



**Challenging Topics!  
Sometimes previous  
knowledge required!**

## Information Session for the Seminar "Future Internet"

**Prof. Dr.-Ing. Georg Carle and 18 research staff**  
**Organization: Daniel Raumer, Lukas Schwaighofer**  
**Contact: [seminar@net.in.tum.de](mailto:seminar@net.in.tum.de)**





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- ❑ **Administrative Things for the FI Seminar**
  - Deadlines
  - Responsibilities
  - Grading
  
- ❑ Topic Selection for Seminar Future Internet (FI)



- ❑ **Lecturer:**
  - ❑ Prof. Dr.-Ing. Georg Carle
  
- ❑ **Organization: [seminar@net.in.tum.de](mailto:seminar@net.in.tum.de)**
  - ❑ Daniel Raumer
  - ❑ Lukas Schwaighofer
  
- ❑ **Overview**
  - ❑ **Main Language: German**
    - ❑ we will offer an English track  
(presuming a minimum of 4 participants)
  - ❑ **Extent: 2 SWS (4 ECTS)**
    - ❑ 4 ECTS \* 30 hours = 120 working hours expected from you
  - ❑ **Course Type:**
    - ❑ For M.Sc. Students: Master's Seminar (Master-Seminar)
    - ❑ For B.Sc. Students: Advanced Seminar Course (Seminar)



	Dates
<b>Topic Selection (room 03.07.023)</b>	<b>today</b>
<b>Pick up literature per mail or personal by advisor</b>	Until <b>21.07.2014</b>
<b>Advisor meeting (discussion of received literature) – be prepared (MUST)</b>	Until <b>08.08.2014</b>
<b>Detailed structure of paper and talk</b>	Until <b>22.08.2014</b>
<b>Final slides* discussion with advisor</b>	Until <b>22.09.2014</b>
<b>* Slides must be presentable, otherwise -0.3 degree in grading.</b>	
<b>Upload paper (1. Version)</b>	<b>21.09.2014</b>
<b>Upload Reviews</b>	<b>05.10.2014</b>
<b>Talks</b>	<b>29/30.9.2014</b>
<b>Schedule will be published soon</b>	<b>(&amp; 2.10.2014)</b>
<b>Upload paper (2. Version) and final slides</b>	<b>26.10.2014</b>
<b>Publication in Proceeding</b>	<b>t.b.a.</b>



- ❑ **First version of your paper**
  - ❑ Agree on the content with your advisor
  - ❑ Use the supplied paper template from the webpage
  - ❑ Keep in touch with your advisor
  - ❑ Try to finish well in time so your advisor can give you feedback
  
- ❑ **Write reviews**
  - ❑ You will be given two papers of your fellow students
  
- ❑ **Final version of your paper**
  - ❑ Use the received reviews to improve your paper
  - ❑ You will also receive some feedback from your advisor
  - ❑ If you and your advisor agree → publication in the seminar proceedings

**Talks and Papers  
can be in  
German or English!**

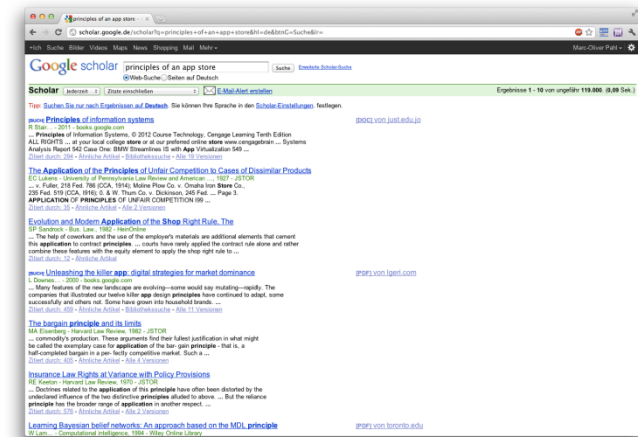


- ❑ Prepare your talk
  - ❑ Finished slides must be discussed with advisor 1 week before the talk
  - ❑ Advisors usually offer the opportunity of test talks
  
- ❑ Give your talk
  
- ❑ Session chair for one talk
  - ❑ Introduce the talk
  - ❑ Watch the time constraints
  - ❑ Try to get the discussion started after the talk (ask at least one question if nobody else does)
  
- ❑ Mandatory attendance on all sessions in your track
  - ❑ If you cannot attend for a good reason contact [seminar@net.in.tum.de](mailto:seminar@net.in.tum.de) in advance

Talks and Papers  
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German or English!



