\_offending\_flows( $G, P$ ) =*

$$\begin{cases} \{\{(s, r) \in E \mid P(s) > P(r)\}\} & \text{if } \neg m(G, P) \\ \emptyset & \text{if } m(G, P) \end{cases}$$

- ▶ Uniquely defined
- ▶ Can be computed in linear time
- ▶ This holds for all similar-structured security invariants

## Analysis: Offending Flows

- ▶ Do the offending flows always exist?

**Theorem 1.** For  $m$  monotonic, let  $G_{\text{deny-all}} = (V, \emptyset)$ . If  $\neg m(G, P)$  then

$$m(G_{\text{deny-all}}, P) \longleftrightarrow \text{set\_offending\_flows}(G, P) \neq \emptyset$$

- ▶ A security violation can be fixed by tightening the policy iff the invariant holds for the deny-all policy

## Example: Policy Construction

- ▶  $G_{all} = (V, V \times V)$
- ▶  $G_{max} = (V, V \times V \setminus \bigcup set\_offending\_flows(G_{all}, P))$
- ▶ Iterate this over all  $m_i$
- ▶ Sound for arbitrary  $m$
- ▶ Complete for  $m$  similar to Bell LaPadula
  - ▶  $G_{max}$  is the uniquely defined maximum policy

## Who is responsible for a violation?

- ▶ A violation either happens at the sender or the receiver
- ACS initiator provokes an access control restriction
- IFS leak only occurs when the information reaches the unintended receiver

**Definition.** For  $F \in \text{set\_offending\_flows}(G, P)$

$$\text{offenders}(F) = \begin{cases} \{ s \mid (s, r) \in F \} & \text{if ACS} \\ \{ r \mid (s, r) \in F \} & \text{if IFS} \end{cases}$$

## Auto Completion of Host Mappings

- ▶  $P$  is a *total* function  $\mathcal{V} \Rightarrow \Psi$
- ▶ User-specified *incomplete* host mapping:  $P_C \subseteq \mathcal{V} \times \Psi$
- ▶ Default value:  $\perp \in \Psi$
- ▶ 
$$P(v) = \begin{cases} \psi & \text{if } (v, \psi) \in P_C \\ \perp & \text{else} \end{cases}$$

## Auto Completion of Host Mappings

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- ▶ 
$$P(v) = \begin{cases} \psi & \text{if } (v, \psi) \in P_C \\ \perp & \text{else} \end{cases}$$
- ▶ What is a *secure*  $\perp$ ?
- ▶ Everything forbidden? Barely usable!
- ▶  $\perp$  can never solve an existing security violation
- ▶  $\perp$  must never mask potential security risks!

## Secure Auto Completion of Host Mappings

- ▶ Replacing the host attribute of any offenders by  $\perp$  must guarantee that no security-relevant information is masked.

**Definition.**  $\perp$  is a secure default attribute if

$$\begin{aligned} & \forall G P. \forall F \in \text{set\_offending\_flows}(G, P). \\ & \quad \forall v \in \text{offenders}(F). \neg m(G, P_{v \mapsto \perp}) \end{aligned}$$

- ▶ Secure and permissive
  - ▶  $\perp$  = everything forbidden, security proof easy
  - ▶  $\perp$  can be more permissive, e.g., Bell LaPadula
    - ▶  $\perp$  = *unclassified* hosts can freely interact
    - ▶  $P_C = (db_1, confidential)$
    - ▶ Security invariant for *complete* network
    - ▶ restrictions *only* for interactions with  $db_1$

## Example

- ▶  $m(\mathcal{G}, \mathcal{P})$
- ▶ New host  $x$       ( $\mathcal{P}$  is not updated)
- ▶  $\mathcal{P}(x) = \perp$
- ▶ Magic oracle  $\mathcal{P}_{oracle}(x) = \psi$
- ▶  $x$  is an attacker
- ▶  $\neg m(\mathcal{G}, \mathcal{P}_{oracle})$
- ▶ Is the security violation exposed without the oracle?
- ▶ If  $\neg m(\mathcal{G}, \mathcal{P}_{oracle})$  then  $\neg m(\mathcal{G}, \mathcal{P}_{x \mapsto \perp})$
- ▶ Hence  $\neg m(\mathcal{G}, \mathcal{P})$
- ▶ The security violation is never masked!

# Conclusion

- ▶ Monotonic Security Invariants
  - ▶ Verify policy ✓
  - ▶ Fix security violations ✓
  - ▶ Construct policy ✓
  - ▶ Construct easily and end-user-friendly ✓
- ▶ Fully machine-verified with Isabelle/HOL ✓

<https://github.com/diekmann/topoS>



Thanks for your attention!

Questions?





# Backup Slides

## Example: Aircraft Cabin Data Network

CC The Cabin Core Server (essential aircraft features).

