

GMD FOKUS and
Chair of Telecommunication Networks
Technical University Berlin

Combining Transport Layer and Link Layer Mechanisms for Transparent QoS Support of IP based Applications

Georg Carle, Frank H.P. Fitzek, Adam Wolisz
carle@fokus.gmd.de, [fitzek|wolisz]@ee.tu-berlin.de

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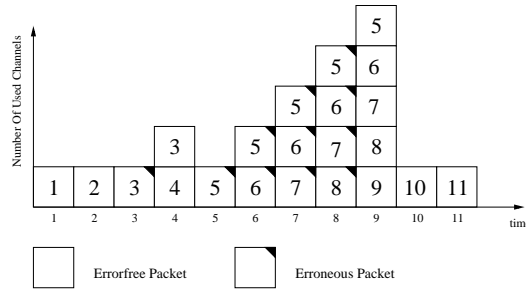
Contents

- Motivation: Multimedia over wireless
 - Simultaneous MAC-Packet Transmission (SMPT)
 - Goals and approach
 - Mechanisms
 - Enhancement using L4 information
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 - System under study
 - Simulation scenario
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SMPT: Simultaneous MAC-Packet Transmission

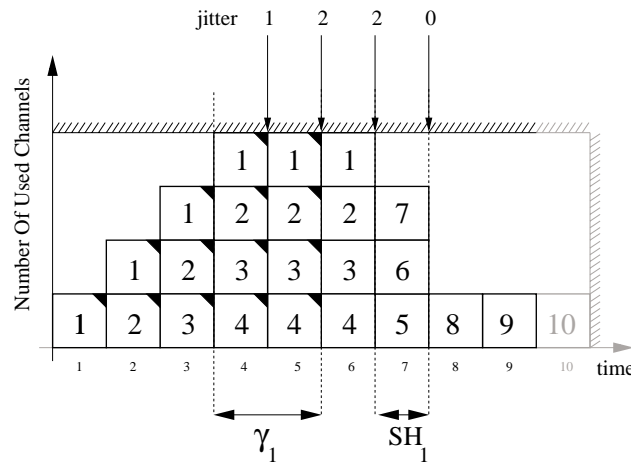
Goal: Stabilisation of QoS in terms of loss rate and jitter

Approach: Usage of multiple codes (CDMA) for dynamic allocation of additional channels for a single wireless terminal



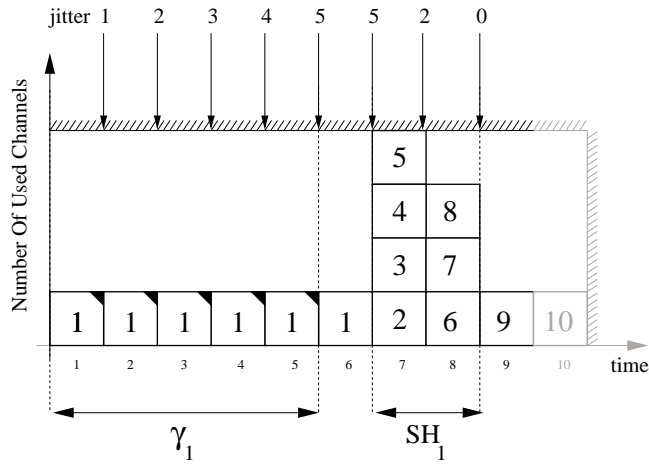
⇒ Use multiple channels in case of errors ⇒ statistical multiplexing on the wireless link