- ❑ From your advisor(s) you may receive some literature.
  - ❑ This is just to get you started
  
- ❑ Find appropriate (scientific) sources yourself
  - ❑ scholar.google.com
  - ❑ acm.org
  - ❑ ieee.org
  - ❑ You sources' sources
  - ❑ ...



**Just presenting the given literature is NOT enough**



- ❑ TUM-Online registration
  - ❑ If you pick a topic today we will register you for the course
  - ❑ You will be able to unregister for 1 week without any consequences
  - ❑ Later dropout will be graded as 5.0
  
- ❑ Webpage: <http://www.net.in.tum.de/de/lehre/>
  - ❑ Slides: How to write a paper
  - ❑ Slides: How to write a review
  
- ❑ Questions:
  - ❑ Contact your advisor
  - ❑ For organizational questions: [seminar@net.in.tum.de](mailto:seminar@net.in.tum.de)





## Grading parts:

1. Both of your paper submissions (6–8 pages in ACM) (50%)
  - 1<sup>st</sup> version: 37,5%
  - 2<sup>nd</sup> version: 12,5%
2. Your talk (20–25min, following discussion and feedback) (25%)
  - Content is graded
  - Personal presentation style is not
3. Your reviews of papers from other seminar participants (25%)



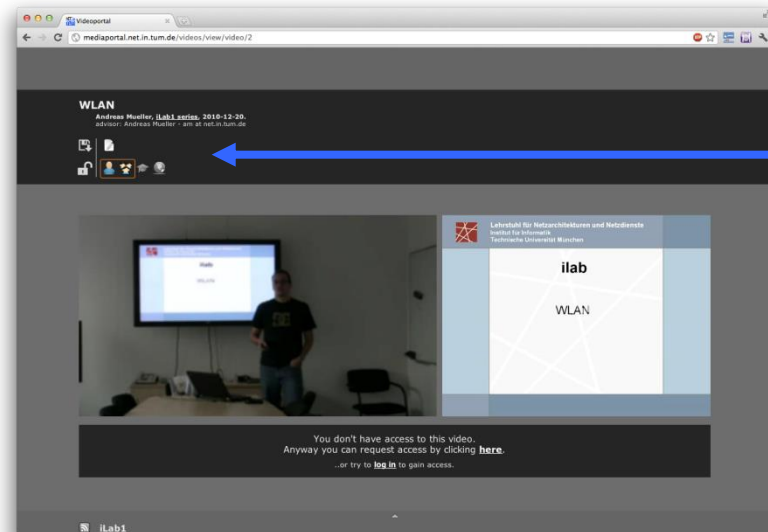
# Grading – influencing factors

- ❑ Observe the deadlines
  - ❑ Advisor meetings are compulsory
  - ❑ Use the upload form on our webpage for your submissions
  - ❑ 0.3 degrading per day for missed deadlines
  
- ❑ No submission
  - ❑ 1<sup>st</sup> version of paper: Disqualification (Seminar graded as 5.0)
  - ❑ Other submissions: Grade 5.0 for the concerning part
  
- ❑ Write the paper yourself
  - ❑ Plagiarism → disqualification (and we will check!)
    - ❑ Attempted cheating reported to the examination office
  - ❑ Summary when and why to cite:  
<http://oxford.library.emory.edu/research-learning/citation-plagiarism/citing.html>



## You have the chance to get your talk recorded

- Have a **look at yourself** after the talk!
- Your talk was great? Share it and show it to your friends.



