

# Verified Firewall Ruleset Verification

with Isabelle/HOL

Cornelius Diekmann

December 17, 2015





## Introduction to Firewalls

### Chain INPUT (policy ACCEPT)

target	prot	source	destination	
DOS_PROTECT	all	0.0.0.0/0	0.0.0.0/0	
ACCEPT	all	0.0.0.0/0	0.0.0.0/0	state RELATED,ESTABLISHED
DROP	tcp	0.0.0.0/0	0.0.0.0/0	tcp dpt:22
DROP	tcp	0.0.0.0/0	0.0.0.0/0	multiport dports 21,873,5005,5006,80,548,...
DROP	udp	0.0.0.0/0	0.0.0.0/0	multiport dports 123,111,2049,892,5353
ACCEPT	all	192.168.0.0/16	0.0.0.0/0	
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*“tools do not understand real-world firewall rules”*

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C. Diekmann, L. Hupel, and G. Carle, Semantics-Preserving Simplification of Real-World Firewall Rule Sets, in Formal Methods (FM). Springer, pp. 195–212. Jun. 2015

## A Tool for Ruleset Verification

### Specification

- ▶ Documentation

### Implementation

- ▶ Code, tool
- ▶ Performance

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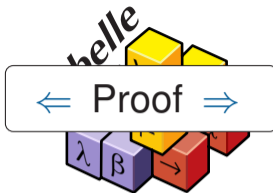
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<http://isabelle.in.tum.de/>

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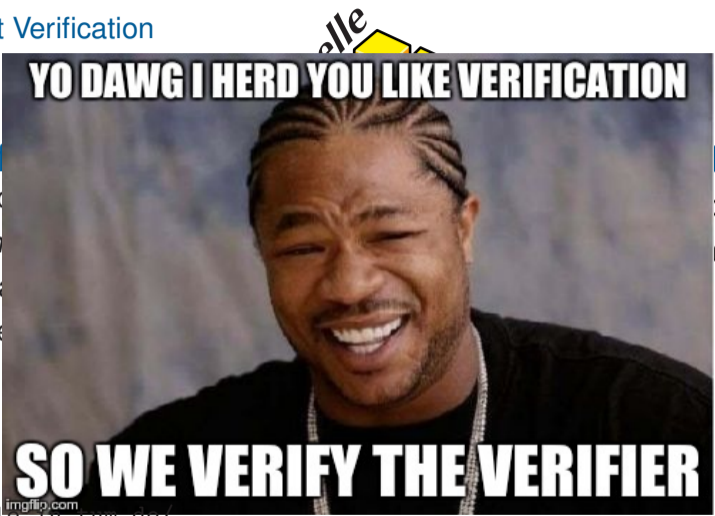
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Specific

- ▶ Doc
- ▶ Wh
- ▶ Go
- ▶ Ne

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## Match Expressions: Syntax and Semantics

### Syntax

- ▶ How to represent match expressions?


```
datatype 'a mexpr = Match 'a | MatchAny  
                | MatchNot 'a mexpr | MatchAnd 'a mexpr 'a mexpr
```

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Polymorphic: arbitrary type 'a


  
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Recursive datatype

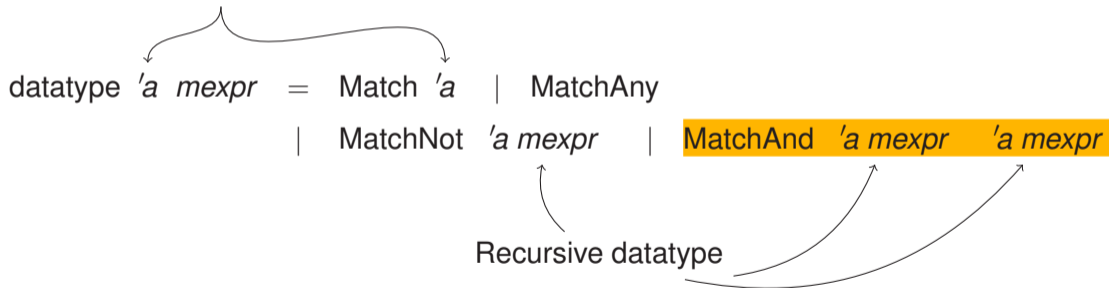


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### Example:

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MatchAnd (Match ( DstIP 8.8.8.8 )) (Match ( Protocol TCP ))
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Example:

MatchAnd (Match (DstIP 8.8.8.8)) (Match (Protocol TCP))



## Match Expressions: Syntax and Semantics

### Semantics

- ▶ What do match expressions mean?

$$\text{matches} :: ('a \Rightarrow 'p \Rightarrow \mathbb{B}) \Rightarrow 'a \text{ mexpr} \Rightarrow 'p \Rightarrow \mathbb{B}$$
$$\text{matches } \gamma \text{ (Match } a) p \quad \longleftrightarrow \quad \gamma \ a \ p$$
$$\text{matches } \_ \text{ MatchAny } \_ \quad \longleftrightarrow \quad \text{True}$$
$$\text{matches } \gamma \text{ (MatchNot } m) p \quad \longleftrightarrow \quad \neg \text{ matches } \gamma \ m \ p$$
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*matches* :: ('a ⇒ 'p ⇒ ℬ) ⇒ 'a mexpr ⇒ 'p ⇒ ℬ

*matches*  $\gamma$  (Match *a*) *p*  $\longleftrightarrow \gamma$  *a p*

*matches*  $\_$  MatchAny  $\_$   $\longleftrightarrow$  True

*matches*  $\gamma$  (MatchNot *m*) *p*  $\longleftrightarrow \neg$  *matches*  $\gamma$  *m p*

*matches*  $\gamma$  (MatchAnd *m*<sub>1</sub> *m*<sub>2</sub>) *p*  $\longleftrightarrow$  *matches*  $\gamma$  *m*<sub>1</sub> *p* ∧ *matches*  $\gamma$  *m*<sub>2</sub> *p*

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**matches  $\gamma$  (Match  $a$ )  $p$   $\longleftrightarrow \gamma a p$**

matches  $\_$  MatchAny  $\_$   $\longleftrightarrow$  True

matches  $\gamma$  (MatchNot  $m$ )  $p$   $\longleftrightarrow \neg$  matches  $\gamma m p$

matches  $\gamma$  (MatchAnd  $m_1 m_2$ )  $p$   $\longleftrightarrow$  matches  $\gamma m_1 p \wedge$  matches  $\gamma m_2 p$

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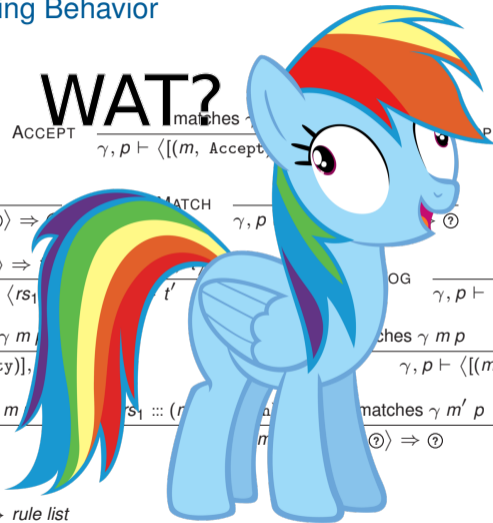
## Iptables Semantics: Filtering Behavior