Jitter Reducation with SMPT: Self Healing



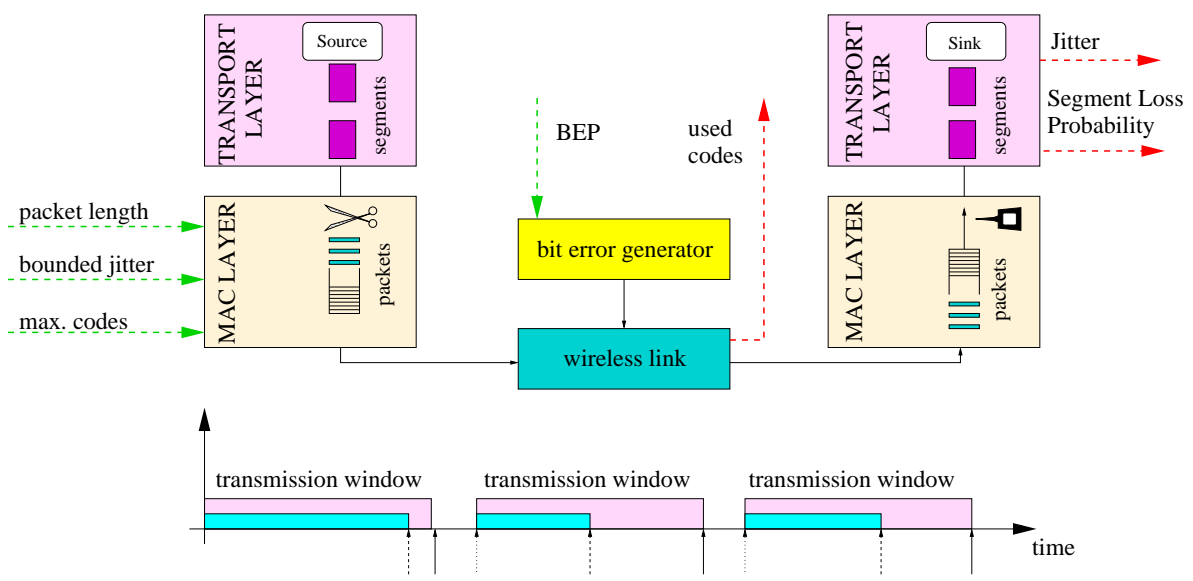
- jitter will be adjusted while transmitting packets
- further use of the spectrum

Probing and Slow Start

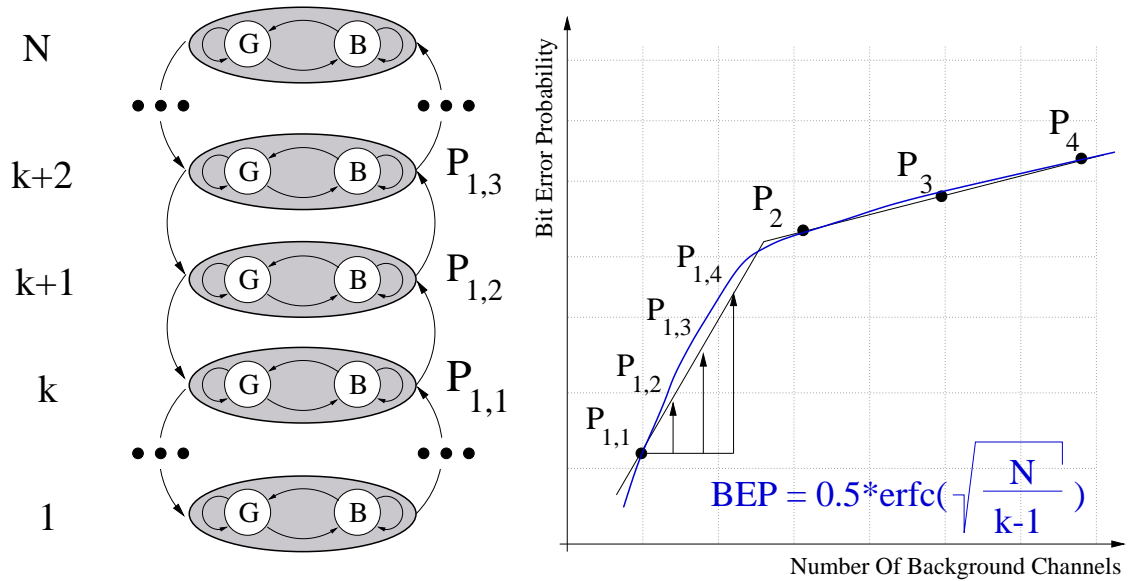


- During *bad* channel conditions only the *initial* channel is used - probing
- *Good* channel conditions are used for fast error recovery to reduce jitter - stabilisation
- Well suited for channels with bursty errors