**You fully control the access!**  
(Initially only you can access it!)



# English Only Track

- ❑ We offer an English only track if...
  - At least one non-German native speaker wants to attend the seminar
  - At least four students (in total) agree to do their paper and talk in English
  - **Is this the case today?**
  
- ❑ The English only track will have separate sessions
  - Probably 1-2 sessions (depending on the number of students)
  
- ❑ Attendance not mandatory for talks in the “standard” track
  - Students in the “standard” track also don’t have to participate in the English track talks
  - You are still welcome to join the other track’s talks 😊
  
- ❑ Usually the English track is quite small
  - This means less attendance (if the opportunity to improve your English is not a good enough reason for you...)



# Questions?





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**Challenging Topics!  
Usually some previous  
knowledge required!**



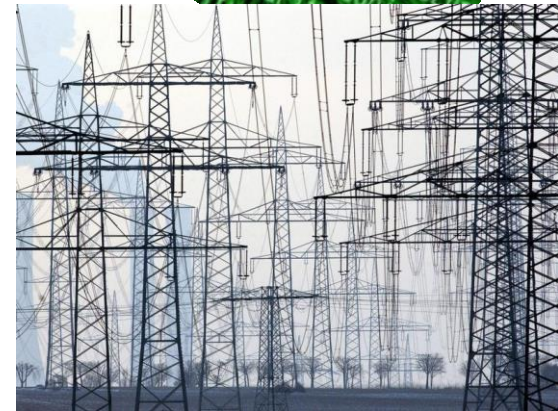
## ❑ Attacking critical infrastructures as war strategy?

- Stuxnet as one example
- APT (Advanced Persistent Threat) as new buzzword
- Is it possible to „hack“ our power supply system?
- What is real and what is fiction?
- Is it the „end of the world“?



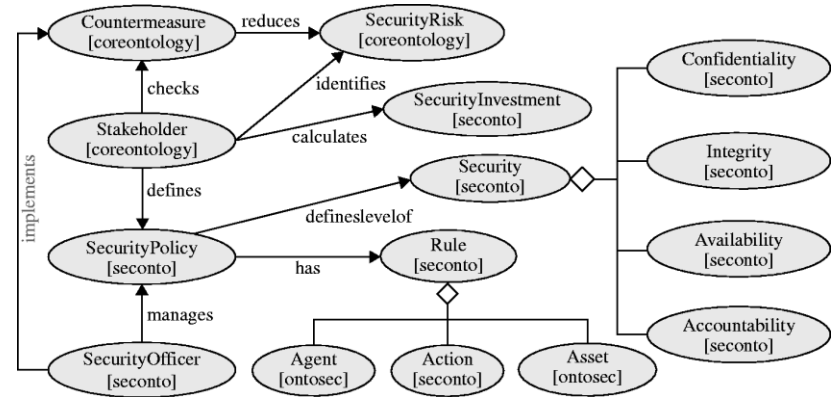
## ❑ Your Task:

- Explore the possible threats for critical infrastructures and industrial networks
- Structure them and explore some in detail
- Explore the real risk behind those treats and find out what is behind Cyber war





- Structuring Attacks to:
  - Get an overview of possible attack scenarios and threats
  - To examine categories for IDS Testing
- Methods:
  - Taxonomies and Ontologies



- Your Task:
  - What is the state of the art?
  - What problems have existing approaches?
  - Is it possible to combine existing Taxonomies and Ontologies?