$$\begin{array}{c}
 \text{SKIP} \quad \frac{}{\gamma, p \vdash \langle [], t \rangle \Rightarrow t} \qquad \text{ACCEPT} \quad \frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Accept})], \textcircled{?} \rangle \Rightarrow \checkmark} \qquad \text{DROP} \quad \frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Drop})], \textcircled{?} \rangle \Rightarrow \otimes} \\
 \\
 \text{REJECT} \quad \frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Reject})], \textcircled{?} \rangle \Rightarrow \otimes} \qquad \text{NOMATCH} \quad \frac{\neg \text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, a)], \textcircled{?} \rangle \Rightarrow \textcircled{?}} \qquad \text{DECISION} \quad \frac{t \neq \textcircled{?}}{\gamma, p \vdash \langle rs, t \rangle \Rightarrow t} \\
 \\
 \text{SEQ} \quad \frac{\gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow t \quad \gamma, p \vdash \langle rs_2, t \rangle \Rightarrow t'}{\gamma, p \vdash \langle rs_1 \dots rs_2, \textcircled{?} \rangle \Rightarrow t'} \qquad \text{LOG} \quad \frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Log})], \textcircled{?} \rangle \Rightarrow \textcircled{?}} \\
 \\
 \text{EMPTY} \quad \frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Empty})], \textcircled{?} \rangle \Rightarrow \textcircled{?}} \qquad \text{CALLRESULT} \quad \frac{\text{matches } \gamma \ m \ p \quad \gamma, p \vdash \langle \Gamma \ c, \textcircled{?} \rangle \Rightarrow t}{\gamma, p \vdash \langle [(m, \text{Call } c)], \textcircled{?} \rangle \Rightarrow t} \\
 \\
 \text{CALLRETURN} \quad \frac{\text{matches } \gamma \ m \ p \quad \Gamma \ c = rs_1 \dots (m', \text{Return}) \dots rs_2 \quad \text{matches } \gamma \ m' \ p \quad \gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow \textcircled{?}}{\gamma, p \vdash \langle [(m, \text{Call } c)], \textcircled{?} \rangle \Rightarrow \textcircled{?}}
 \end{array}$$

Background ruleset  $\Gamma$  : *chain name*  $\rightarrow$  *rule list*

# Iptables Semantics: Filtering Behavior

WAT?



SKIP	$\frac{}{\gamma, p \vdash \langle [], t \rangle \Rightarrow t}$	ACCEPT	$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Accept})], \textcircled{?} \rangle \Rightarrow t}$	DECISION	$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Drop})], \textcircled{?} \rangle \Rightarrow \textcircled{\times}}$
REJECT	$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Reject})], \textcircled{?} \rangle \Rightarrow \textcircled{\times}}$	MATCH	$\frac{}{\gamma, p \vdash \langle [m], \textcircled{?} \rangle \Rightarrow \textcircled{?}}$	DECISION	$\frac{t \neq \textcircled{?}}{\gamma, p \vdash \langle rs, t \rangle \Rightarrow t}$
SEQ	$\frac{\gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow t'}{\gamma, p \vdash \langle rs_1, \dots, rs_n, \textcircled{?} \rangle \Rightarrow t'}$	LOG	$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Log})], \textcircled{?} \rangle \Rightarrow \textcircled{?}}$		
EMPTY	$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Empty})], \textcircled{?} \rangle \Rightarrow \textcircled{\times}}$				$\frac{\text{matches } \gamma \ m \ p \quad \gamma, p \vdash \langle \Gamma \ c, \textcircled{?} \rangle \Rightarrow t}{\gamma, p \vdash \langle [(m, \text{Call } c)], \textcircled{?} \rangle \Rightarrow t}$
CALLRETURN	$\frac{\text{matches } \gamma \ m \ p \quad rs_1 \dots (m, \text{Call } c) \dots rs_n \quad \text{matches } \gamma \ m' \ p}{\gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow \textcircled{?}}$				$\frac{}{\gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow \textcircled{?}}$