System under Study



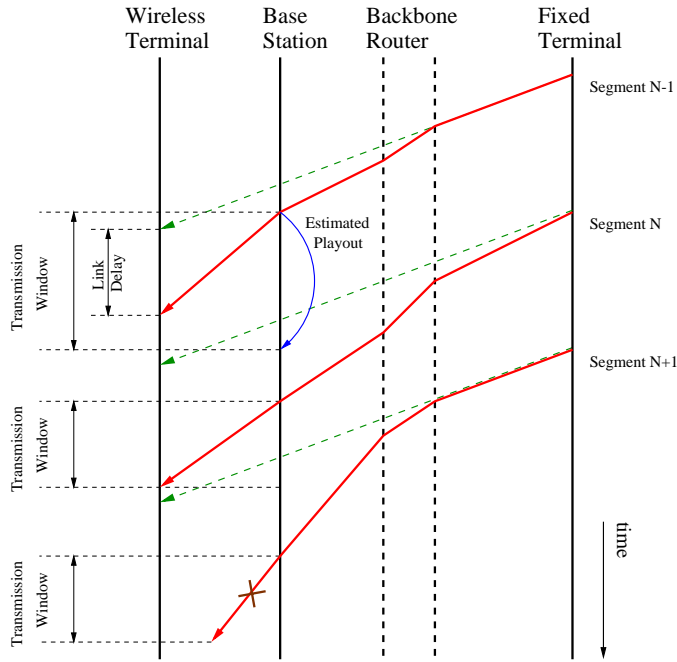
Channel Model



RTP improvements with SMPT

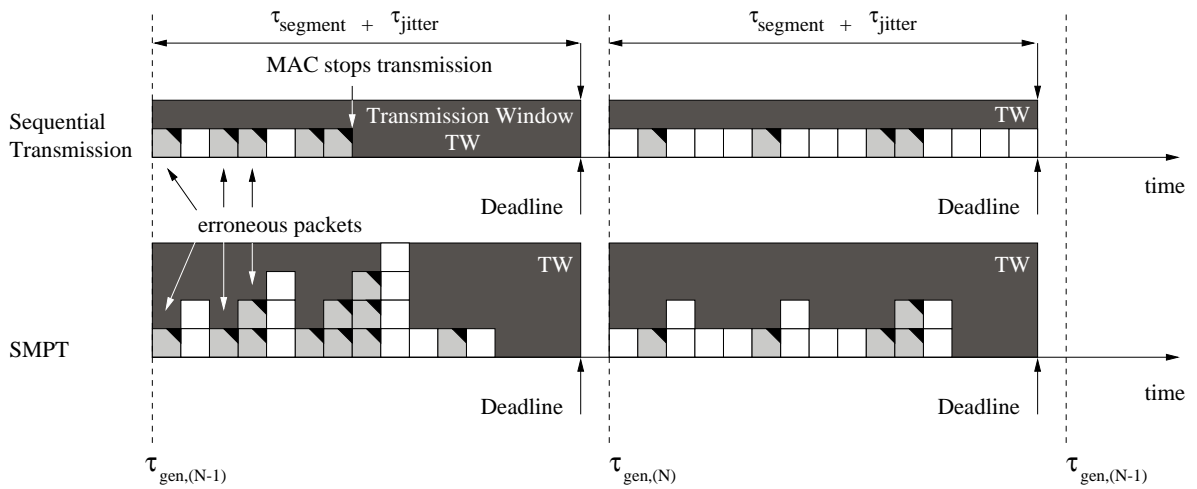
- Mobile source RTP flow (uplink)
 - Fixed TW is used for delay stabilisation over the wireless link.
 - L4 information for scheduling of L2 packets over parallel channels
- Mobile sink RTP flow (downlink)
 - Fixed TW allows stabilisation of delay
 - L4 information for controlling of TW

RTP: Estimating Playout Time



- SMPT allows usage of parallel channels in order to meet allowed jitter
- Number of used channels may be controlled by RTP timestamp and playout delay estimation
- Stopping transmission of **late** RTP packets saves bandwidth and reduces delay of subsequent packets