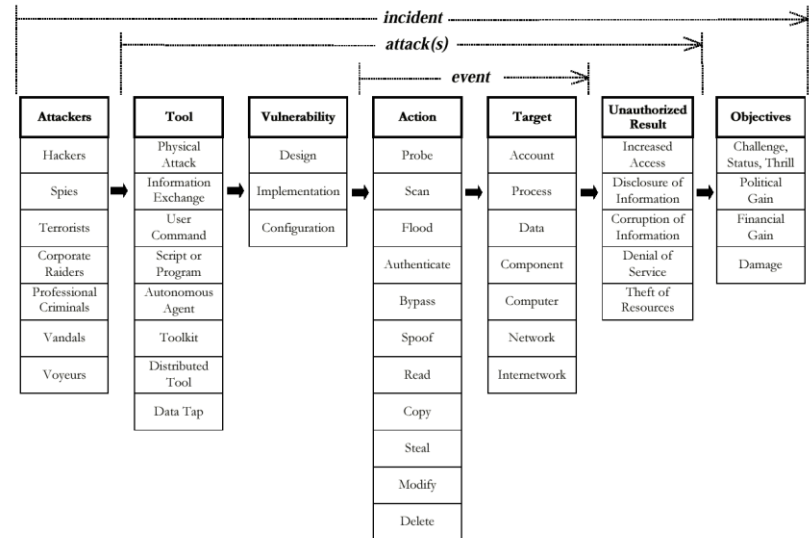


Figure 5.4. Computer and Network Incident Taxonomy





- Is it easy to implement cyber attacks?
  - Popular tools: LOIC (Low Orbit Ion Canon) for DOS, Metasploit, ...
  - Linux Packages: hunt (spoof addresses), nmap (port scanning), ...
  
- Your Task:
  - Examine popular tools and explore their capabilities
  - How easy is it to use these tools?
  - Are they effective?
  - What requirements have to be achieved?
  
- You may need to set up a test environment!





- ❑ Smart Buildings are equipped with sensors, actors and automation systems that, e.g.,
  - ❑ ... increase our comfort.
  - ❑ ... optimize a building's energy consumption.

## ❑ Problem:

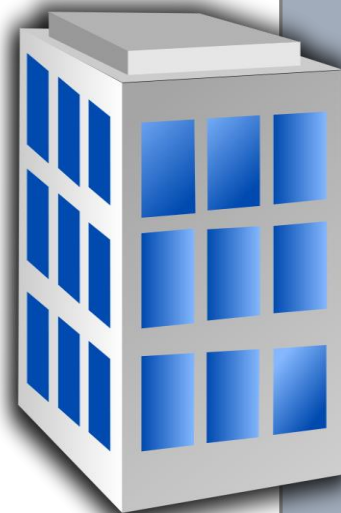
- ❑ Sensor data (power consumption, temperature, luminosity, etc.) might be abused for the surveillance of employees.
  - ❑ E.g.: Correlate records of time worked and power consumption.
- ❑ A conflict between technology and law is created.

## ❑ Your Task:

- ❑ Perform a study on the legal situation (use law texts, blogs, etc.).
- ❑ Perform a study on the state of the art (scientific papers, etc.).
- ❑ Present your findings.

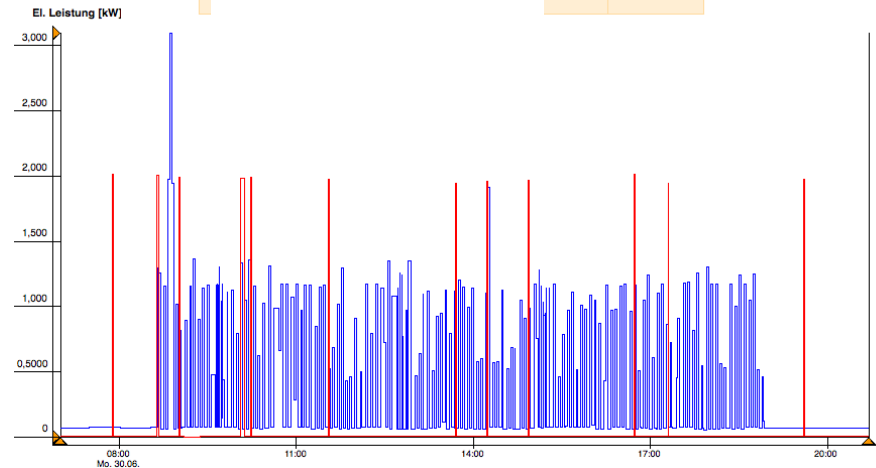


**vs.**





- We just learned that energy logs
- contain (personal) data.
  - Example: Log of our kitchen
- Idea: Analyze a dataset recorded
- with our logging system.
  - Electricity
  - Temperature logs of one office



## Goals:

- Research on data mining tools
- and apply your new skills to the dataset
- Identify patterns, individual devices, maybe even habits of users.
- Document work procedure and findings.