Background ruleset  $\Gamma$  : *chain name*  $\rightarrow$  *rule list*




## Semantics Explained

$$\gamma, p \vdash \langle rs, s \rangle \Rightarrow t$$

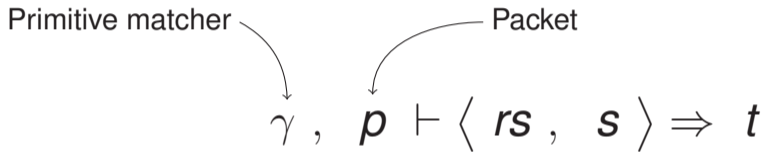
# Semantics Explained

$$\gamma, \mathbf{p} \vdash \langle \mathbf{rs}, \mathbf{s} \rangle \Rightarrow t$$

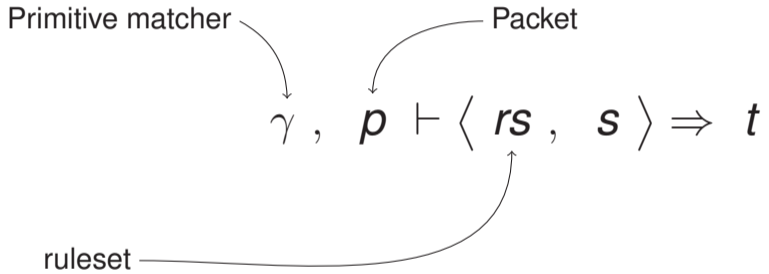
Packet



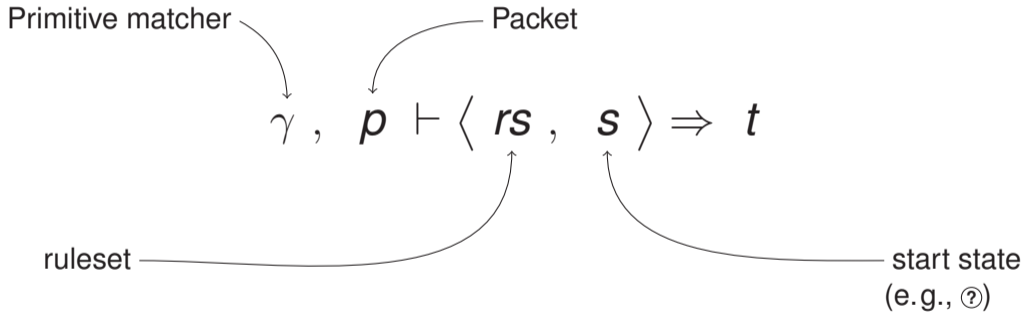
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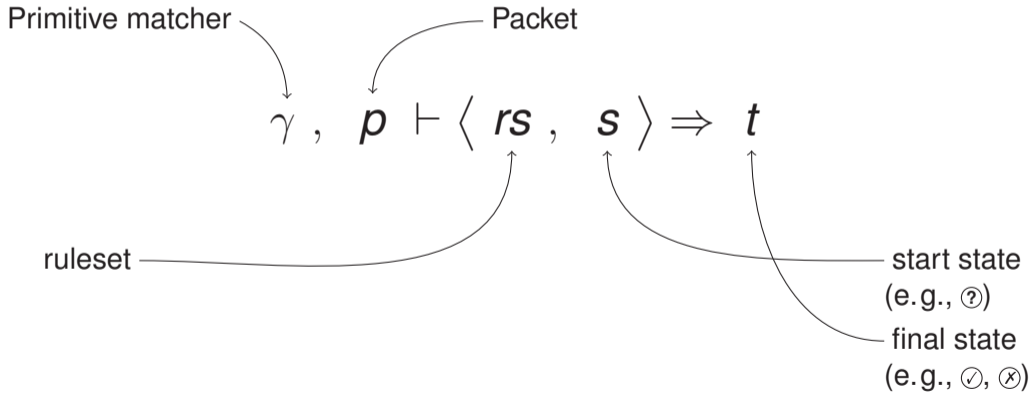
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## Semantics Explained: SKIP

