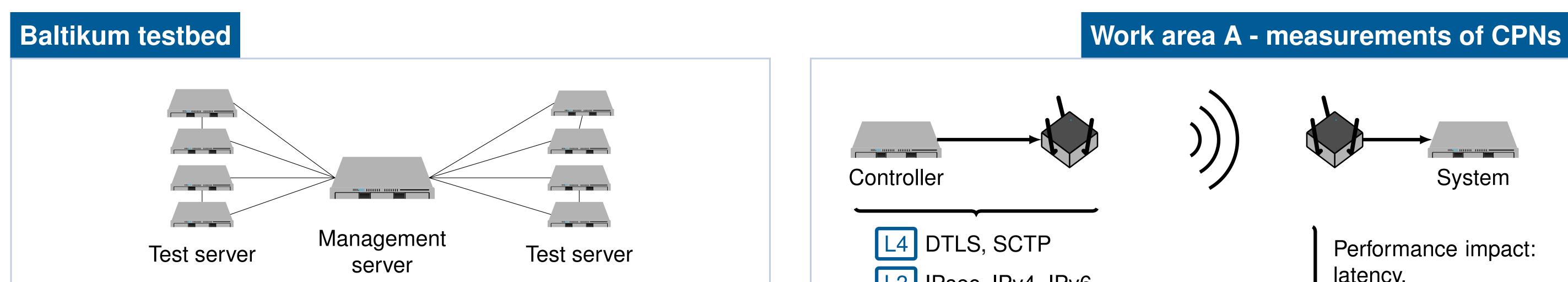
Chair of Network Architectures and Services Department of Informatics Technical University of Munich



# MOONSHINE

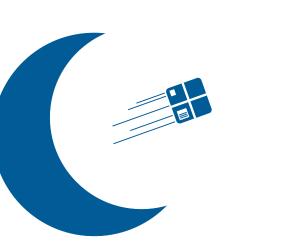
Measurements for Composable Performance Models of Cyber-Physical Network Components



- Started with DFG LUPUS '09 and constantly updated since (1/10/40 GbE, OpenFlow Switch, MikroTik router)
- ► 18 publications and 34 student theses conducted on the testbed
- ► Testbed with extensive capabilities:
  - Management server configures network experiments
  - Network experiment execution is automated, documented, and becomes reproducible
  - Energy consumption measured automatically

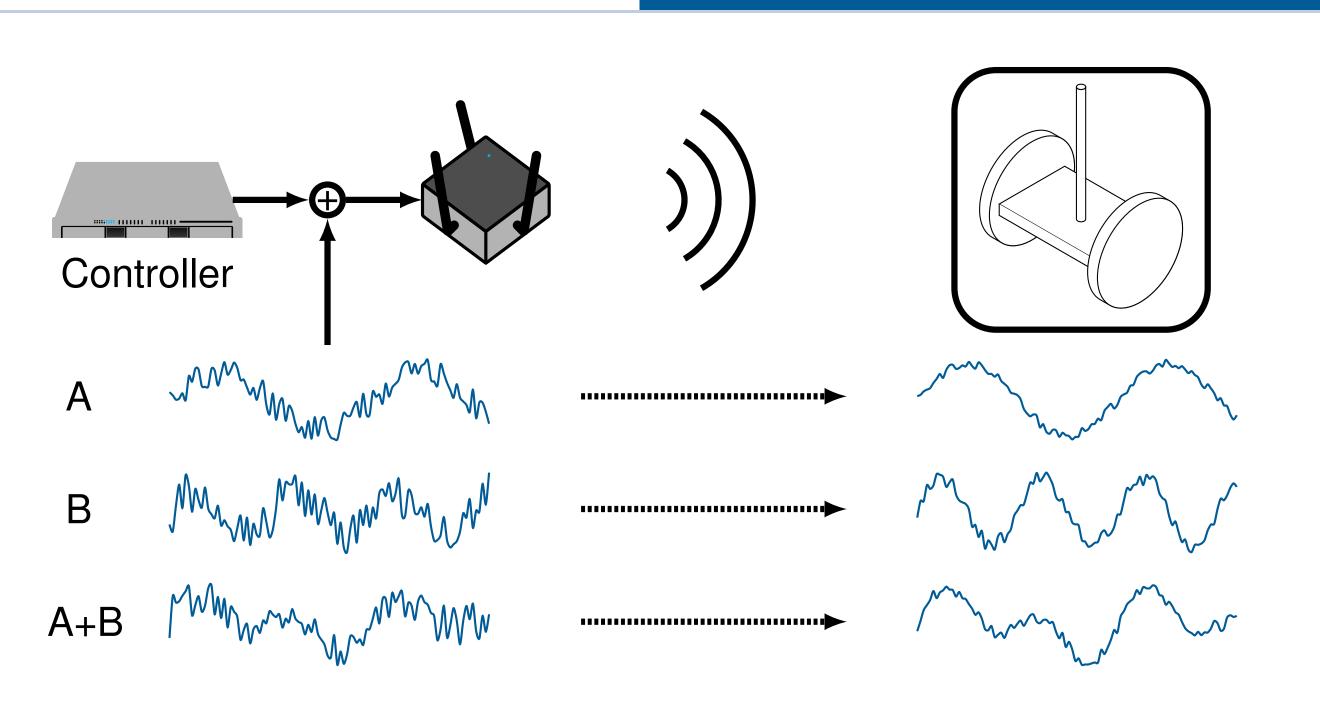
- L4 DTLS, SCTP
  L3 IPsec, IPv4, IPv6
  L2 802.11a/b/g/n(ac/ad),15.4e TSCH
  Pr CPU (x86, ARM), Cores, Cache
- Performance impact latency, reliability, application-level quality metrics
- ► WP1: CPN testbed as part of the software prototype
- ► WP2: Control loop software emulation software prototype
- ► WP3: Software-defined radio wireless channel emulation