## Caveat:

- Requires constant cooperation with your supervisors.
- You need to sign a data confidentiality statement!



- ❑ Most of us have an intuition of what privacy means
  - ❑ It is normally about personal data
  - ❑ The aim is to keep some information away from a specified audience
  
- ❑ **Problem:**
  - ❑ It should be able to rate an IT-system concerning its ability to preserve the privacy of its user
  - ❑ It's getting really difficult when trying to find a compromise between „show everything“ and „show nothing“
  - ❑ To rate such systems, some metrics for measuring privacy (and its breaches) is necessary
  
- ❑ **Your Task:**
  - ❑ Research different approaches of measuring privacy
  - ❑ Compare them and assess the applicability in the context of smart buildings.

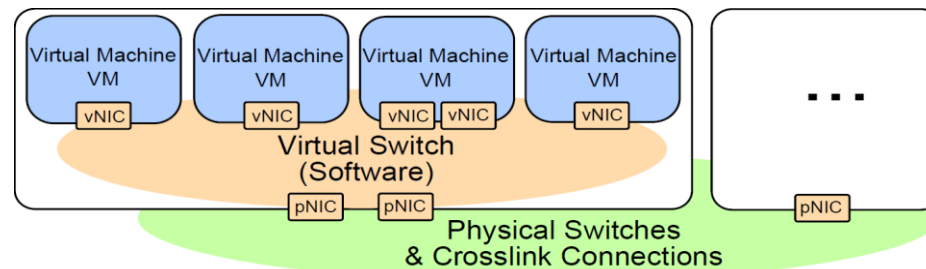


- ❑ Problem: International intelligence agencies monitor the Internet ? ?
- ❑ One way how to circumvent supervision are anonymizing proxies
  - ❑ Gateways to the “good old” internet giving you an anonymous IP.
  - ❑ Examples: TOR, AN.ON, etc.
- ❑ A different approach is used by the Freenet project:
  - ❑ Anonymity is no add-on but a fundamental part of the system design.
    - ❑ Distributed infrastructure (P2P network)
    - ❑ Specific routing protocols
  - ❑ Further features: censorship resistance; darknet
- ❑ Goals:
  - ❑ Explain motivation and goals of the project.
  - ❑ Explain protocols and system design.
  - ❑ Find and present related work.





- ❑ A virtual switch shuffles packets between VMs only in software
  - ❑ Software is more flexible than hardware
  - ❑ Can be enriched with middle box functions
  - ❑ can go beyond 10Gbit Ethernet



## ❑ Your Task:

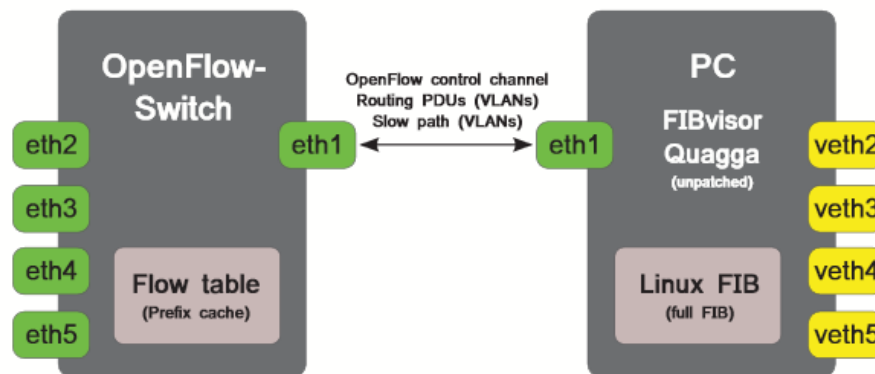
- ❑ Get familiar with concepts and architectures of virtual switches
  - ❑ Survey existing approaches
    - ❑ choose meaningful criteria for compare!
  - ❑ Academically approaches go beyond the state of the art in productive networks → also discuss these approaches
- 
- ❑ Starting point:  
Open vSwitch, Contrail vRouter, DPDK vSwitch, VALE, etc.