$$\frac{}{\gamma, \rho \vdash \langle [], t \rangle \Rightarrow t}$$

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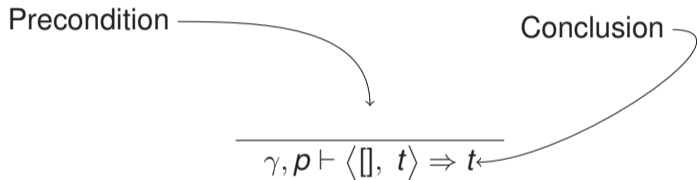
Precondition



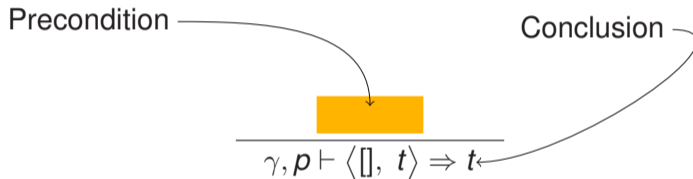
$$\frac{}{\gamma, \rho \vdash \langle [], t \rangle \Rightarrow t}$$



# Semantics Explained: SKIP

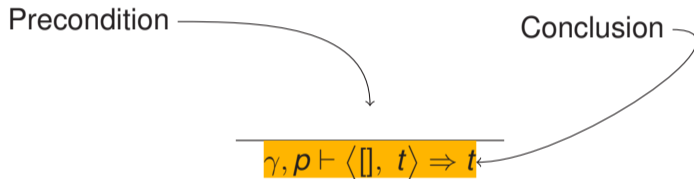


## Semantics Explained: SKIP



- ▶ **no precondition**
  - ▶ Holds unconditionally

## Semantics Explained: SKIP



- ▶ no precondition
  - ▶ Holds unconditionally
  - ▶ IF TRUE then  $\gamma, p \vdash \langle [], t \rangle \Rightarrow t$

## Semantics Explained: SKIP

$$\frac{}{\gamma, \rho \vdash \langle [], t \rangle \Rightarrow t}$$

## Semantics Explained: SKIP

$$\frac{}{\gamma, \rho \vdash \langle \square, t \rangle \Rightarrow t}$$

- ▶ Empty Ruleset

## Semantics Explained: SKIP

$$\frac{}{\gamma, p \vdash \langle [], t \rangle \Rightarrow t}$$

- ▶ Empty Ruleset
- ▶ Start state equals final state

## Semantics Explained: SKIP

$$\frac{}{\gamma, \rho \vdash \langle [], t \rangle \Rightarrow t}$$

- ▶ Empty Ruleset
- ▶ Start state equals final state
- ▶ For the empty ruleset, the firewall does nothing

## Semantics Explained: ACCEPT

$$\frac{\text{matches } \gamma \ m \ p}{\gamma, \mathbf{p} \vdash \langle [(m, \text{Accept})], \text{?} \rangle \Rightarrow \checkmark}$$



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$$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Accept})], (?) \rangle \Rightarrow \checkmark}$$

- ▶ Ruleset: single rule

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$$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Accept})], (?) \rangle \Rightarrow \checkmark}$$

- ▶ Ruleset: single rule
- ▶ matches

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- ▶ matches
- ▶ The action of the rule is Accept rule

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- ▶ The action of the rule is `Accept` rule
- ▶ The firewall does not have a decision yet

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- ▶ matches
- ▶ The action of the rule is `Accept` rule
- ▶ The firewall does not have a decision yet
- ▶ It will accept the packet

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$$\frac{\text{matches } \gamma \ m \ p}{\gamma, p \vdash \langle [(m, \text{Accept})], (?) \rangle \Rightarrow \checkmark}$$

- ▶ Ruleset: single rule
- ▶ matches
- ▶ The action of the rule is `Accept` rule
- ▶ The firewall does not have a decision yet
- ▶ It will accept the packet
- ▶ A matching `Accept` rule accepts packets