- ▶ air conditioning, crew telecommunication ...

C1, C2 Two crew mobile devices.

- ▶ identify passenger calls, make announcements ...

IFEsrv The In-Flight Entertainment server.

- ▶ movies, Internet ...

IFE1, IFE2 Two In-Flight entertainment displays (thin client).

- ▶ Mounted at the back of seats
- ▶ Movies and Internet ...

Wifi A wifi hotspot.

- ▶ Internet access for passengers owned devices

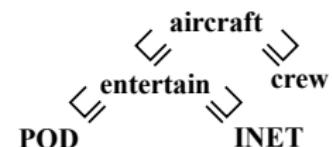
Sat A satellite uplink to the Internet.

P1, P2 Two passenger owned devices.

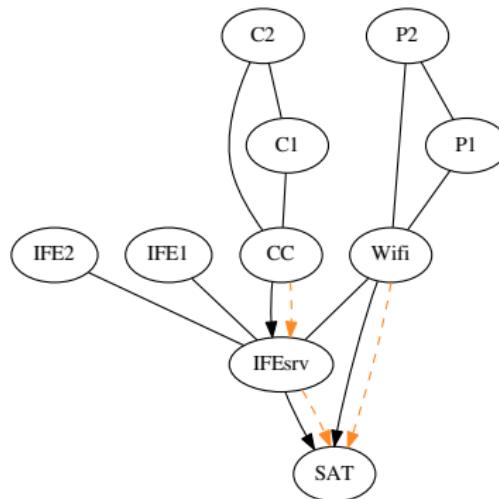
- ▶ laptops, smartphones ...

## Example: Security Invariants

- ▶ Invariant 1: Domain Hierarchy
  - ▶ Different protection domains
  - ▶ Devices may send to their own (sub-)domains
  - ▶ Trust level are available
- ▶ Invariant 2: Security Gateway
  - ▶ Slave devices are bound to a master
  - ▶ Master controls all communication to/between them.
  - ▶ IFE displays (thin clients) are strictly bound to IFEsrv
- ▶ Invariant 3: Bell LaPadula
  - ▶ Information flow restrictions
  - ▶ *secret* crew communication
  - ▶ *confidential* (< *secret*) passenger communication (privacy)



# Stateful Implementation



Cornelius Diekmann, Lars Hupel, and Georg Carle. *Directed Security Policies: A Stateful Network Implementation*. In ESSS, Singapore, May 2014.

## Bell LaPadula with Trust

- ▶ Prevent information leakage
- ▶  $P(v).sc$  is  $v$ 's security clearance
- ▶  $P(v).trust$

$$m((V, E), P) \equiv \forall (s, r) \in E. \begin{cases} \text{True} & \text{if } P(r).trust \\ P(s).sc \leq P(r).sc & \text{otherwise} \end{cases}$$

## Domain Hierarchy

- ▶ Hierarchical structures
- ▶  $\Psi = \text{fully qualified domain names}$ 
  - ▶  $\{a.b.c, b.c, c, \dots\}$
- ▶ ' $\sqsubseteq$ '  $\equiv$  '*is below or at the same hierarchy level*'
  - ▶  $a.b.c \sqsubseteq a.b.c$
  - ▶  $a.b.c \sqsubseteq b.c$
  - ▶  $a.b.c \sqsubseteq c$
- ▶ Trust: Act as if were in higher hierarchy position
  - ▶ Trust 1 = one position higher
  - ▶  $\text{chop}(a.b.c, 1) = a.c$

$$m((V, E), P) \equiv \forall(s, r) \in E. \ P(r).\text{level} \sqsubseteq \text{chop}(P(s).\text{level}, P(s).\text{trust})$$

## Security Gateway

- ▶ Approve intra-domain communication between domain members by a central instance (security gateway)

$$m((V, E), P) \equiv \forall(s, r) \in E, s \neq r. \text{table}(P(s), P(r))$$

snd	rcv	rslt	explanation
<i>sgw</i>	*	✓	Can send to the world.
<i>sgwa</i>	*	✓	— “—
<i>memb</i>	<i>sgw</i>	✓	Can contact its security gateway.
<i>memb</i>	<i>sgwa</i>	✓	— “—
<i>memb</i>	<i>memb</i>	✗	Must not communicate directly. May communicate via <i>sgw(a)</i> .
<i>memb</i>	<i>default</i>	✓	No restrictions for direct access to outside world. Outgoing accesses are not within the invariant's scope.
<i>default</i>	<i>sgw</i>	✗	Not accessible from outside.
<i>default</i>	<i>sgwa</i>	✓	Accessible from outside.
<i>default</i>	<i>memb</i>	✗	Protected from outside world.
<i>default</i>	<i>default</i>	✓	No restrictions.