- ❑ Software router and switches...
  - ❑ ... empower short development cycles for new features 😊
  - ❑ ... are cost-efficient 😊
  - ❑ ... but provide comparatively poor (forwarding) performance 😞

- ❑ Hardware routers have long development cycles, lead to vendor-lock-in, and are expensive

→ Idea: combine L3-switches or cheap routers with a server and software



## Goal:

- ❑ Describe the problems with Routers (e.g. costs, vendor lock-ins, limited capabilities, etc.)
- ❑ Shortly summarize the benefits of software router/switches and those of hardware router/switches
- ❑ How can innovative architectures look like?
- ❑ Describe approaches (RouteFlow, FIBIUM, and own findings) and compare them.
- ❑ Perhaps you will have to describe background that leverages these approaches (e.g. OpenFlow)

*(Continuation as Master's or Bachelor's Thesis is possible.)*

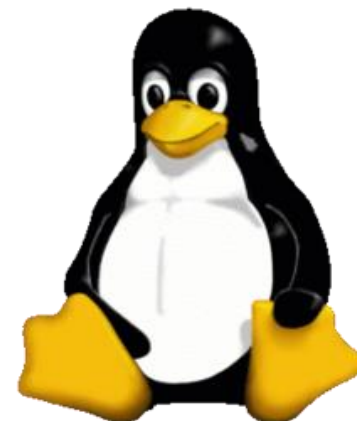
Possible starting literature:

- [1] N.Sarrar, S.Uhlig, A.Feldmann, R.Sherwood, and X.Huang, "Leveraging Zipf's law for traffic offloading" SIGCOMM CCR (2012)
- [2] A.Vidal, F.Verdi, E.Fernandes, C.Rothenberg, and M.Salvador, "Building upon RouteFlow: a SDN development experience.", SBRC'2013 (2013)



- **The Linux network stack consists of many parts**
  - Protocol Implementations (IP, TCP, UDP, SCTP, ...)
  - Firewalls (iptables/netfilter)
  - User space networking (virtualization, VPN) support (TUN and TAP)
  - Switches and routers (Bridge, IP forwarding, Open vSwitch)
  - All of them are under constant development and new features are added regularly

- **Your Task**
  - Get familiar with the Linux network stack
  - Literature review, changes since Linux 3.7
  - Identify new features and improvements
  - Point out possible weaknesses and limitations