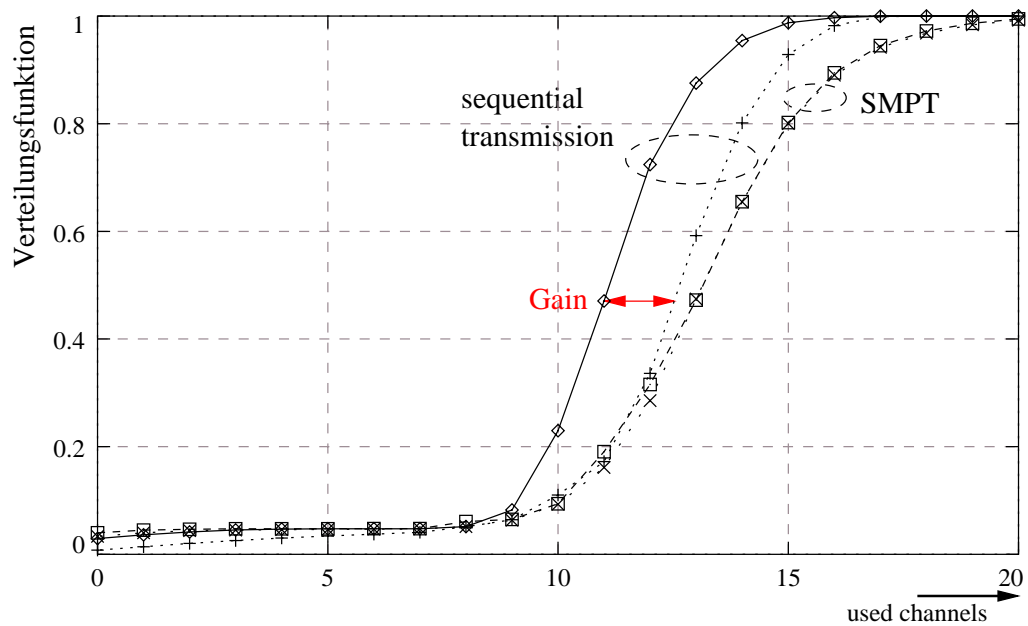
QoS Enhancement by SMPT



Simulation Results

Transm.	# Codes	Method Window	Loss Prob.	Late Prob.	Total Prob.
Sequential Transmission	1	42	0.0775	0.272	0.3503
		45	0.0116	0.182	0.1943
		40-42	0.2041	0.0	0.2041
		40-45	0.1278	0.0	0.1278
Simultaneous Mac Packet Transmission	2	42	0.0021	0.043	0.0459
		45	0.0002	0.020	0.0206
		40-42	0.0424	0.0	0.0424
		40-45	0.0183	0.0	0.0183

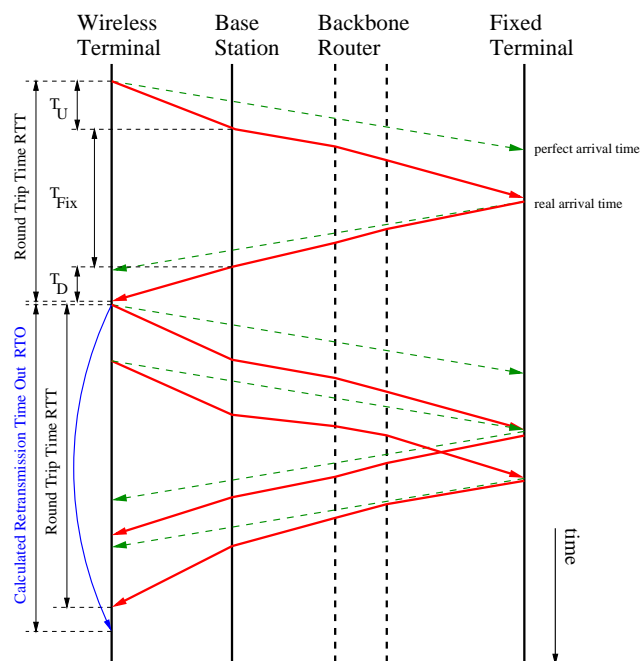
Used Channels



TCP improvements with SMPT

- Mobile source TCP flow (uplink)
 - Dimensioning layer 2 transmission window
- Mobile sink TCP flow (downlink)
 - SMPT with fixed transmission window: small segment delay variation (reduces probability of TCP RTO expiration)
 - dynamically adjusting TW based on an estimation of the RTO timer (in L2 of wireless terminal, or in base station)

Calculation of Retransmission Timeout



- Wireless link may lead to TCP performance degradation due to Retransmission Timeouts (RTO)
- Usage of multiple channels in SMPT can be controlled based on Retransmission Timeout estimation

Conclusions

- QoS improvements by SMPT
 - SMPT improves the packet loss rate for a given jitter bound
 - Two additional channels lead to a satisfying quality improvement
 - SMPT uses capability of CDMA systems
 - Further improvements by using L4 timing information for
 - transmission window TW
 - number of parallel channels
 - Simulation result:
reduction of total errors (loss and late)
from 35% to 4.2%
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