## Scientific background



MoonGen [4] a packet generator developed at the Chair of Network Architectures and Services:

# Work area B - deriving models



- Latency measurements in the range of nanoseconds
- 10 Gbit/s packet generation on a single core
- High-precision generation of arbitrary traffic patterns
- Easy extendability using the Lua scripting language
- Experiments with wireless technologies: GNU Radio toolkit, USRP B210, SmartMeshIP, and OpenMote
- ► High-performance **network coding** software library [1]
- ► Application of **network calculus** to on-board avionic networks
- ► WP4: Service curve parameter estimation
- WP 5: Identification of configuration for meeting latency, robustness, and energy consumption goals
- ► WP6: Improved modeling methods

#### Former projects and cooperations

DFG funded projects (in cooperation with University of Hamburg, Prof. B. Wolfinger):

#### ► LUPUS ('09-'12)

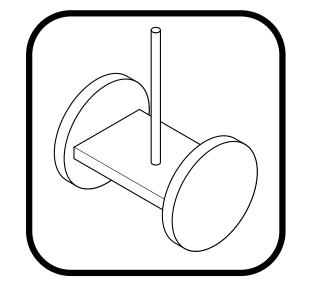
- Analysis and modeling of network traffic [2]
- Measuring packet processing on different CPU architectures

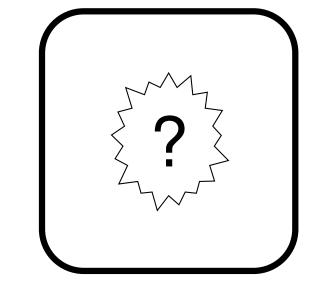
#### ► **MEMPHIS** ('12-'15)

- Analysis and modeling of software protocol processing [4]

### Work area C - interaction with other projects

Benchmark: emulation of a two-wheeled inverted pendulum. Reproducible experiments in cooperation with SPP1914 projects.





Two-wheeled

Novel

inverted pendulum systems

- ► WP7: Cross validation of quantitative results
- ► WP8: Cooperation with other projects
- [1] S. Günther et al. "Efficient GF Arithmetic for Linear Network Coding using Hardware SIMD Extensions". In: *Proceedings of the International Symposium on Network Coding (NetCod)*. Aalborg, Denmark, June 2014.
- [2] L. Braun et al. "Comparing and improving current packet capturing solutions based on commodity hardware". In: Internet Measurement Conference 2010 (IMC'10). Melbourne, Australia, Nov. 2010.
- [3] P. Emmerich et al. "A Study of Network Stack Latency for Game Servers". In: Proceedings of the 13th Annual Workshop on Network and Systems Support for Games. Dec. 2014.
- [4] P. Emmerich et al. "MoonGen: A Scriptable High-Speed Packet Generator". In: Internet Measurement Conference 2015 (IMC'15). Tokyo, Japan, Oct. 2015.

Sebastian Gallenmüller, Maurice Leclaire, Stephan Günther and Georg Carle

{ gallenmu | leclaire | guenther | carle }@net.in.tum.de