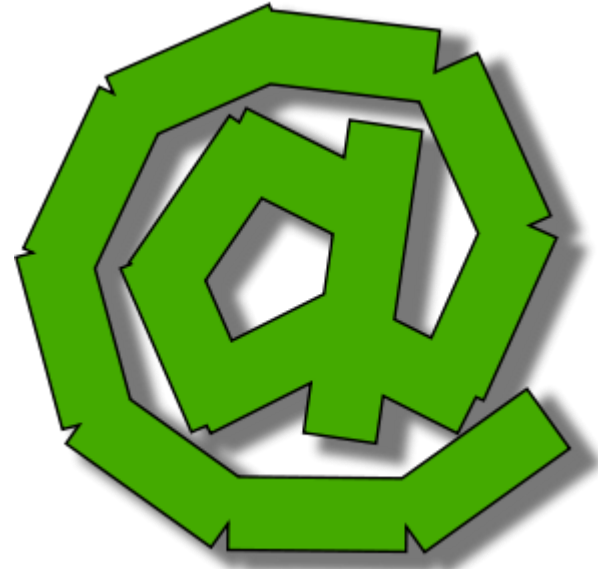


 Basic knowledge of Linux required to dive into Linux code





- ❑ SMTP is an ancient protocol
  - Used since 1980s
  - Designed before SPAM et al.
- ❑ Extensions are introduced to deal with emerging problems
- ❑ **Your Task:**
  - Research “current” extensions
    - Sender Policy Framework (SPF)
    - Domain Keys Identified Mail (DKIM)
    - Domain-based Message Authentication, Reporting & Conformance (DMARC)
    - Others you find interesting
  - What are their respective effects
    - What are they designed to improve / mitigate?
    - Do they cause any problems?
  - How do they work together?
  - What is used by “big players”





- ❑ Network time protocol (NTP) without proper security
- ❑ New proposal: “Network time security” (NTS)

## Your task:

- ❑ Understand NTPv4 and its security properties and weaknesses
- ❑ Understand NTS
- ❑ Analyze and evaluate NTS security properties
  - Trust model
  - Authentication
  - Transport security
  - DoS



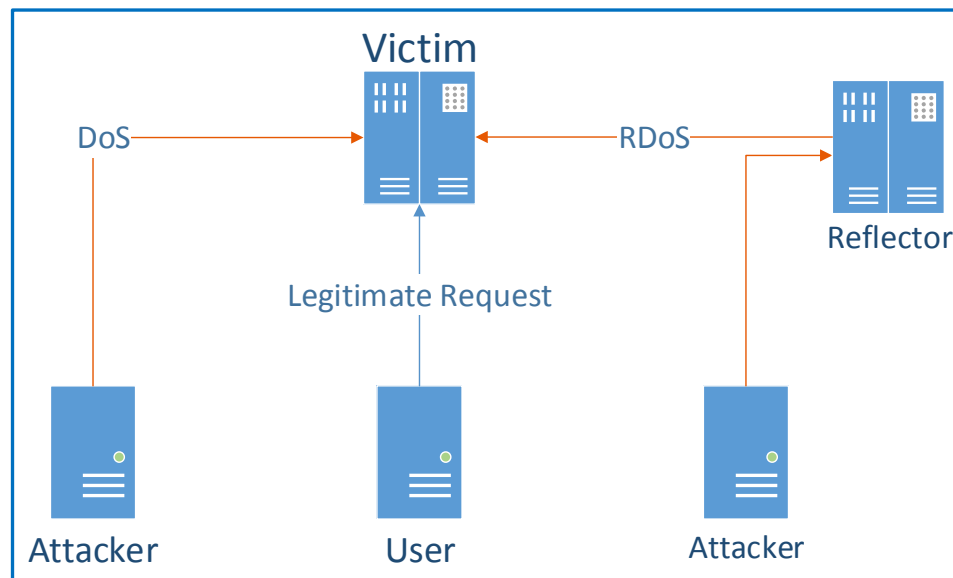
NTP after security evaluation (not to scale). Picture by Todd Kopriva.



- Distributed Denial of Service Attacks
  - Major threat to networks and Internet services
  - DDoS detection has been focus of many studies
  - Detection only first step, mitigation and defense is next

- Your Task:

- Get familiar with DDoS attacks and their implications
- Find and compare different DDoS defense mechanisms in literature
- How do they work? What do they rely on?
- Point out weaknesses and potential remedies



[1] JCY Chou et.al “Proactive surge protection: a defense mechanism for bandwidth-based attacks”, IEEE/ACM Transactions on Networking 2009

[2] J. Snijders “DDoS Damage Control -- Cheap & effective”, RIPE68 2014



# Internet Science – Behavioural Aspects (Heiko)

- ❑ Network or Security Engineers often blame the stupid user. Now, is this claim correct or are the engineers just missing something important?



- ❑ Others claim that Internet is machine-to-machine only. No humans ever involved (even at IETF?).