## Semantics Explained: CALLRETURN

$$\frac{\text{matches } \gamma \ m \ p \quad \Gamma \ c = rs_1 :: (m', \text{Return}) :: rs_2 \quad \text{matches } \gamma \ m' \ p \quad \gamma, p \vdash \langle rs_1, \textcircled{?} \rangle \Rightarrow \textcircled{?}}{\gamma, p \vdash \langle [(m, \text{Call } c)], \textcircled{?} \rangle \Rightarrow \textcircled{?}}$$

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► matches



## Semantics Explained: CALLRETURN

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- ▶ matches
- ▶ The called chain  $c$  in the background ruleset  $\Gamma$  is defined as  $rs_1 ::: (m', \text{Return}) :: rs_2$



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- ▶ First part  $rs_1$  is processed without result

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- ▶ Then there is a matching Return

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- ▶ The called chain  $c$  in the background ruleset  $\Gamma$  is defined as  $rs_1 ::: (m', \text{Return}) :: rs_2$
- ▶ First part  $rs_1$  is processed without result
- ▶ Then there is a matching Return
- ▶ Calling to user-defined chain and return without result

## Semantics Explained: CALLRETURN

# WHY?

$$\frac{\text{matches } \gamma \ m \ p \quad \Gamma \ c = rs_1 :: (m', \text{Return}) :: rs_2 \quad \text{matches } \gamma \ m' \ p \quad \gamma, p \vdash \langle rs_1, ? \rangle \Rightarrow ?}{\text{all } c], ? \rangle \Rightarrow ?}$$

- ▶ matches
- ▶ The called chain  $c$  in the base ruleset  $\Gamma$  is defined as  $rs_1 :: (m', \text{Return}) :: rs_2$
- ▶ First part  $rs_1$  is processed
- ▶ Then there is a matching rule
- ▶ Calling to user-defined chain  $m'$  with result



## Semantics-Preserving Simplification

$$\gamma, p \vdash \langle rs, s \rangle \Rightarrow t \quad \text{iff} \quad \gamma, p \vdash \langle f rs, s \rangle \Rightarrow t$$

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- ▶  $f :: 'a \text{ ruleset} \Rightarrow 'a \text{ ruleset}$
- ▶  $f$  does not change filtering behavior of firewall



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- ▶  $f :: 'a \text{ ruleset} \Rightarrow 'a \text{ ruleset}$
- ▶  $f$  does not change filtering behavior of firewall
- ▶ Removing Log rules

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- ▶  $f$  does not change filtering behavior of firewall
- ▶ Removing Log rules
- ▶ Unfolding of user-defined chains

## Semantics-Preserving Simplification

$$\gamma, p \vdash \langle rs, s \rangle \Rightarrow t \quad \text{iff} \quad \gamma, p \vdash \langle \mathbf{f} rs, s \rangle \Rightarrow t$$

- ▶  $f :: 'a \text{ ruleset} \Rightarrow 'a \text{ ruleset}$
- ▶  $f$  does not change filtering behavior of firewall
- ▶ Removing Log rules
- ▶ Unfolding of user-defined chains
- ▶ Normalizing match expressions, ...



## Embedding in Ternary Logic

$$\mathbb{B} = \{True, False\}$$

$$Ternary = \{True, False, Unknown\}$$

$$\{p \mid \text{approx\_firewall } \gamma \text{ stricter } rs = \checkmark\}$$

$$\subseteq$$

$$\{p \mid \gamma, p \vdash \langle rs, ? \rangle \Rightarrow \checkmark\}$$

$$\subseteq$$

$$\{p \mid \text{approx\_firewall } \gamma \text{ permissive } rs = \checkmark\}$$

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$$\subseteq$$

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- ▶ Set of packets accepted by the firewall
- ▶ We can specify a lot . . .