- ❑ Your task:

- Motivate relation behaviourism and IT
- Present 1-2 claims presented in related articles.
- Use other sources to justify and/or question the claims. (e.g. from behavioural sciences)

- ❑ Potential Sources:

- <http://weis2014.econinfosec.org/program.html> or previous workshops under <http://weis2014.econinfosec.org/past.php>

	Care for security	Do not care.
Care for security		
Security, wtf ???		



# Internet Science – Attacking in Cyber Conflicts (Heiko)

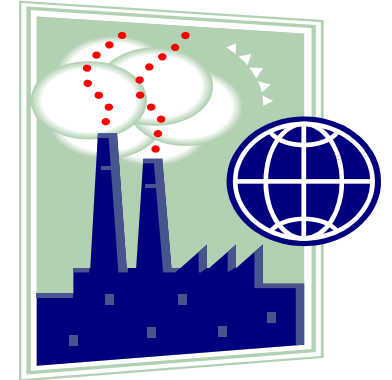
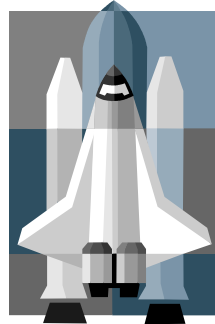
- ❑ Assume you found a hole („zero day exploit“) in the defense of someone else, maybe a competitor or enemy
- ❑ It may be useful now, but maybe more useful later. Yet there is also the danger of ....
- ❑ Question: When is it time to attack (and steal the frog)?
- ❑ Potential extension: How can you model such scenarios with games? How was data for model parameters in the source below obtained?
- ❑ Sources:
  - Axelrod, Iliev, „Timing of cyber conflict“, <http://www.pnas.org/content/early/2014/01/08/1322638111>
  - More to be given. Also: Find more sources yourself.





# Internet Science – Critical Infrastructures (Heiko)


- Something is critical when people *really* miss it once it is gone.



- Your task:
  - What is a critical infrastructure? Seek definitions.
  - What are players and stakeholders in it?
  - How do humans play a role?
  - How to make it reliable?
  - How to make it secure?
  - What makes it fail?



# Internet Science – Models for User-Generated Content (Heiko)

- ❑ Today, people on the Internet do not primarily watch Hollywood movies anymore, instead they watch: 
- ❑ There are many models for popularity of movies, businesses, and all kinds of other things and tastes (e.g. Zipf's Law).
- ❑ This may hold true also for user-generated content, but for short-lived content like Youtube videos or blog posts, the big question is more,
  - What is popular now?
  - How much of it will be popular the next hour or tomorrow?
  - How long does content live?
  - How can we model and simulate these changes?
- ❑ Your task:
  - Look at the Shot Noise Model (SNM) for popularity modelling.



- Network Intrusion detection commonly uses signatures of known malicious Traffic
  - No detection of unknown attacks
  - Use Machine Learning to learn normal behavior
  - Raise alerts when encountering anomalies
  
- Your Task:
  - Get familiar with the concept of network intrusion detection
  - How is/can Machine Learning be used for network intrusion detection?
  - What are the Challenges of using Machine Learning for network intrusion detection? [1]

**Pic or it didn't  
happen**

[1] R. Sommer, V. Paxson: "Outside the closed world: On using machine learning for network intrusion detection", *IEEE Symposium on Security and Privacy, 2010*.





# Choose your Topics

- ❑ We will send you an E-Mail today
  - Contains the list of possible topics in short form (Comment on PDF)
  - All “by default” indicated as your first priority
  
- ❑ Sort the topics according to your preferences
  - The actual order of the items is irrelevant, only the number matters
    - 1 is the highest priority
  - You can indicate equal priority by using the same number more often
  
- ❑ There is no advantage in avoiding popular topics! The matching algorithm works roughly as follows
  1. Go through the students in a random order
  2. Give each student the topic with the highest preference that is still available

**You have to send us your preferences by Tuesday (tomorrow)!**



# Questions?