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executable

- ▶ Set of packets accepted by the firewall
- ▶ We can specify a lot . . . but we also believe in running code



## Spoofing Protection

*ipassmt* :: interface  $\Rightarrow$  IP set

Example:

$$ipassmt = [\text{eth0} \mapsto 192.168.0.0/24]$$

Spoofing Protection:

$$\{p.\text{src\_ip} \mid p.\text{in\_iface} = \text{eth0} \wedge \gamma, p \vdash \langle rs, \textcircled{?} \rangle \Rightarrow \textcircled{\checkmark}\} \subseteq 192.168.0.0/24$$



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Spoofing Protection:

$$\forall eth \in ipassmt.keys$$

$$\{p.src\_ip \mid p.in\_iface = eth \wedge \gamma, p \vdash \langle rs, \textcircled{?} \rangle \Rightarrow \textcircled{\checkmark}\} \subseteq ipassmt.get(eth)$$



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*ipassmt* :: interface  $\Rightarrow$  IP set

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$$ipassmt = [\text{eth0} \mapsto 192.168.0.0/24]$$

Spoofing Protection:

**check\_spoofing\_protection *ipassmt rs*  $\longrightarrow$**

$\forall \text{eth} \in ipassmt.keys$

$\{p.src\_ip \mid p.in\_iface = \text{eth} \wedge \gamma, p \vdash \langle rs, ? \rangle \Rightarrow \checkmark\} \subseteq ipassmt.get(\text{eth})$

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Spoofing Protection:

check\_spoofing\_protection *ipassmt* *rs*  $\longrightarrow$

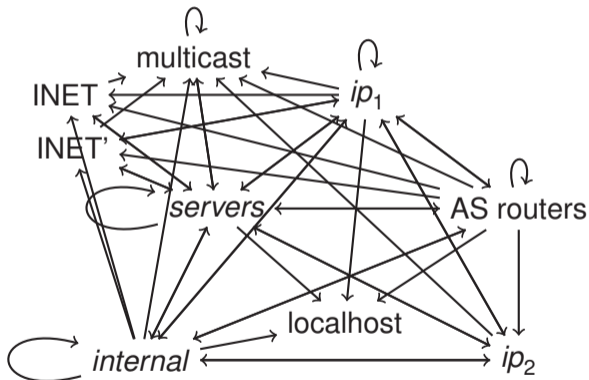
$\forall eth \in ipassmt.keys$

$$\{p.src\_ip \mid p.in\_iface = eth \wedge \gamma, p \vdash \langle rs, ? \rangle \Rightarrow \checkmark\} \subseteq ipassmt.get(eth)$$



```
diekmann@xps12: ~/glt/iptables_Semantics/beta_haskell_tool
$ iptables-save | ./check_spoofing_protection ipassmt_tumi8
loading ipassmt from `ipassmt_tumi8'
Parsed IpAssmt
sanity_wf_ruleset passed
Parsed 90 chains in table filter, a total of 4813 rules
Table `nat' : `Reading ruleset failed! sanity_wf_ruleset check failed.'.
Table `raw' : `Reading ruleset failed! sanity_wf_ruleset check failed.'.
sanity_wf_ruleset passed
(eth0,True)
(foo,False)
(eth1.96,True)
(eth1.108,True)
(eth1.109,True)
(eth1.110,False)
(eth1.116,True)
(eth1.152,True)
(eth1.171,True)
(eth1.173,True)
(eth1.1010,True)
(eth1.1011,True)
```

## Service Matrix



- ▶ Partitions complete IPv4 space
- ▶ All IP addresses in each group have same access rights
- ▶ Cannot be compressed any further



# Sources

Firewall Rulesets ← **plz contribute**

<https://github.com/diekman/net-network>

Isabelle Theories + Haskell Tool:

[https://github.com/diekman/Iptables\\_Semantics](https://github.com/diekman/Iptables_Semantics)